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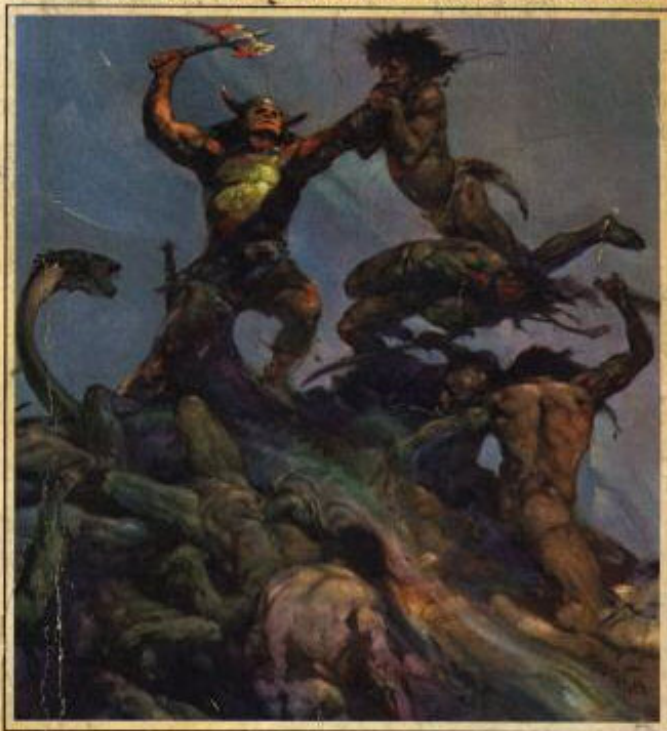
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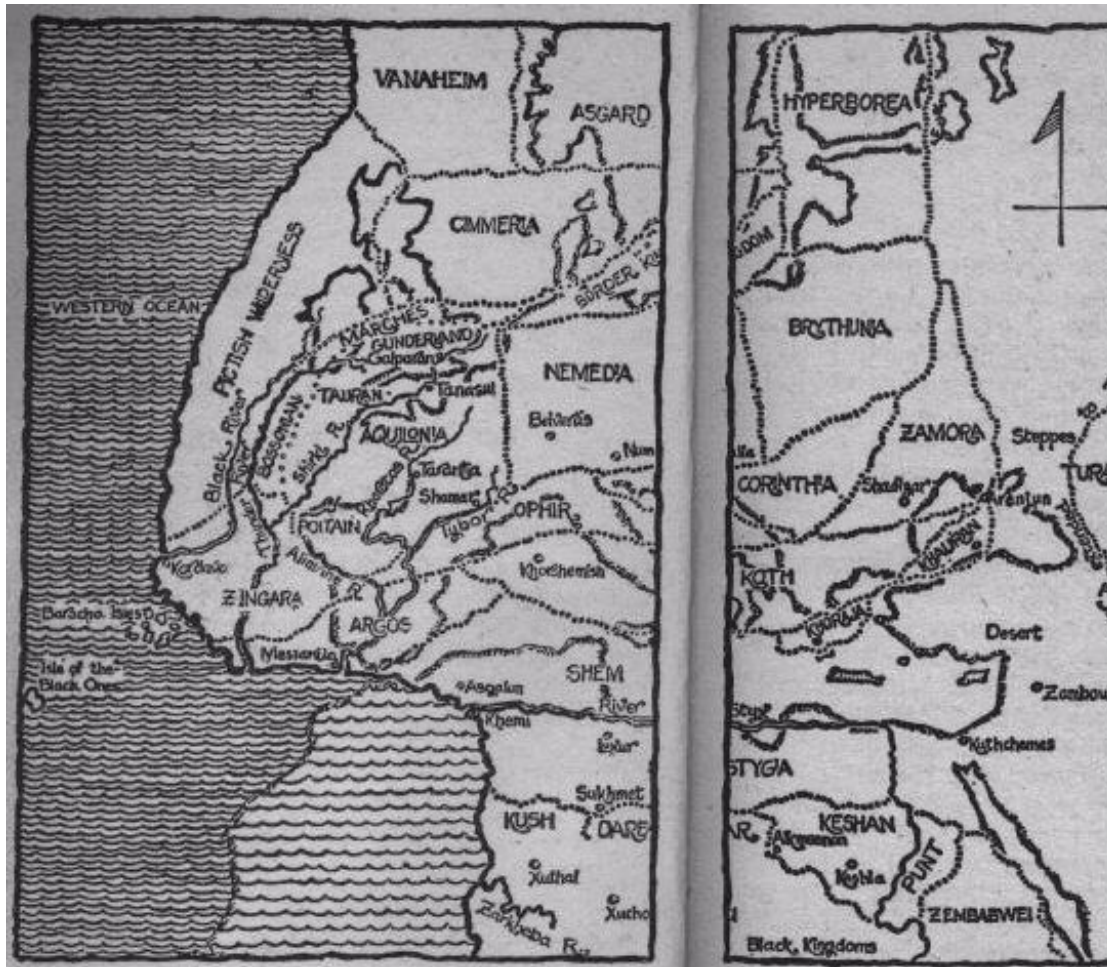
AT LONG LAST BACK IN PRINT!
THE WORLD'S GREATEST FANTASY-ADVENTURE HERO

CONAN

THE WARRIOR

BY ROBERT E. HOWARD, EDITED BY L. SPRAGUE DE CAMP





CONAN THE WARRIOR
by Robert E. Howard

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Pages 6 and 7: A map of the world of Conan in the Hyborian Age, based upon notes and sketches by Robert E. Howard and upon previous maps by P. Schuyler Miller, John D. Clark, David Kyle, and L. Sprague de Camp, with a map of Europe and adjacent regions superimposed for reference.

Cover Painting by Frank Frazetta . . . with grateful acknowledgement to Roy Krenkel, advisor.

The biographical paragraphs between the stories are based upon A Probable Outline of Conan's Career, by P. Schuyler Miller and Dr. John D. Clark, published in The Hyborian Age (Los Angeles: LANY Cooperative Publications, 1938) and on the expanded version of this essay, An Informal Biography of Conan the Cimmerian, by P. Schuyler Miller, John D. Clark, and L. Sprague de Camp, published in Amra, Vol. 2, No. 4, copyright 1959 by G.H. Scithers, used by permission of G.H. Scithers. Amra (Box 9120, Chicago, 60690) is the organ of the Hyborian Legion, a loose organization of people who make a hobby of tales of heroic fantasy and of the Conan stories in particular.

INTRODUCTION

Of all the many kinds of fiction, the one that gives the purest entertainment is heroic fantasy: the story of swordplay and sorcery, laid in an imaginary world -- either this planet as it was long ago, or in the remote future, or on another world, or in another dimension -- where magic works and all men are mighty, all women beautiful, all problems simple, and all life adventurous. In such a world, gleaming cities raise their shining spires against the stars; sorcerer cast sinister spells from subterranean lairs; baleful spirits stalk crumbling ruins; primeval monsters crash through jungle thickets; and the fate of kingdoms is balanced on the bloody blades of broadswords brandished by heroes of preternatural might and valor.

One of the greatest writers of heroic fantasy was Robert Ervin Howard (1906-36), who lived most of his short life in Cross Plains, Texas. Howard was a voluminous writer for the pulp magazines of the time. Jack London, Talbot Mundy, Harold Lamb, Edgar Rice Burroughs, and H.P. Lovecraft all influenced him.

Howard's most memorable character was Conan the Cimmerian. Conan is supposed to have lived about twelve thousand years ago, in the Hyborian Age between the sinking of Atlantis and the beginnings of recorded history. A gigantic barbarian adventurer from the northern land of Cimmeria, Conan wades through rivers of blood and overcomes foes both natural and supernatural to become, at last, king of the Hyborian kingdom of Aquilonia.

Eighteen Conan stories were published in Howard's lifetime, and several more have been discovered in manuscript since his early death. It has been my privilege to edit these for publication and to revise and complete those that were unfinished.

Conan arrived as a youth in the kingdom of Zamora (see the map) and for several years made a precarious living as a thief there and in Corinthia and Nemedra. Then he was a mercenary soldier, first in the oriental realm of Turan and then in the Hyborian kingdoms. Forced to flee from Argos, he became a pirate along the coast of Kush, in partnership with a Shemitish she-pirate, Belit, and with a crew of black corsairs. Here he earned the name of Amra, the Lion.

After Belit's death, Conan returned to the trade of mercenary in

Shem and in the adjacent Hyborian kingdoms. Subsequently he adventured among the nomadic outlaws, the kozaks, of the eastern steppes; the pirates of the Sea of Vilayet; and the hill tribes of the Himelian Mountains on the borders of Iranistan and Vendhya. Then another stretch of soldiering in Koth and Argos, in the course of which he was briefly co-ruler of the desert city of Tombalku. Then back to the sea, first as a pirate of the Baracha Isles, then as captain of a ship of the Zingaran buccaneers. When this volume takes up, he was in his late thirties.

L. Sprague de Camp

RED NAILS

For some two years, as captain of the Wastrel, Conan continues a highly successful career as a freebooter. However, the other Zingaran pirates, jealous of the outlander in their midst, at last bring him down off the coast of Shem. Escaping inland and hearing that wars are in the offing along the borders of Stygia, Conan joins the Free Companions, a band of condottieri under the command of one Zarallo. Instead of rich plunder, however, he finds himself engaged in uneventful guard duty in the border post of Sukhmet, on the frontier of the black kingdoms. The wine is sour and the pickings poor, and Conan soon gets tired of black women. His boredom ends with the appearance in Sukhmet of Valeria of the Red Brotherhood, a woman pirate whom he had known in his Barachan days. When she takes drastic measures to repulse a Stygian officer, Conan follows her south into the lands of the blacks.

1. The Skull on the Crag

The woman on the horse reined in her weary steed. It stood with its legs wide-braced, its head drooping, as if it found even the weight of the gold-tassled, red-leather bridle too heavy. The woman drew a booted foot out of the silver stirrup and swung down from the gilt-worked saddle. She made the reins fast to the fork of a sapling, and turned about, hands on her hips, to survey her surroundings.

