

A Ring of Rogues Campaign

Campaign Questionnaire

THE GOAL OF OUR GAMING TOGETHER IS, ULTIMATELY, FUN. THE MORE I AS A GAMEMASTER UNDERSTAND WHAT YOU LIKE AND DISLIKE ABOUT THE GAME, THE MORE THAT I CAN TAILOR IT SPECIFICALLY TO YOUR TASTES. NOW I CANNOT PROMISE THAT EVERY ASPECT OF YOUR PARTICULAR TASTE WILL BE CATERED TO, (BECAUSE I MUST BALANCE MY TASTE, AS WELL AS ALL OF THE OTHERS IN THE GROUP) BUT I WILL TRY. PLEASE FILL OUT THIS SHEET AND RETURN IT NEXT TIME WE GAME...

Please rate the following statements from "I agree" (1) to "I disagree" (5)

I LIKE COMBAT CONFLICTS, AND FEEL LIKE THEY ARE A FUN PART OF THE GAME.	1	2	3	4	5
I ENJOY PUZZLES, RIDDLES, AND FIGURING OUT MYSTERIES.	1	2	3	4	5
I GET CONFUSED BY THE MULTITUDE OF NAMES, RACES, PLACES OF THE GAME WORLD.	1	2	3	4	5
I WANT TO LEARN MORE ABOUT GYR.	1	2	3	4	5
I HAVE FEARED FOR THE LIFE OF MY CHARACTER.	1	2	3	4	5
I FEEL OVERWHELMED BY THE NATURE OF THE STORY. (OVERWHELMING ODDS.)	1	2	3	4	5
WE FIGHT TOO MUCH/WE HAVE TOO MUCH COMBAT IN THE GAME.	1	2	3	4	5
I'D RATHER HAVE THE GAMEMASTER TAKE CARE OF ALL GAME MECHANICS, (DICE ROLLING, PLAYER CHARACTER SHEETS, ETC.) SO THAT I CAN CONCENTRATE UPON ROLEPLAYING.	1	2	3	4	5
I WANT TO DEVELOP MY CHARACTER'S PERSONALITY MORE, BUT I DON'T SEEM TO HAVE A CHANCE.	1	2	3	4	5
I REALLY LIKE ROLEPLAYING IN CHARACTER.	1	2	3	4	5
I LIKE A DARK, EPIC STORY, WHERE THE CHARACTERS CAN BE HEROES AGAINST THE ODDS.	1	2	3	4	5
I ENJOY EASY GOING, LIGHT HEARTED GAMES, WITH MUCH HUMOR, AND LESS EPIC SCOPE.	1	2	3	4	5
I ENJOY THE USE OF PROPS IN THE GAME.	1	2	3	4	5
I THINK THAT MINIATURES ADD TO THE QUALITY OF OUR GAME.	1	2	3	4	5
I FIND MUSIC DISTRACTING WHILE WE ARE PLAYING.	1	2	3	4	5
THE MONSTERS ARE TOO TOUGH.	1	2	3	4	5
EVERYONE IN THE GAME IS AGAINST THE CHARACTERS; WE CAN'T TRUST ANYONE!	1	2	3	4	5
ILLUSTRATIONS ADD TO THE GAME AND HELP ME IMAGINE THE WORLD/MONSTERS/CHARACTERS.	1	2	3	4	5
I HAVE FUN WHEN WE GAME.	1	2	3	4	5
THE GAMEMASTER GIVES ME TOO MUCH INFORMATION.	1	2	3	4	5
THERE IS TOO MUCH MAGIC IN OUR GROUP.	1	2	3	4	5
I THINK THAT THE NONPLAYER CHARACTERS (TITUS, ILLAN, BRONOS) ARE TREATED PREFERENTIALLY.	1	2	3	4	5
I LIKE CITY ADVENTURES THE BEST.	1	2	3	4	5
I ENJOY WILDERNESS ADVENTURES THE MOST.	1	2	3	4	5
I LIKE ADVENTURES THAT EXPLORE ANCIENT RUINS & DUNGEONS THE BEST.	1	2	3	4	5
I LIKE GAME SESSIONS THAT HAVE LITTLE, TO NO, COMBAT.	1	2	3	4	5