They were not inviting. Giant trees hemmed in the small pool where her horse had just drunk. Clumps of undergrowth limited the vision that quested under the somber twilight of the lofty arches formed by intertwining branches. The woman shivered with a twitch of her magnificent shoulders, and then cursed.

She was tall, full-bosomed, and large-limbed, with compact shoulders. Her whole figure reflected an unusual strength, without detracting from the femininity of her appearance. She was all woman, in spite of her bearing and her garments. The latter were incongruous, in view of her present environs. Instead of a skirt she wore short, wide-legged silk breeches, which ceased a hand's breadth short of her knees, and were upheld by a wide silken sash worn as a girdle. Flaring-topped boots of soft leather came almost to her knees, and a low-necked, wide-collared, wide-sleeved silk shirt completed her costume. On one shapely hip she wore a straight double-edged sword, and on the other a long dirk. Her unruly golden hair, cut square at her shoulders, was confined by a band of crimson satin.

Against the background of somber, primitive forest she posed with an unconscious picturesqueness, bizarre and out of place. She should have been posed against a background of sea clouds, painted masts,

and wheeling gulls. There was the color of the sea in her wide eyes. And that was at it should have been, because this was Valeria of the Red Brotherhood, whose deeds are celebrated in song and ballad wherever seafarers gather.

She strove to pierce the sullen green roof of the arched branches and see the sky which presumably lay above it, but presently gave it up with a muttered oath.

Leaving her horse tied, she strode off toward the east, glancing back toward the pool from time to time in order to fix her route in her mind. The silence of the forest depressed her. No birds sang in the lofty boughs, nor did any rustling in the bushes indicate the presence of small animals. For leagues she had traveled in a realm of brooding stillness, broken only by the sounds of her own flight.

She had slaked her thirst at the pool, but now felt the gnawings of hunger and began looking about for some of the fruit on which she had sustained herself since exhausting the food originally in her saddlebags.

Ahead of her, presently, she saw an outcropping of dark, flintlike rock that sloped upward into what looked like a rugged crag rising among the trees. Its summit was lost to view amidst a cloud of encircling leaves. Perhaps its peak rose above the treetops, and from it she could see what lay beyond -- if, indeed, anything lay beyond but more of this apparently illimitable forest through which she had ridden for so many days.

A narrow ridge formed a natural ramp that led up the steep face of the crag. After she had ascended some fifty feet, she came to the belt of leaves that surrounded the rock. The trunks of the trees did not crowd close to the crag, but the ends of their lower branches extended about it, veiling it with their foliage. She groped on in leafy obscurity, not able to see either above or below her; but presently she glimpsed blue sky, and a moment later came out in the clear, hot sunlight and saw the forest roof stretching away under her feet.

She was standing on a broad shelf which was about even with the treetops, and from it rose a spirelike jut that was the ultimate peak of the crag she had climbed. But something else caught her attention at the moment. Her foot had struck something in the litter of blown dead leaves which carpeted the shelf. She kicked them aside and looked down on the skeleton of a man. She ran an experienced eye over the bleached frame, but saw no broken bones nor any sign of violence. The man must have died a natural death; though why he should have climbed a tall crag to die she could not imagine.

She scrambled up to the summit of the spire and looked toward the horizons. The forest roof -- which looked like a floor from her vantage point -- was just as impenetrable as from below. She could not even see the pool by which she had left her horse. She glanced northward, in the direction from which she had come. She saw only the rolling green ocean stretching away and away, with just a vague blue line in the distance to hint of the hill range she had crossed days before, to plunge into this leafy waste.

West and east the view was the same; though the blue hill-line was lacking in those directions. But when she turned her eyes southward she stiffened and caught her breath. A mile away in that direction the forest thinned out and ceased abruptly, giving way to a cactus-dotted plain. And in the midst of that plain rose the walls and towers of a city. Valeria swore in amazement. This passed belief. She would not have been surprised to sight human habitations of another sort -- the beehive-shaped huts of the black people, or the cliff-dwellings of the mysterious brown race which legends declared inhabited some country of this unexplored region. But it was a startling experience to come upon a walled city here so many long weeks' march from the nearest outposts of any sort of civilization.

Her hands tiring from clinging to the spirelike pinnacle, she let herself down on the shelf, frowning in indecision. She had come far -
- from the camp of the mercenaries by the border town of Sukhmet amidst the level grasslands, where desperate adventurers of many

rares guard the Stygian frontier against the raids that come up like a red wave from Darfar. Her flight had been blind, into a country of which she was wholly ignorant. And now she wavered between an urge to ride directly to that city in the plain, and the instinct of caution which prompted her to skirt it widely and continue her solitary flight.

Her thoughts were scattered by the rustling of the leaves below her. She wheeled catlike, snatched at her sword; and then she froze motionless, staring wide-eyed at the man before her.

He was almost a giant in stature, muscles rippling smoothly under his skin, which the sun had burned brown. His garb was similar to hers, except that he wore a broad leather belt instead of a girdle. Broadsword and poniard hung from his belt.

"Conan, the Cimmerian!" ejaculated the woman. "What are you doing on my trail?"

He grinned hardly, and his fierce blue eyes burned with a light any woman could understand as they ran over her magnificent figure, lingering on the swell of her splendid breasts beneath the light shirt, and the clear white flesh displayed between breeches and boot-tops.

"Don't you know?" he laughed. "Haven't I made my admiration for you plain ever since I first saw you?"

"A stallion could have made it no plainer," she answered disdainfully. "But I never expected to encounter you so far from the ale barrels and meatpots of Sukhmet. Did you really follow me from Zarallo's camp, or were you whipped forth for a rogue?"

He laughed at her insolence and flexed his mighty biceps.

"You know Zarallo didn't have enough knaves to whip me out of camp," he grinned. "Of course I followed you. Lucky thing for you, too, wench! When you knifed that Stygian officer, you forfeited Zarallo's favor, and protection, and you outlawed yourself with the Stygians."

"I know it," she replied sullenly. "But what else could I do? You know what my provocation was."

"Sure," he agreed. "If I'd been there, I'd have knifed him myself. But if a woman must live in the war camps of men, she can expect such things."

Valeria stamped her booted foot and swore.

"Why won't men let me live a man's life?"

"That's obvious!" Again his eager eyes devoured her. "But you were wise to run away. The Stygians would have had you skinned. That officer's brother followed you; faster than you thought, I don't doubt. He wasn't far behind you when I caught up with him. His horse was better than yours. He'd have caught you and cut your throat within a few more miles."

"Well?" she demanded.

"Well what?" He seemed puzzled.

"What of the Stygian?"

"Why, what do you suppose?" he returned impatiently. "I killed him, of course, and left his carcass for the vultures. That delayed me, though, and I almost lost your trail when you crossed the rocky spurs of the hills. Otherwise I'd have caught up with you long ago."

"And now you think you'll drag me back to Zarallo's camp?" she sneered.

"Don't talk like a fool," he grunted. "Come, girl, don't be such a spitfire. I'm not like that Stygian you knifed, and you know it."

"A penniless vagabond," she taunted.

He laughed at her.

"What do you call yourself? You haven't enough money to buy a new seat for your breeches. Your disdain doesn't deceive me. You know I've commanded bigger ships and more men than you ever did in your life. As for being penniless -- what rover isn't, most of the time? I've squandered enough gold in the seaports of the world to fill a galeon. You know that, too."

"Where are the fine ships and the bold lads you commanded now?" she sneered.

"At the bottom of the sea, mostly," he replied cheerfully. "The Zingarans sank my last ship off the Shemite shore -- that's why I joined Zarallo's Free Companions. But I saw I'd been stung when we marched to the Darfar border. The pay was poor and the wine was sour, and I don't like black women. And that's the only kind that came to our camp at Sukhmet -- rings in their noses and their teeth filed -- bah! Why did you join Zarallo? Sukhmet's a long way from salt water."

"Red Ortho wanted to make me his mistress," she answered sullenly. "I jumped overboard one night and swam ashore when we were anchored off the Kushite coast. Off Zabhela, it was. There was a Shemite trader told me that Zarallo had brought his Free Companies south to guard the Darfar border. No better employment offered. I joined an east-bound caravan and eventually came to Sukhmet."

"It was madness to plunge southward as you did," commented Conan, "but it was wise, too, for Zarallo's patrols never thought to look for you in this direction. Only the brother of the man you killed happened to strike your trail."

"And now what do you intend doing?" she demanded.

"Turn west," he answered. "I've been this far south, but not this far east. Many days' traveling to the west will bring us to the open savannas, where the black tribes graze their cattle. I have friends among them. We'll get to the coast and find a ship. I'm sick of the jungle."

"Then be on your way," she advised. "I have other plans."

"Don't be a fool!" He showed irritation for the first time. "You can't keep on wandering through this forest."

"I can if I choose."

"But what do you intend doing?"

"That's none of your affair," she snapped.

"Yes, it is," he answered calmly. "Do you think I've followed you this far, to turn around and ride off empty-handed? Be sensible, wench. I'm not going to harm you."

He stepped toward her, and she sprang back, whipping out her sword.

"Keep back, you barbarian dog! I'll spit you like a roast pig!"

He halted, reluctantly, and demanded: "Do you want me to take that toy away from you and spank you with it?"

"Words! Nothing but words!" she mocked, lights like the gleam of the sun on blue water dancing in her reckless eyes.

He knew it was the truth. No living man could disarm Valeria of the Brotherhood with his bare hands. He scowled, his sensations a tangle of conflicting emotions. He was angry, yet he was amused and filled with admiration for her spirit. He burned with eagerness to seize that splendid figure and crush it in his iron arms, yet he greatly desired not to hurt the girl. He was torn between a desire to shake her soundly, and a desire to caress her. He knew if he came any nearer her sword would be sheathed in his heart. He had seen Valeria kill too many men in border forays and tavern brawls to have any illusions about her. He knew she was as quick and ferocious as a tigress. He could draw his broadsword and disarm her, beat the blade out of her hand, but the thought of drawing a sword on a woman, even without intent of injury, was extremely repugnant to him.

"Blast your soul, you hussy!" he exclaimed in exasperation. "I'm going to take off your--"

He started toward her, his angry passion making him reckless, and she poised herself for a deadly thrust. Then came a startling interruption to a scene at once ludicrous and perilous.

"_What's that?_"

It was Valeria who exclaimed, but they both started violently, and Conan wheeled like a cat, his great sword flashing into his hand. Back in the forest had burst forth an appalling medley of screams -- the screams of horses in terror and agony. Mingled with their screams there came the snap of splintering bones.

"Lions are slaying the horses!" cried Valeria.

"Lions, nothing!" snorted Conan, his eyes blazing. "Did you hear a lion roar? Neither did I! Listen to those bones snap -- not even a

lion could make that much noise killing a horse."

He hurried down the natural ramp and she followed, their personal feud forgotten in the adventurers' instinct to unite against common peril. The screams had ceased when they worked their way downward through the green veil of leaves that brushed the rock.

"I found your horse tied by the pool back there," he muttered, treading so noiselessly that she no longer wondered how he had surprised her on the crag. "I tied mine beside it and followed the tracks of your boots. Watch, now!"

They had emerged from the belt of leaves, and stared down into the lower reaches of the forest. Above them the green roof spread its dusky canopy. Below them the sunlight filtered in just enough to make a jade-tinted twilight. The giant trunks of trees less than a hundred yards away looked dim and ghostly.

"The horses should be beyond that thicket, over there," whispered Conan, and his voice might have been a breeze moving through the branches. "Listen!"

Valeria had already heard, and a chill crept through her veins; so she unconsciously laid her white hand on her companion's muscular brown arm. From beyond the thicket came the noisy crunching of bones and the loud rending of flesh, together with the grinding, slobbering sounds of a horrible feast.

"Lions wouldn't make that noise," whispered Conan. "Something's eating our horses, but it's not a lion -- Crom!"

The noise stopped suddenly, and Conan swore softly. A suddenly risen breeze was blowing from them directly toward the spot where the unseen slayer was hidden.

"Here it comes!" muttered Conan, half lifting his sword.

The thicket was violently agitated, and Valeria clutched Conan's arm hard. Ignorant of jungle lore, she yet knew that no animal she had ever seen could have shaken the tall brush like that.

"It must be as big as an elephant," muttered Conan, echoing her thought. "What the devil--" His voice trailed away in stunned silence.

Through the thicket was thrust a head of nightmare and lunacy. Grinning jaws bared rows of drippign yellow tusks; above the yawning mouth wrinkled a saurian-like snout. Huge eyes, like those of a python a thousand times magnified, stared unwinkingly at the petrified humans clinging to the rock above it. Blood smeared the scaly, flabby lips and dripped from the huge mouth.

The head, bigger than that of a crocodile, was further extended on a long scaled neck on which stood up rows of serrated spikes, and after it, crushing down the briars and saplings, waddled the body of a titan, a gigantic, barrel-bellied torso on absurdly short legs. The whitish belly almost raked the ground, while the serrated backbone rose higher than Conan could have reached on tiptoe. A long spiked tail, like that of a gargantuan scorpion, trailed out behind.

"Back up the crag, quick!" snapped Conan, thrusting the girl behind him. "I don't think he can climb, but he can stand on his hind legs and reach us--"

With a snapping and rending of bushes and saplings, the monster came hurtling through the thickets, and they fled up the rock before him like leaves blown before a wind. As Valeria plunged into the leafy screen a backward glance showed her the titan rearing up fearsomely on his massive hindlegs, even as Conan had predicted. The sight sent panic racing through her. As he reared, the beast seemed more gigantic than ever; his snouted head towered among the trees. Then Conan's iron hand closed on her wrist and she was jerked headlong into the blinding welter of the leaves, and out again into the hot sunshine above, just as the monster fell forward with his front feet on the crag with an impact that made the rock vibrate.

Behind the fugitives the huge head crashed through the twigs, and they looked down for a horrifying instant at the nightmare visage framed among the green leaves, eyes flaming, jaws gaping. Then the giant tusks clashed together futilely, and after that the head was withdrawn, vanishing from their sight as if it had sunk in a pool.

Peering down through broken branches that scraped the rock, they saw it squatting on its haunches at the foot of the crag, staring unblinkingly up at them.

Valeria shuddered.

"How long do you suppose he'll crouch there?"

Conan kicked the skull on the leaf-strewn shelf.

"That fellow must have climbed up here to escape him, or one like him. He must have died of starvation. There are no bones broken. That thing must be a dragon, such as the black people speak of in their legends. If so, it won't leave here until we're both dead."

Valeria looked at him blankly, her resentment forgotten. She fought down a surging of panic. She had proved her reckless courage a thousand times in wild battles on sea and land, on the blood-slippery decks of burning war ships, in the storming of walled cities, and on the trampled sandy beaches where the desperate men of the Red Brotherhood bathed their knives in one another's blood in their fights for leadership. But the prospect now confronting her congealed her blood. A cutlass stroke in the heat of battle was nothing; but to sit idle and helpless on a bare rock until she perished of starvation, besieged by a monstrous survival of an elder age -- the thought sent panic throbbing through her brain.

"He must leave to eat and drink," she said helplessly.

"He won't have to go far to do either," Conan pointed out. "He's just gorged on horse meat and, like a real snake, he can go for a long time without eating or drinking again. But he doesn't sleep after eating, like a real snake, it seems. Anyway, he can't climb this crag."

Conan spoke imperturbably. He was a barbarian, and the terrible patience of the wilderness and its children was as much a part of him as his lusts and rages. He could endure a situation like this with a coolness impossible to a civilized person.

"Can't we get into the trees and get away, traveling like apes through the branches?" she asked desperately.

He shook his head. "I thought of that. The branches that touch the crag down there are too light. They'd break with our weight. Besides, I have an idea that devil could tear up any tree around here by its roots."

"Well, are we going to sit here on our rumps until we starve, like that?" she cried furiously, kicking the skull clattering across the ledge. "I won't do it! I'll go down there and cut his damned head off--"

Conan had seated himself on a rocky projection at the foot of the spire. He looked up with a glint of admiration at her blazing eyes and tense, quivering figure, but, realizing that she was in just the mood for any madness, he let none of his admiration sound in his voice.

"Sit down," he grunted, catching her by her wrist and pulling her down on his knee. She was too surprised to resist as he took her sword from her hand and shoved it back in its sheath. "Sit still and calm down. You'd only break your steel on his scales. He'd gobble you up at one gulp, or smash you like an egg with that spiked tail of his. We'll get out of this jam some way, but we shan't do it by getting chewed up and swallowed."

She made no reply, nor did she seek to repulse his arm from about her waist. She was frightened, and the sensation was new to Valeria of the Red Brotherhood. So she sat on her companion's -- or captor's -- knee with a docility that would have amazed Zarallo, who had anathematized her as a she-devil out of Hell's seraglio.

Conan played idly with her curly yellow locks, seemingly intent only upon his conquest. Neither the skeleton at his feet nor the monster crouching below disturbed his mind or dulled the edge of his interest.

The girl's restless eyes, roving the leaves below them, discovered splashes of color among the green. It was fruit, large, darkly crimson globes suspended from the boughs of a tree whose broad leaves were a peculiarly rich and vivid green. She became aware of both

thirst and hunger, though thirst had not assailed her until she knew she could not descend from the crag to find food and water.

"We need not starve," she said. "There is fruit we can reach."

Conan glanced where she pointed.

"If we ate that we wouldn't need the bite of a dragon," he grunted. "That's what the black people of Kush call the Apples of Derketa. Derketa is the Queen of the Dead. Drink a little of that juice, or spill it on your flesh, and you'd be dead before you could tumble to the foot of this crag."

"Oh!"

She lapsed into dismayed silence. There seemed no way out of their predicament, she reflected gloomily. She saw no way of escape, and Conan seemed to be concerned only with her supple waist and curly tresses. If he was trying to formulate a plan of escape he did not show it.

"If you'll take your hands off me long enough to climb up on that peak," she said presently, "you'll see something that will surprise you."

He cast her a questioning glance, then obeyed with a shrug of his massive shoulders. Clinging to the spirelike pinnacle, he stared out over the forest roof.

He stood a long moment in silence, posed like a bronze statue on the rock.

"It's a walled city, right enough," he muttered presently. "Was that where you were going, when you tried to send me off alone to the coast?"

"I saw it before you came. I knew nothing of it when I left Sukhmet."

"Who'd have thought to find a city here? I don't believe the Stygians ever penetrated this far. Could black people build a city like that? I see no herds on the plain, no signs of cultivation, or people moving about."

"How can you hope to see all that, at this distance?" she demanded.

He shrugged his shoulders and dropped down on the shelf.

"Well, the folk of the city can't help us just now. And they might not, if they could. The people of the Black Countries are generally hostile to strangers. Probably stick us full of spears--"

He stopped short and stood silent, as if he had forgotten what he was saying, frowning down at the crimson spheres gleaming among the leaves.

"Spears!" he muttered. "What a blasted fool I am not to have thought of that before! That shows what a pretty woman does to a man's mind."

"What are you talking about?" she inquired.

Without answering her question, he descended to the belt of leaves and looked down through them. The great brute squatted below, watching the crag with the frightful patience of the reptile folk. So might one of his breed have glared up at their troglodyte ancestors, treed on a high-flung rock, in the dim dawn ages. Conan cursed him without heat, and began cutting branches, reaching out and severing them as far from the end as he could reach. The agitation of the leaves made the monster restless. He rose from his haunches and lashed his hideous tail, snapping off saplings as if they had been toothpicks. Conan watched him warily from the corner of his eye, and just as Valeria believed the dragon was about to hurl himself up the crag again, the Cimmerian drew back and climbed up to the ledge with the branches he had cut. There were three of these, slender shafts about seven feet long, but not larger than his thumb. He had also cut several strands of tough, thin vine.