THE GAME SYSTEM IS TOO RIGID.	1	2	3	4	5
THE PLAYERS SHOULD COOPERATE MORE.	1	2	3	4	5
I ENJOY SESSIONS THAT ARE LINKED TOGETHER TO FORM ONE BIG STORY.	1	2	3	4	5
THE GAME WOULD BE MORE FUN WITH MORE PLAYERS.	1	2	3	4	5
I THINK THAT THE STORY MOVES ALONG TOO SLOW.	1	2	3	4	5
I AM MORE INTERESTED IN SEEING MORE OF THE GAME WORLD, RATHER THAN STAYING IN ONE PLACE ALL OF THE TIME.	1	2	3	4	5
I CAN SEE WHY THE OTHER PLAYER CHARACTERS WOULD WANT TO TRAVEL WITH MY CHARACTER.	1	2	3	4	5
I ENJOY A VARIETY OF ADVENTURE TYPES. (COMBAT, MYSTERY, PUZZLE, ROLEPLAYING.)	1	2	3	4	5
I THINK THAT THE PLAYER CHARACTERS ARE TOO DIVERSE, AND CAN NEVER "GET ALONG."	1	2	3	4	5
I LIKE THE CURRENT ADVENTURE ON SCORCHPORT ISLAND.	1	2	3	4	5
I LIKE THE MAPS THAT WE USE FOR THE GAME.	1	2	3	4	5
I WANT MORE MAPS.	1	2	3	4	5
I LIKE SIMPLE GAME STORIES, THAT DON'T NEED TO BE LINKED FROM ONE SESSION TO ANOTHER.	1	2	3	4	5
I THINK THAT MY CHARACTER IS NOT POWERFUL ENOUGH.	1	2	3	4	5
I THINK THAT SOME OF THE OTHER CHARACTERS ARE TOO POWERFUL.	1	2	3	4	5
I AM SATISFIED WITH THE GAME THE WAY THAT IT IS.	1	2	3	4	5
IN THE PERFECT GROUP, HOW MANY PLAYERS IS IDEAL? (EXCLUDING GAME MASTER.)	1	2	3	4	5
I TRUST THE GAMEMASTER. (HE IS FAIR IN HIS DEALINGS)	1	2	3	4	5
I REALLY LIKE MY CURRENT CHARACTER.	1	2	3	4	5
I WOULD BE WILLING TO RETIRE MY CURRENT CHARACTER & MAKE A NEW CHARACTER IF EVERYONE IN THE CAMPAIGN WERE TO DO SO, & IT WOULD IMPROVE GAMEPLAY.	1	2	3	4	5
THE MAGIC-LEVEL OF GYR IS TOO HIGH.	1	2	3	4	5
THERE ARE TOO MANY RACES IN GYR.	1	2	3	4	5
I WOULD ENJOY AND BE ABLE TO PLAY WEEKLY.	1	2	3	4	5
PLAYING ONCE EVERY 2 WEEKS IS JUST FINE. (ONCE WE GET ON SCHEDULE AGAIN.)	1	2	3	4	5
IT IS OK TO PLAY THE GAME IF 1 OR 2 PLAYERS CAN'T MAKE IT.	1	2	3	4	5
I WOULD RATHER WE RESCHEDULE THE GAME AND PLAY LESS OFTEN IN ORDER TO HAVE EVERY PLAYER PRESENT.	1	2	3	4	5
I LIKE LIGHT HEARTED, FUNNY, NON-SERIOUS GAMES THE BEST.	1	2	3	4	5
I ENJOY REALISTIC, GRITTY ACTION GAMES THE MOST.	1	2	3	4	5
I REALLY LIKE USING MINITURES, MODELS, AND DUNGEON BLOCKS WHEN WE PLAY.	1	2	3	4	5
I LIKE HAVING HANDOUTS THAT I CAN READ BETWEEN GAMES.	1	2	3	4	5
I READ THE HANDOUTS.	1	2	3	4	5
I HATE "NON-GAMING" TALK WHILE WE ARE AT THE GAME TABLE, TRYING TO PLAY THE GAME.	1	2	3	4	5
SOMETIMES I LOSE TRACK OF WHAT OUR GROUP'S GOAL REALLY IS!	1	2	3	4	5
I THINK THAT THE GAME WOULD APPROVE WITH THE ADDITION OF _____					