"Branches too light for spear-hafts, and creepers no thicker than cords," he remarked, indicating the foliage about the crag. "It won't hold our weight -- but there's strength in union. That's what the Aquilonian renegades used to tell us Cimmerians when they came into the hills to raise an army to invade their own country. But we always fight by clans and tribes."

"What the devil has that got to do with those sticks?" she demanded.

"You wait and see."

Gathering the sticks in a compact bundle, he wedged his poniard hilt between them at one end. Then with the vines he bound them together and, when he had completed his task, he had a spear of no small strength, with a sturdy shaft seven feet in length.

"What good will that do?" she demanded. "You told me that a blade couldn't pierce his scales--"

"He hasn't got scales all over him," answered Conan. "There's more than one way of skinning a panther."

Moving down to the edge of the leaves, he reached the spear up and carefully thrust the blade through one of the Apples of Derketa, drawing aside to avoid the darkly purple drops that dripped from the pierced fruit. Presently he withdrew the blade and showed her the blue steel stained a dull purplish crimson.

"I don't know whether it will do the job or not," quoth he. "There's enough poison there to kill an elephant, but -- well, we'll see."

Valeria was close behind him as he let himself down among the leaves. Cautiously holding the poisoned pike away from him, he thrust his head through the branches and addressed the monster.

"What are you waiting down there for, you misbegotten offspring of questionable parents?" was one of his more printable queries. "Stick your ugly head up here again, you long-necked brute -- or do you want me to come down there and kick you loose from your illegitimate spine?"

There was more of it -- some of it crouched in eloquence that made Valeria stare, in spite of her profane education among the seafarers. And it had its effect on the monster. Just as the incessant yapping of a dog worries and enrages more constitutionally silent animals, so the clamorous voice of a man rouses fear in some bestial bosoms and insane rage in others. Suddenly and with appalling quickness, the mastodonic brute reared up on its mighty hindlegs and elongated its neck and body in a furious effort to reach this vociferous pigmy whose clamor was disturbing the primeval silence of its ancient realm.

But Conan had judged his distance with precision. Some five feet below him the mighty head crashed terribly but futilely through the leaves. And as the monstrous mouth gaped like that of a great snake, Conan drove his spear into the red angle of the jawbone hinge. He struck downward with all the strength of both arms, driving the long poniard blade to the hilt in flesh, sinew and bone.

Instantly the jaws clashed convulsively together, severing the triple-pieced shaft and almost precipitating Conan from his perch. He would have fallen but for the girl behind him, who caught his sword-belt in a desperate grasp. He clutched at a rocky projection, and grinned his thanks back at her.

Down on the ground the monster was wallowing like a dog with pepper in its eyes. He shook his head from side to side, pawed at it, and opened his mouth repeatedly to its widest extent. Presently he got a huge front foot on the stump of the shaft and managed to tear the blade out. Then he threw up his head, jaws wide and spouting blood, and glared up at the crag with such concentrated and intelligent fury that Valeria trembled and drew her sword. The scales along his back and flanks turned from rusty brown to a dull lurid red. Most horribly the monster's silence was broken. The sounds that issued from his blood-streaming jaws did not sound like anything that could have been produced by an earthly creation.

With harsh, grating roars, the dragon hurled himself at the crag that was the citadel of his enemies. Again and again his mighty head crashed upward through the branches, snapping vainly on empty air. He hurled his full ponderous weight against the rock until it vibrated from base to crest. And rearing upright he gripped it with his front legs like a man and tried to tear it up by the roots, as if it had been a tree.

This exhibition of primordial fury chilled the blood in Valeria's veins, but Conan was too close to the primitive himself to feel anything but a comprehending interest. To the barbarian, no such gulf existed between himself and other men, and the animals, as existed in the conception of Valeria. The monster below them, to Conan, was merely a form of life differing from himself mainly in physical shape. He attributed to it characteristics similar to his own, and saw in its wrath a counterpart of his rages, in its roars and bellowings merely reptilian equivalents to the curses he had bestowed upon it. Feeling a kinship with all wild things, even dragons, it was impossible for him to experience the sick horror which assailed Valeria at the sight of the brute's ferocity.

He sat watching it tranquilly, and pointed out the various changes that were taking place in its voice and actions.

"The poison's taking hold," he said with conviction.

"I don't believe it." To Valeria it seemed preposterous to suppose that anything, however lethal, could have any effect on that mountain of muscle and fury.

"There's pain in his voice," declared Conan. "First he was merely angry because of the stinging in his jaw. Now he feels the bite of the poison. Look! He's staggering. He'll be blind in a few more minutes. What did I tell you?"

For suddenly the dragon had lurched about and went crashing off through the bushes.

"Is he running away?" inquired Valeria uneasily.

"He's making for the pool!" Conan sprang up, galvanized into swift activity. "The poison makes him thirsty. Come on! He'll be blind in a few moments, but he can smell his way back to the foot of the crag, and if our scent's here still, he'll sit there until he dies. And others of his kind may come at his cries. Let's go!"

"Down there?" Valeria was aghast.

"Sure! We'll make for the city! They may cut our heads off there, but it's our only chance. We may run into a thousand more dragons on the way, but it's sure death to stay here. If we wait until he dies, we may have a dozen more to deal with. After me, in a hurry!"

He went down the ramp as swiftly as an ape, pausing only to aid his less agile companion, who, until she saw the Cimmerian climb, had fancied herself the equal of any man in the rigging of a ship or on the sheer face of a cliff.

They descended into the gloom below the branches and slid to the ground silently, though Valeria felt as if the pounding of her heart must surely be heard from far away. A noisy gurgling and lapping beyond the dense thicket indicated that the dragon was drinking at the pool.

"As soon as his belly is full he'll be back," muttered Conan. "It may take hours for the poison to kill him -- if it does at all."

Somewhere beyond the forest the sun was sinking to the horizon. The forest was a misty twilight place of black shadows and dim vistas. Conan gripped Valeria's wrist and glided away from the foot of the crag. He made less noise than a breeze blowing among the tree trunks, but Valeria felt as if her soft boots were betraying their flight to all the forest.

"I don't think he can follow a trail," muttered Conan. "But if a wind blew our body scent to him, he could smell us out."

"Mitra, grant that the wind blow not!" Valeria breathed.

Her face was a pallid oval in the gloom. She gripped her sword in her free hand, but the feel of the shagreen-bound hilt inspired only a feeling of helplessness in her.

They were still some distance from the edge of the forest when they heard a snapping and crashing behind them. Valeria bit her lip to check a cry.

"He's on our trail!" she whispered fiercely.

Conan shook his head.

"He didn't smell us at the rock, and he's blundering about through the forest trying to pick up our scent. Come on! It's the city or nothing now! He could tear down any tree we'd climb. If only the wind

stays down--"

They stole on until the trees began to thin out ahead of them. Behind them the forest was a black impenetrable ocean of shadows. The ominous crackling still sounded behind them, as the dragon blundered in his erratic course.

"There's the plain ahead," breathed Valeria. "A little more and we'll--"

"Crom!" swore Conan.

"Mitra!" whispered Valeria.

Out of the south a wind had sprung up.

It blew over them directly into the black forest behind them. Instantly a horrible roar shook the woods. The aimless snapping and crackling of the bushes changed to a sustained crashing as the dragon came like a hurricane straight toward the spot from which the scent of his enemies was wafted.

"Run!" snarled Conan, his eyes blazing like those of a trapped wolf. "It's all we can do!"

Sailor's boots are not made for sprinting, and the life of a pirate does not train one for a runner. Within a hundred yards Valeria was panting and reeling in her gait, and behind them the crashing gave way to a rolling thunder as the monster broke out of the thickets and into the more open ground.

Conan's iron arm about the woman's waist half lifted her; her feet scarcely touched the earth as she was borne along at a speed she could never have attained herself. If he could keep out of the beast's way for a bit, perhaps that betraying wind would shift -- but the wind held, and a quick glance over his shoulder showed Conan that the monster was almost upon them, coming like a war-galley in front of a hurricane. He thrust Valeria from him with a force that sent her reeling a dozen feet to fall in a crumpled heap at the foot of the nearest tree, and the Cimmerian wheeled in the path of the thundering titan.

Convinced that his death was upon him, the Cimmerian acted according to his instinct, and hurled himself full at the awful face that was bearing down on him. He leaped, slashing like a wildcat, felt his sword cut deep into the scales that sheathed the mighty snout -- and then a terrific impact knocked him rolling and tumbling for fifty feet with all the wind and half the life battered out of him.

How the stunned Cimmerian regained his feet, not even he could have ever told. But the only thought that filled his brain was of the woman lying dazed and helpless almost in the path of the hurtling fiend, and before the breath came whistling back into his gullet he was standing over her with his sword in his hand.

She lay where he had thrown her, but she was struggling to a sitting posture. Neither tearing tusks nor trampling feet had touched her. It had been a shoulder or front leg that struck Conan, and blind monster rushed on, forgetting the victims whose scent it had been following, in the sudden agony of its death throes. Headlong on its course it thundered until its low-hung head crashed into a gigantic tree in its path. The impact tore the tree up by the roots and must have dashed the brains from the misshapen skull. Tree and monster fell together, and the dazed humans saw the branches and leaves shaken by the convulsions of the creature they covered -- and then grow quiet.

Conan lifted Valeria to her feet and together they started away at a reeling run. A few moments later they emerged into the still twilight of the treeless plain.

Conan paused an instant and glanced back at the ebon fastness behind them. Not a leaf stirred, nor a bird chirped. It stood as silent as it must have stood before Man was created.

"Come on," muttered Conan, taking his companion's hand. "It's touch and go now. If more dragons come out of the woods after us--"

He did not have to finish the sentence.

The city looked very far away across the plain, farther than it had looked from the crag. Valeria's heart hammered until she felt as

if it would strangle her. At every step she expected to hear the crashing of the bushes and see another colossal nightmare bearing down upon them. But nothing disturbed the silence of the thickets.