Campaign Questionnaire 2

Please rate the following statements from "I agree" (1) to "I disagree" (5)

I DON'T THINK THAT THE GAME IS REALLY DANGEROUS. THE GM WOULD NEVER KILL MY CHARACTER.	1	2	3	4	5
IT IS UP TO THE GAME MASTER FOR US TO HAVE FUN.	1	2	3	4	5
I LIKE IT WHEN WE HAVE TO THINK OUR WAY OUT OF A PROBLEM.	1	2	3	4	5
I LIKE COMBAT, BUT ONLY WHEN IT IS DESCRIBED COLORFULLY & VIVIDLY.	1	2	3	4	5
I FIND GORY (COMBAT) DETAILS DISGUSTING.	1	2	3	4	5
I THINK THAT IT IS BEST WHEN THE CHARACTERS ARE ALL FRIENDS.	1	2	3	4	5
I WOULD REALLY LIKE TO PLAY IN A FULLY DECORATED (FANTASY) GAME ROOM.	1	2	3	4	5
SOMETIMES THE ADVENTURE IS JUST TOO TOUGH, AND I GET FRUSTRATED.	1	2	3	4	5
I WOULD BE WILLING TO HAVE A MORE "POT-LUCK" STYLE OF MEALS. (I BRING THIS, HE BRINGS THAT)	1	2	3	4	5
I LIKE THE SOCIAL DETAILS OF PLAYING MY CHARACTER'S RACE.	1	2	3	4	5
I LIKE IT WHEN WE HAVE TO FIGHT OUR WAY OUT OF A PROBLEM.	1	2	3	4	5
UNANSWERED (UNANSWERABLE) MYSTERIES FRUSTRATE ME.	1	2	3	4	5
NOT EVERY BATTLE CAN BE WON BY THE GROUP.	1	2	3	4	5
I LIKE A FAST-PACED, LOW DETAIL GAME THE BEST.	1	2	3	4	5
I ENJOY A DETAILED, DELIBERATE/SUBTLE GAME THE MOST.	1	2	3	4	5
I AM REALLY THE MOST INTERESTED IN DEVELOPING & EXPLORING MY CHARACTER, ABOVE ALL ELSE.	1	2	3	4	5
I LIKE HAVING SECRETS ABOUT MY CHARACTER THAT NO ONE ELSE KNOWS.	1	2	3	4	5
I AM OPEN TO HELPING OTHERS ENJOY THE GAME MORE.	1	2	3	4	5
I THINK THAT THE "RING OF ROGUES" NEEDS A SPOKESMAN/LEADER.	1	2	3	4	5
I LIKE THE GAME TO BE DANGEROUS, SO THAT THERE ARE RISKS INVOLVED.	1	2	3	4	5
I THINK THAT THE GROUPS REWARDS HAVE NOT EQUALLED THE RISKS TAKEN.	1	2	3	4	5
I ENJOY ADDING TO THE GAMEWORLD, AND WOULD LIKE TO PARTICIPATE MORE.	1	2	3	4	5
I LIKE THE IDEA THAT IN FANTASY, ANYTHING CAN HAPPEN.	1	2	3	4	5

OK, NOW IT IS TIME FOR YOU TO ADD YOUR IDEAS & INPUT TO OUR GAME. PLEASE FEEL FREE TO ADD ANYTHING THAT YOU THINK WOULD MAKE THE GAME MORE FUN FOR YOU & THE GROUP.

SUGGESTIONS: WHAT WOULD YOU DO DIFFERENTLY IF YOU WERE GAMEMASTER?

IDEAS: WHAT WOULD MAKE THE GAME (OR GAMING EXPERIENCE MORE FUN?

FAVORITES: WHAT HAS BEEN YOUR FAVORITE GAME SESSION AND WHY.

AFTER I HAVE RECEIVED ALL ENTRIES, I WILL COMPILE THE DATA AND GO OVER IT WITH ANYONE THAT IS INTERESTED.
THANK YOU FOR YOUR TIME AND EFFORTS.