With the first mile between them and the woods, Valeria breathed more easily. Her buoyant self-confidence began to thaw out again. The sun had set and darkness was gathering over the plain, lightened a little by the stars that made stunted ghosts out of the cactus growths.

"No cattle, no plowed fields," muttered Conan. "How do these people live?"

"Perhaps the cattle are in pens for the night," suggested Valeria, "and the fields and grazing-pastures are on the other side of the city."

"Maybe," he grunted. "I didn't see any from the crag, though."

The moon came up behind the city, etching walls and towers blackly in the yellow glow. Valeria shivered. Black against the moon the strange city had a somber, sinister look.

Perhaps something of the same feeling occurred to Conan, for he stopped, glanced about him, and grunted: "We'll stop here. No use coming to their gates in the night. They probably wouldn't let us in. Besides, we need rest, and we don't know how they'll receive us. A few hours' sleep will put us in better shape to fight or run."

He led the way to a bed of cactus which grew in a circle -- a phenomenon common to the southern desert. With his sword he chopped an opening, and motioned Valeria to enter.

"We'll be safe from the snakes here, anyhow."

She glanced fearfully back toward the black line that indicated the forest some six miles away.

"Suppose a dragon comes out of the woods?"

"We'll keep watch," he answered, though he made no suggestion as to what they would do in such an event. He was staring at the city, a few miles away. Not a light shone from spire or tower. A great black mass of mystery, it reared cryptically against the moonlit sky.

"Lie down and sleep. I'll keep the first watch."

She hesitated, glancing at him uncertainly, but he sat down cross-legged in the opening, facing toward the plain, his sword across his knees, his back to her. Without further comment she lay down on the sand inside the spiky circle.

"Wake me when the moon is at its zenith," she directed.

He did not reply nor look toward her. Her last impression, as she sank into slumber, was of his muscular figure, immobile as a statue hewn out of bronze, outlined against the low-hanging stars.

2. By the Blaze of the Fire Jewels

Valeria awoke with a start, to the realization that a grey dawn was stealing over the plain.

She sat up, rubbing her eyes. Conan squatted beside the cactus, cutting off the thick pears and dexterously twitching out the spikes.

"You didn't awake me," she accused. "You let me sleep all night!"

"You were tired," he answered. "Your posterior must have been sore, too, after that long ride. You pirates aren't used to horseback."

"What about yourself?" she retorted.

"I was a kozak before I was a pirate," he answered. "They live in the saddle. I snatch naps like a panther watching beside the trail for a deer to come by. My ears keep watch while my eyes sleep."

And indeed the giant barbarian seemed as much refreshed as if he had slept the whole night on a golden bed. Having removed the thorns, and peeled off the tough skin, he handed the girl a thick, juicy cactus leaf.

"Skin your teeth in that pear. It's food and drink to a desert man. I was a chief of the Zuagirs once -- desert men who live by plundering the caravans."

"Is there anything you haven't done?" inquired the girl, half in

derision and half in fascination.

"I've never been king of an Hyborean kingdom," he grinned, taking an enormous mouthful of cactus. "But I've dreamed of being even that. I may be too, some day. Why shouldn't I?"

She shook her head in wonder at his calm audacity, and fell to devouring her pear. She found it not unpleasing to the palate, and full of cool and thirst-satisfying juice. Finishing his meal, Conan wiped his hands in the sand, rose, ran his fingers through his thick black mane, hitched up his sword belt and said:

"Well, let's go. If the people in that city are going to cut our throats they may as well do it now, before the heat of the day begins."

His grim humor was unconscious, but Valeria reflected that it might be prophetic. She too hitched her sword belt as she rose. Her terrors of the night were past. The roaring dragons of the distant forest were like a dim dream. There was a swagger in her stride as she moved off beside the Cimmerian. Whatever perils lay ahead of them, their foes would be men. And Valeria of the Red Brotherhood had never seen the face of the man she feared.

Conan glanced down at her as she strode along beside him with her swinging stride that matched his own.

"You walk more like a hillman than a sailor," he said. "You must be an Aquilonian. The suns of Darfar never burnt your white skin brown. Many a princess would envy you."

"I am from Aquilonia," she replied. His compliments no longer irritated her. His evident admiration pleased her. For another man to have kept her watch while she slept would have angered her; she had always fiercely resented any man's attempting to shield or protect her because of her sex. But she found a secret pleasure in the fact that this man had done so. And he had not taken advantage of her fright and the weakness resulting from it. After all, she reflected, her companion was no common man.

The sun rose up behind the city, turning the towers to a sinister crimson.

"Black last night against the moon," grunted Conan, his eyes clouding with the abysmal superstition of the barbarian. "Blood-red as a threat of blood against the sun this dawn. I do not like this city."

But they went on, and as they went Conan pointed out the fact that no road ran to the city from the north.

"No cattle have trampled the plain on this side of the city," said he. "No plowshare has touched the earth for years, maybe centuries. But look: once this plain was cultivated."

Valeria saw the ancient irrigation ditches he indicated, half filled in places, and overgrown with cactus. She frowned with perplexity as her eyes swept over the plain that stretched on all sides of the city to the forest edge, which marched in a vast, dim ring. Vision did not extend beyond that ring.

She looked uneasily at the city. No helmets or spearheads gleamed on battlements, no trumpets sounded, no challenge rang from the towers. A silence as absolute as that of the forest brooded over the walls and minarets.

The sun was high above the eastern horizon when they stood before the great gate in the northern wall, in the shadow of the lofty rampart. Rust flecked the iron bracings of the mighty bronze portal. Spiderwebs glistened thickly on hinge and sill and bolted panel.

"It hasn't been opened for years!" exclaimed Valeria.

"A dead city," grunted Conan. "That's why the ditches were broken and the plain untouched."

"But who built it? Who dwelt here? Where did they go? Why did they abandon it?"

"Who can say? Maybe an exiled clan of Stygians built it. Maybe not. It doesn't look like Stygian architecture. Maybe the people were wiped out by enemies, or a plague exterminated them."

"In that case their treasures may still be gathering dust and cobwebs in there," suggested Valeria, the acquisitive instincts of her

profession waking in her; prodded, too, by feminine curiosity. "Can we open the gate? Let's go in and explore a bit."

Conan eyed the heavy portal dubiously, but placed his massive shoulder against it and thrust with all the power of his muscular calves and thighs. With a rasping screech of rusty hinges the gate moved ponderously inward, and Conan straightened and drew his sword. Valeria stared over his shoulder, and made a sound indicative of surprise.

They were not looking into an open street or court as one would have expected. The opened gate, or door, gave directly into a long, broad hall which ran away and away until its vista grew indistinct in the distance. It was of heroic proportions, and the floor of a curious red stone, cut in square tiles, that seemed to smolder as if with the reflection of flames. The walls were of a shiny green material.

"Jade, or I'm a Shemite!" swore Conan.

"Not in such quantity!" protested Valeria.

"I've looted enough from the Khitan caravans to know what I'm talking about," he asserted. "That's jade!"

The vaulted ceiling was of lapis lazuli, adorned with clusters of great green stones that gleamed with a poisonous radiance.

"Green fire-stones," growled Conan. "That's what the people of Punt call them. They're supposed to be the petrified eyes of those prehistoric snakes the ancients called Golden Serpents. They glow like a cat's eyes in the dark. At night this hall would be lighted by them, but it would be a hellishly weird illumination. Let's look around. We might find a cache of jewels."

"Shut the door," advised Valeria. "I'd hate to have to outrun a dragon down this hall."

Conan grinned, and replied: "I don't believe the dragons ever leave the forest."

But he complied, and pointed out the broken bolt on the inner side.

"I thought I heard something snap when I shoved against it. That bolt's freshly broken. Rust has eaten nearly through it. If the people ran away, why should it have been bolted on the inside?"

"They undoubtedly left by another door," suggested Valeria.

She wondered how many centuries had passed since the light of outer day had filtered into that great hall through the open door. Sunlight was finding its way somehow into the hall, and they quickly saw the source. High up in the vaulted ceiling skylights were set in slot-like openings -- translucent sheets of some crystalline substance. In the splotches of shadow between them, the green jewels winked like the eyes of angry cats. Beneath their feet the dully lurid floor smoldered with changing hues and colors of flame. It was like treading the floors of Hell with evil stars blinking overhead.

Three balustraded galleries ran along on each side of the hall, one above the other.

"A four-storied house," grunted Conan, "and this hall extends to the roof. It's long as a street. I seem to see a door at the other end."

Valeria shrugged her white shoulders.

"Your eyes are better than mine, then, though I'm accounted sharp-eyed among the sea-rovers."

They turned into an open door at random, and traversed a series of empty chambers, floored like the hall, and with walls of the same green jade, or of marble or ivory or chalcedony, adorned with friezes of bronze, gold, or silver. In the ceilings the green fire-gems were set, and their light was as ghostly and illusive as Conan had predicted. Under the witch-fire glow the intruders moved like specters.

Some of the chambers lacked this illumination, and their doorways showed black as the mouth of the Pit. These Conan and Valeria avoided, keeping always to the lighted chambers.

Cobwebs hung in the corners, but there was no perceptible accumulation of dust on the floor, or on the tables and seats of

marble, jade, or carnelian which occupied the chambers. Here and there were rugs of that silk known as Khitan which is practically indestructible. Nowhere did they find any windows, or doors opening into streets or courts. Each door merely opened into another chamber or hall.

"Why don't we come to a street?" grumbled Valeria. "This palace or whatever we're in must be as big as the king of Turan's seraglio."

"They must not have perished of plague," sad Conan, meditating upon the mystery of the empty city. "Otherwise we'd find skeletons. Maybe it became haunted, and everybody got up and left. Maybe--"

"Maybe, hell!" broke in Valeria rudely. "We'll never know. Look at these friezes. They portray men. What race do they belong to?"

Conan scanned them and shook his head.

"I never saw people exactly like them. But there's the smack of the East about them -- Vendhya, maybe, or Kosala."

"Were you a king in Kosala?" she asked, masking her keen curiosity with derision.

"No. But I was a war chief of the Afghulis who live in the Himelian mountains above the borders of Vendhya. These people favor the Kosalans. But why should Kosalans be building a city this far to the west?"

The figures portrayed were those of slender, olive-skinned men and women, with finely chisled, exotic features. They wore filmy robes and many delicate jeweled ornaments, and were depicted mostly in attitudes of feasting, dancing, or lovemaking.

"Easterners, all right," grunted Conan, "but from where I don't know. They must have lived a disgustingly peaceful life, though, or they'd have scenes of wars and fights. Let's go up those stairs."

It was an ivory spiral that wound up from the chamber in which they were standing. They mounted three flights and came into a broad chamber on the fourth floor, which seemed to be the highest tier in the building. Skylights in the ceiling illuminated the room, in which light the fire-gems winked pallidly. Glancing through the doors they saw, except on one side, a series of similarly lighted chambers. This other door opened upon a balustraded gallery that overhung a hall much smaller than the one they had recently explored on the lower floor.

"Hell!" Valeria sat down disgustedly on a jade bench. "The people who deserted this city must have taken all their treasures with them. I'm tired of wandering through these bare rooms at random."

"All these upper chambers seem to be lighted," said Conan. "I wish we could find a window that overlooked the city. Let's have a look through that door over there."

"You have a look," advised Valeria. "I'm going to sit here and rest my feet."

Conan disappeared through the door opposite that one opening upon the gallery, and Valeria leaned back with her hands clasped behind her head, and thrust her booted legs out in front of her. These silent rooms and halls with their gleaming green clusters of ornaments and burning crimson floors were beginning to depress her. She wished they could find their way out of the maze into which they had wandered and emerge into a street. She wondered idly what furtive, dark feet had glided over those flaming floors in past centuries, how many deeds of cruelty and mystery those wrinking ceiling-gems had blazed down upon.

It was a faint noise that brought her out of her reflections. She was on her feet with her sword in her hand before she realized what had disturbed her. Conan had not returned, and she knew it was not he that she had heard.

The sound had come from somewhere beyond the door that opened on to the gallery. Soundlessly in her soft leather boots she glided through it, crept across the balcony and peered down between the heavy balustrades.

__A man was stealing along the hall.__

The sight of a human being in this supposedly deserted city was a startling shock. Crouching down behind the stone balusters, with

every nerve tingling, Valeria glared down at the stealthy figure.

The man in no way resembled the figures depicted on the friezes. He was slightly above middle height, very dark, though not Negroid. He was naked but for a scanty silk clout that only partly covered his muscular hips, and a leather girdle, a hand's breadth broad, about his lean waist. His long black hair hung in lank strands about his shoulders, giving him a wild appearance. He was gaunt, but knots and cords of muscles stood out on his arms and legs, without that fleshy padding that presents a pleasing symmetry of contour. He was built with an economy that was almost repellent.

Yet it was not so much his physical appearance as his attitude that impressed the woman who watched him. He slunk along, stooped in a semi-crouch, his head turning from side to side. He grasped a wide-tipped blade in his right hand and she saw it shake with the intensity of the emotion that gripped him. He was afraid, trembling in the grip of some dire terror. When he turned his head she caught the blaze of wild eyes among the lank strands of black hair.

He did not see her. On tiptoe he glided across the hall and vanished through an open door. A moment later she heard a choking cry, and then silence fell again.

Consumed with curiosity, Valeria glided along the gallery until she came to a door above the one through which the man had passed. It opened into another, smaller gallery that encircled a large chamber.

This chamber was on the third floor, and its ceiling was not so high as that of the hall. It was lighted only by the fire-stones, and their weird green glow left the spaces under the balcony in shadows.

Valeria's eyes widened. The man she had seen was still in the chamber.

He lay face down on a dark crimson carpet in the middle of the room. His body was limp, his arms spread wide. His curved sword lay near him.

She wondered why he should lie there so motionless. Then her eyes narrowed as she stared down at the rug on which he lay. Beneath and about him the fabric showed a slightly different color, a deeper, brighter crimson.

Shivering slightly, she crouched down closer behind the balustrade, intently scanning the shadows under the overhanging gallery. They gave up no secret.

Suddenly another figure entered the grim drama. He was a man similar to the first, and he came in by a door opposite that which gave upon the hall.

His eyes glared at the sight of the man on the floor, and he spoke something in a staccato voice that sounded like "Chicmec!" The other did not move.

The man stepped quickly across the floor, bent, gripped the fallen man's shoulder and turned him over. A choking cry escaped him as the head fell back limply, disclosing a throat that had been severed from ear to ear.

The man let the corpse fall back upon the blood-stained carpet, and sprang to his feet, shaking like a windblown leaf. His face was an ashy mask of fear. But with one knee flexed for flight, he froze suddenly, became as immobile as an image, staring across the chamber with dilated eyes.

In the shadows beneath the balcony a ghostly light began to glow and grow, a light that was not part of the fire-stone gleam. Valeria felt her hair stir as she watched it; for, dimly visible in the throbbing radiance, there floated a human skull, and it was from this skull -- human yet appallingly misshapen -- that the spectral light seemed to emanate. It hung there like a disembodied head, conjured out of night and the shadows, growing more and more distinct; human, and yet not human as she knew humanity.

The man stood motionless, an embodiment of paralyzed horror, staring fixedly at the apparition. The thing moved out from the wall and a grotesque shadow moved with it. Slowly the shadow became visible as a man-like figure whose naked torso and limbs shone whitely, with the hue of bleached bones. The bare skull on its

shoulders grinned eyelessly, in the midst of its unholy nimbus, and the man confronting it seemed unable to take his eyes from it. He stood still, his sword dangling from nerveless fingers, on his face the expression of a man bound by the spells of a mesmerist.

Valeria realized that it was not fear alone that paralyzed him. Some hellish quality of that throbbing glow had robbed him of his power to think and act. She herself, safely above the scene, felt the subtle impact of a nameless emanation that was a threat to sanity.

The horror swept toward its victim and he moved at last, but only to drop his sword and sink to his knees, covering his eyes with his hands. Dumbly he awaited the stroke of the blade that now gleamed in the apparition's hand as it reared above him like Death triumphant over mankind.

Valeria acted according to the first impulse of her wayward nature. With one tigerish movement she was over the balustrade and dropping to the floor behind the awful shape. It wheeled at the thud of her soft boots on the floor, but even as it turned, her keen blade lashed down and a fierce exultation swept her as she felt the edge cleave solid flesh and mortal bone.

The apparition cried out gurglingly and went down, severed through the shoulder, breastbone and spine, and as it fell the burning skull rolled clear, revealing a lank mop of black hair and a dark face twisted in the convulsions of death. Beneath the horrific masquerade there was a human being, a man similar to the one kneeling supinely on the floor.

The latter looked up at the sound of the blow and the cry, and now he glared in wild-eyes amazement at the whiteskinned woman who stood over the corpse with a dripping sword in her hand.

He staggered up, yammering as if the sight had almost unseated his reason. She was amazed to realize that she understood him. He was gibbering in the Stygian tongue, though in a dialect unfamiliar to her.

"Who are you? Whence come you? What do you in Xuchotl?" Then rushing on, without waiting for her to reply: "But you are a friend - goddess or devil, it makes no difference! You have slain the Burning Skull! It was but a man beneath it, after all! We deemed it a demon they conjured up out of the catacombs! Listen!"

He stopped short in his ravings and stiffened, straining his ears with painful intensity. The girl heard nothing.

"We must hasten!" he whispered. "They are west of the Great Hall! They may be all around us here! They may be creeping upon us even now!"

He seized her wrist in a convulsive grasp she found hard to break.

"Whom do you mean by 'they?'" she demanded.

He stared at her uncomprehendingly for an instant, as if he found her ignorance hard to understand.

"They?" he stammered vaguely. "Why -- why, the people of Xotalanc! The clan of the man you slew. They who dwell by the eastern gate."

"You mean to say this city is inhabited?" she exclaimed.

"Aye! Aye!" He was writhing in the impatience of apprehension. "Come away! Come quick! We must return to Tecuhltli!"

"Where is that?" she demanded.

"The quarter by the western gate!" He had her wrist again and was pulling her toward the door through which he had first come. Great beads of perspiration dripped from his dark forehead, and his eyes blazed with terror.

"Wait a minute!" she growled, flinging off his hand. "Keep your hands off me, or I'll split your skull. What's all this about? Who are you? Where would you take me?"

He took a firm grip on himself, casting glances to all sides, and began speaking so fast his words tripped over each other.

"My name is Techotl. I am of Techultli. I and this man who lies with his throat cut came into the Halls of Silence to try and ambush some of the Xotalancas. But we became separated and I returned here to find him with his gullet slit. The Burning Skull did it, I know, just as he would have slain me had you not killed him. But perhaps

he was not alone. Others may be stealing from Xotalanc! The gods themselves blench at the fate of those they take alive!"

At the thought he shook as with a ague and his dark skin grew ashy. Valeria frowned puzzledly at him. She sensed intelligence behind this rigmarole, but it was meaningless to her.

She turned toward the skull, which still glowed and pulsed on the floor, and was reaching a booted toe tentatively toward it, when the man who called himself Techotl sprang forward with a cry.

"Do not touch it! Do not even look at it! Madness and death lurk in it. The wizards of Xotalanc understand its secret -- they found it in the catacombs, where lie the bones of terrible kings who ruled in Xuchotl in the black centuries of the past. To gaze upon it freezes the blood and withers the brain of a man who understands not its mystery. To touch it causes madness and destruction."

She scowled at him uncertainly. He was not a reassuring figure, with his lean, muscle-knotted frame, and snaky locks. In his eyes, behind the glow of terror, lurked a weird light she had never seen in the eyes of a man wholly sane. Yet he seemed sincere in his protestations.

"Come!" he begged, reaching for her hand, and then recoiling as he remembered her warning. "You are a stranger. How you came here I do not know, but if you were a goddess or a demon, come to aid Tecuhltli, you would know all the things you have asked me. You must be from beyond the great forest, whence our ancestors came. But you are our friend, or you would not have slain my enemy. Come quickly, before the Xotalancas find us and slay us!"

From his repellent, impassioned face she glanced to the sinister skull, smoldering and glowing on the floor near the dead man. It was like a skull seen in a dream, undeniably human, yet with disturbing distortions and malformations of contour and outline. In life the wearer of that skull must have presented an alien and monstrous aspect. Life? It seemed to possess some sort of life of its own. Its jaws yawned at her and snapped together. Its radiance grew brighter, more vivid, yet the impression of nightmare grew too; it was a dream; all life was a dream -- it was Techotl's urgent voice which snapped Valeria back from the dim gulfs whither she was drifting.

"Do not look at the skull! Do not look at the skull!" It was a far cry from across unreckoned voids.

Valeria shook herself like a lion shaking his mane. Her vision cleared. Techotl was chattering: "In life it housed the awful brain of a king of magicians! It holds still the life and fire of magic drawn from outer spaces!"

With a curse Valeria leaped, lithe as a panther, and the skull crashed to flaming bits under her swinging sword. Somewhere in the room, or in the void, or in the dim reaches of her consciousness, an inhuman voice cried out in pain and rage.

Techotl's hand was plucking at her arm and he was gibbering: "You have broken it! You have destroyed it! Not all the black arts of Xotalanc can rebuild it! Come away! Come away quickly, now!"

"But I can't go," she protested. "I have a friend somewhere near by--"

The flare of his eyes cut her short as he stared past her with an expression grown ghastly. She wheeled just as four men rushed through as many doors, converging on the pair in the center of the chamber.

They were like the others she had seen, the same knotted muscles bulging on otherwise gaunt limbs, the same lank blue-black hair, the same mad glare in their wild eyes. They were armed and clad like Techotl, but on the breast of each was painted a white skull.

There were no challenges or war cries. Like blood-mad tigers the men of Xotalanc sprang at the throats of their enemies. Techotl met them with the fury of desperation, ducked the swipe of a wide-headed blade, and grappled with the wielder, and bore him to the floor where they rolled and wrestled in murderous silence.

The other three swarmed on Valeria, their weird eyes red as the eyes of mad dogs.

She killed the first who came within reach before he could strike

a blow, her long straight blade splitting his skull even as his own sword lifted for a stroke. She side-stepped a thrust, even as she parried a slash. Her eyes danced and her lips smiled without mercy. Again she was Valeria of the Red Brotherhood, and the hum of her steel was like a bridal song in her ears.

Her sword darted past a blade that sought to parry, and sheathed six inches of its point in a leather-guarded midriff. The man gasped agonizedly and went to his knees, but his tall mate lunged in, in ferocious silence, raining blow on blow so furiously that Valeria had no opportunity to counter. She stepped back coolly, parrying the strokes and watching for her chance to thrust home. He could not long keep up that flailing whirlwind. His arm would tire, his wind would fail; he would weaken, falter, and then her blade would slide smoothly into his heart. A sidelong glance showed her Techotl kneeling on the breast of his antagonist and striving to break the other's hold on his wrist and to drive home a dagger.

Sweat beaded the forehead of the man facing her, and his eyes were like burning coals. Smite as he would, he could not break past nor beat down her guard. His breath came in gusty gulps, his blows began to fall erratically. She stepped back to draw him out -- and felt her thighs locked in an iron grip. She had forgotten the wounded man on the floor.

Crouching on his knees, he held her with both arms locked about her legs, and his mate croaked in triumph and began working his way around to come at her from the left side. Valeria wrenched and tore savagely, but in vain. She could free herself of this clinging menace with a downward flick of her sword, but in that instant the curved blade of the tall warrior would crash through her skull. The wounded man began to worry at her bare thigh with his teeth like a wild beast.

She reached down with her left hand and gripped his long hair, forcing his head back so that his white teeth and rolling eyes gleamed up at her. The tall Xotalanc cried out fiercely and leaped in, smiting with all the fury of his arm. Awkwardly she parried the stroke, and it beat the flat of her blade down on her head so that she saw sparks flash before her eyes, and staggered. Up went the sword again, with a low, beast-like cry of triumph -- and then a giant form loomed behind the Xotalanc and steel flashed like a jet of blue lightning. The cry of the warrior broke short and he went down like an ox beneath the pole-ax, his brains gushing from his skull that had been split to the throat.

"Conan!" gasped Valeria. In a gust of passion she turned on the Xotalanc whose long hair she still gripped in her left hand. "Dog of hell!" Her blade swished as it cut the air in an upswinging arc with a blur in the middle, and the headless body slumped down, spurting blood. She hurled the severed head across the room.

"What the devil's going on here?" Conan bestrode the corpse of the man he had killed, broadsword in hand, glaring about him in amazement.

Techotl was rising from the twitching figure of the last Xotalanc, shaking red drops from his dagger. He was bleeding from the stab deep in the thigh. He stared at Conan with dilated eyes.

"What is all this?" Conan demanded again, not yet recovered from the stunning surprise of finding Valeria engaged in a savage battle with this fantastic figures in a city he had thought empty and uninhabited. Returning from an aimless exploration of the upper chambers to find Valeria missing from the room where he had left her, he had followed the sounds of strife that burst on his dumfounded ears.

"Five dead dogs!" exclaimed Techotl, his flaming eyes reflecting a ghastly exultation. "Five slain! Five crimson nails for the black pillar! The gods of blood be thanked!"

He lifed quivering hands on high, and then, with the face of a fiend, he spat on the corpses and stamped on their faces, dancing in his ghoulish glee. His recent allies eyed him in amazement, and Conan asked, in the Aquilonian tongue: "Who is this madman?"

Valeria shrugged her shoulders.

"He says his name's Techotl. From his babblings I gather that his people live at one end of this crazy city, and these others at the other end. Maybe we'd better go with him. He seems friendly, and it's easy to see that the other clan isn't."

Techotl had ceased his dancing and was listening again, his head tilted sidewise, dog-like, triumph struggling with fear in his repellent countenance.

"Come away, now!" he whispered. "We have done enough! Five dead dogs! My people will welcome you! They will honor you! But come! It is far to Tecuhltli. At any moment the Xotalancs may come on us in numbers too great even for your swords."

"Lead the way," grunted Conan.

Techotl instantly mounted a stair leading up to the gallery, beckoning them to follow him, which they did, moving rapidly to keep on his heels. Having reached the gallery, he plunged into a door that opened toward the west, and hurried through chamber after chamber, each lighted by skylights or green fire-jewels.

"What sort of place can this be?" muttered Valeria under her breath.

"Crom knows!" answered Conan. "I've seen his kind before, though. They live on the shores of Lake Zuad, near the border of Kush. They're a sort of mongrel Stygians, mixed with another race that wandered into Stygia from the east some centuries ago and were absorbed by them. They're called Tlazitlans. I'm willing to bet it wasn't they who built this city, though."

Techotl's fear did not seem to diminish as they drew away from the chamber where the dead men lay. He kept twisting his head on his shoulder to listen for sounds of pursuit, and stared with burning intensity into every doorway they passed.

Valeria shivered in spite of herself. She feared no man. But the weird floor beneath her feet, the uncanny jewels over her head, dividing the lurking shadows among them, the stealth and terror of their guide, impressed her with a nameless apprehension, a sensation of lurking, inhuman peril.

"They may be between us and Tecuhltli!" he whispered once. "We must beware lest they be lying in wait!"

"Why don't we get out of this infernal palace, and take to the streets?" demanded Valeria.

"There are no streets in Xuchotl," he answered. "No squares nor open courts. The whole city is built like one giant palace under one great roof. The nearest approach to a street is the Great Hall which traverses the city from the north gate to the south gate. The only doors opening into the outer world are the city gates, through which no living man has passed for fifty years."

"How long have you dwelt here?" asked Conan.

"I was born in the castle of Tecuhltli thirty-five years ago. I have never set foot outside the city. For the love of the gods, let us go silently! These halls may be full of lurking devils. Olmec shall tell you all when we reach Tecuhltli."

So in silence they glided on with the green fire-stones blinking overhead and the flaming floors smoldering under their feet, and it seemed to Valeria as if they fled through Hell, guided by a dark-faced lank-haired goblin.

Yet it was Conan who halted them as they were crossing an unusually wide chamber. His wilderness-bred ears were keener even than the ears of Techotl, whetted though these were by a lifetime of warfare in this silent corridors.

"You think some of your enemies may be ahead of us, lying in ambush?"

"They prowl through these rooms at all hours," answered Techotl, "as do we. The halls and chambers between Tecuhltli and Xotalanc are a disputed region, owned by no man. We call it the Halls of Silence. Why do you ask?"

"Because men are in the chambers ahead of us," answered Conan. "I heard steel clink against stone."

Again a shaking seized Techotl, and he clenched his teeth to keep them from chattering.

"Perhaps they are your friends," suggested Valeria.

"We dare not chance it," he panted, and moved with frenzied activity. He turned aside and glided through a doorway on the left which led into a chamber from which an ivory staircase wound down into darkness.

"This leads to an unlighted corridor below us!" he hissed, great beads of perspiration standing out on his brow. "They may be lurking there, too. It may all be a trick to draw us into it. But we must take the chance that they have laid their ambush in the rooms above. Come swiftly now!"

Softly as phantoms they descended the stair and came to the mouth of a corridor black as night. They crouched there for a moment, listening, and then melted into it. As they moved along, Valeria's flesh crawled between her shoulders in momentary expectation of a sword-thrust in the dark. But for Conan's iron fingers gripping her arm she had no physical cognizance of her companions. Neither made as much noise as a cat would have made. The darkness was absolute. One hand, outstretched, touched a wall, and occasionally she felt a door under her fingers. The hallway seemed interminable.

Suddenly they were galvanized by a sound behind them. Valeria's flesh crawled anew, for she recognized it as the soft opening of a door. Men had come into the corridor behind them. Even with the thought she stumbled over something that felt like a human skull. It rolled across the floor with an appalling clatter.

"Run!" yelled Techotl, a note of hysteria in his voice, and was away down the corridor like a flying ghost.

Again Valeria felt Conan's hand bearing her up and sweeping her along as they raced after their guide. Conan could see in the dark no better than she, but he possessed a sort of instinct that made his course unerring. Without his support and guidance she would have fallen or stumbled against the wall. Down the corridor they sped, while the swift patter of flying feet drew closer and closer, and then suddenly Techotl panted: "Here is the stair! After me, quick! Oh, quick!"

His hand came out of the dark and caught Valeria's wrist as she stumbled blindly on the steps. She felt herself half dragged, half lifted up the winding stair, while Conan released her and turned on the steps, his ears and instincts telling him their foes were hard at their backs. And the sounds were not all those of human feet.

Something came writhing up the steps, something that slithered and rustled and brought a chill in the air with it. Conan lashed down with his great sword and felt the blade shear through something that might have been flesh and bone, and cut deep into the stair beneath. Something touched his foot that chilled like the touch of frost, and then the darkness beneath him was disturbed by a frightful thrashing and lashing, and a man cried out in agony.

The next moment Conan was racing up the winding staircase, and through a door that stood open at the head.

Valeria and Techotl were already through, and Techotl slammed the door and shot a bolt across it -- the first Conan had seen since they had left the outer gate.

Then he turned and ran across the well-lighted chamber into which they had come, and as they passed through the farther door, Conan glanced back and saw the door groaning and straining under heavy pressure violently applied from the other side.

Though Techotl did not abate either his speed or his caution, he seemed more confident now. He had the air of a man who had come into familiar territory, within call of friends.

But Conan renewed his terror by asking: "What was that thing I fought on the stairs?"

"The men of Xotalanc," answered Techotl, without looking back. "I told you the halls were full of them."

"This wasn't a man," grunted Conan. "It was something that crawled, and it was as cold as ice to the touch. I think I cut it

asunder. It fell back on the men who were following us, and must have killed one of them in its death throes."

Techotl's head jerked back, his face ashy again. Convulsively he quickened his pace.

"It was the Crawler! A monster they have brought out of the catacombs to aid them! What it is, we do not know, but we have found our people hideously slain by it. In Set's name, hasten! If they put it on our trail, it will follow us to the very doors of Tecuhltli!"

"I doubt it," grunted Conan. "That was a shrewd cut I dealt it on the stair."

"Hasten! Hasten!" groaned Techotl.

They ran through a series of green-lit chambers, traversed a broad hall, and halted before a giant bronze door.

Techotl said: "This is Tecuhltli!"

3. The People of the Feud

Techotl smote on the bronze door with his clenched hand, and then turned sidewise, so that he could watch back along the hall.

"Men have been smitten down before this door, when they thought they were safe," he said.

"Why don't they open the door?" asked Conan.

"They are looking at us through the Eye," answered Techotl. "They are puzzled at the sight of you." He lifted his voice and called: "Open the door, Excelan! It is I, Techotl, with friends from the great world beyond the forest! -- They will open," he assured his allies.

"They'd better do it in a hurry, then," said Conan grimly. "I hear something crawling along the floor beyond the hall."

Techotl went ashy again and attacked the door with his fists, screaming: "Open, you fools, open! The Crawler is at our heels!"

Even as he beat and shouted, the great bronze door swung noiselessly back, revealing a heavy chain across the entrance, over which spearheads bristled and fierce countenances regarded them intently for an instant. Then the chain was dropped and Techotl grasped the arms of his friends in a nervous frenzy and fairly dragged them over the threshold. A glance over his shoulder just as the door was closing showed Conan the long dim vista of the hall, and dimly framed at the other end an ophidian shape that writhed slowly and painfully into view, flowing in a dull-hued length from a chamber door, its hideous bloodstained head wagging drunkenly. Then the closing door shut off the view.

Inside the square chamber into which they had come heavy bolts were drawn across the floor, and the chain locked into place. The door was made to stand the battering of a siege. Four men stood on guard, of the same lank-haired, dark-skinned breed as Techotl, with spears in their hands and swords at their hips. In the wall near the door there was a complicated contrivance of mirrors which Conan guessed was the Eye Techotl had mentioned, so arranged that a narrow, crystal-paned slot in the wall could be looked through from within without being discernible from without. The four guardsmen stared at the strangers with wonder, but asked no question, nor did Techotl vouchsafe any information. He moved with easy confidence now, as if he had shed his cloak of indecision and fear the instant he crossed the threshold.

"Come!" he urged his new-found friends, but Conan glanced toward the door.

"What about those fellows who were following us? Won't they try to storm that door?"

Techotl shook his head.

"They know they cannot break down the Door of the Eagle. They will flee back to Xotalanc, with their crawling fiend. Come! I will take you to the rulers of Tecuhltli."

One of the four guards opened the door opposite the one by which they had entered, and they passed through into a hallway which, like

most of the rooms on that level, was lighted by both the slot-like skylights and the clusters of winking fire-gems. But unlike the other rooms they had traversed, this hall showed evidences of occupation. Velvet tapestries adorned the glossy jade walls, rich rugs were on the crimson floors, and the ivory seats, benches and divans were littered with satin cushions.

The hall ended in an ornate door, before which stood no guard. Without ceremony Techotl thrust the door open and ushered his friends into a broad chamber, where some thirty dark-skinned men and women lounged on satin-covered couches sprang up with exclamations of amazement.

The men, all except one, were of the same type as Techotl, and the women were equally dark and strange-eyed, though not unbeautiful in a weird dark way. They wore sandals, golden breastplates, and scanty silk skirts supported by gem-crusted girdles, and their black manes, cut square at their naked shoulders, were bound with silver circlets.

On a wide ivory seat on a jade dais sat a man and a woman who differed subtly from the others. He was a giant, with an enormous sweep of breast and the shoulders of a bull. Unlike the others, he was bearded, with a thick, blue-black beard which fell almost to his broad girdle. He wore a robe of purple silk which reflected changing sheens of color with his every movement, and one wide sleeve, drawn back to his elbow, revealed a forearm massive with corded muscles. The band which confined his blue-black locks was set with glittering jewels.

The woman beside him sprang to her feet with a startled exclamation as the strangers entered, and her eyes, passing over Conan, fixed themselves with burning intensity on Valeria. She was tall and lithe, by far the most beautiful woman in the room. She was clad more scantily even than the others; for instead of a skirt she wore merely a broad strip of gilt-worked purple cloth fastened to the middle of her girdle which fell below her knees. Another strip at the back of her girdle completed that part of her costume, which she wore with a cynical indifference. Her breast-plates and the circlet about her temples were adorned with gems. In her eyes alone of all the dark-skinned people there lurked no brooding gleam of madness. She spoke no word after her first exclamation; she stood tensely, her hands clenched, staring at Valeria.

The man on the ivory seat had not risen.

"Prince Olmec," spoke Techotl, bowing low, with arms outspread and the palms of his hands turned upward, "I bring allies from the world beyond the forest. In the Chamber of Tezcoti the Burning Skull slew Chicmec, my companion--"

"The Burning Skull!" It was a shuddering whisper of fear from the people of Tecuhltli.

"Aye! Then came I, and found Chicmec lying with his throat cut. Before I could flee, the Burning Skull came upon me, and when I looked upon it my blood became as ice and the marrow of my bones melted. I could neither fight nor run. I could only await the stroke. Then came this white-skinned woman and struck him down with her sword; and lo, it was only a dog of Xotalanc with white paint upon his skin and the living skull of an ancient wizard upon his head! Now that skull lies in many pieces, and the dog who wore it is a dead man!"

An indescribably fierce exultation edged the last sentence, and was echoed in the low, savage exclamations from the crowding listeners.

"But wait!" exclaimed Techotl. "There is more! While I talked with the woman, four Xotalancs came upon us! One I slew -- there is the stab in my thigh to prove how desperate was the fight. Two the woman killed. But we were hard pressed when this man came into the fray and split the skull of the fourth! Aye! Five crimson nails there are to be driven into the pillar of vengeance!"

He pointed to a black column of ebony which stood behind the dais. Hundreds of red dots scarred its polished surface -- the bright scarlet heads of heavy copper nails driven into the black wood.

"Five red nails for five Xotalanca lives!" exulted Techotl, and the horrible exultation in the faces of the listeners made them inhuman.

"Who are these people?" asked Olmec, and his voice was like the low, deep rumble of a distant bull. None of the people of Xuchotl spoke loudly. It was as if they had absorbed into their souls the silence of the empty halls and deserted chambers.

"I am Conan, a Cimmerian," answered the barbarian briefly. "This woman is Valeria of the Red Brotherhood, an Aquilonian pirate. We are deserters from an army on the Darfar border, far to the north, and are trying to reach the coast."

The woman on the dais spoke loudly, her words tripping in her haste.

"You can never reach the coast! There is no escape from Xuchotl! You will spend the rest of your lives in this city!"

"What do you mean," growled Conan, clapping his hand to his hilt and stepping about so as to face both the dais and the rest of the room. "Are you telling us we're prisoners?"

"She did not mean that," interposed Olmec. "We are your friends. We would not restrain you against your will. But I fear other circumstances will make it impossible for you to leave Xuchotl."

His eyes flickered to Valeria, and he lowered them quickly.

"This woman is Tascela," he said. "She is a princess of Tecuhltli. But let food and drink be brought our guests. Doubtless they are hungry, and weary from their long travels."

He indicated an ivory table, and after an exchange of glances, the adventurers seated themselves. The Cimmerian was suspicious. His fierce blue eyes roved about the chamber, and he kept his sword close to his hand. But an invitation to eat and drink never found him backward. His eyes kept wandering to Tascela, but the princess had eyes only for his white-skinned companion.

Techotl, who had bound a strip of silk about his wounded thigh, placed himself at the table to attend to the wants of his friends, seeming to consider it a privilege and honor to see after their needs. He inspected the food and drink the others brought in gold vessels and dishes, and tasted each before he placed it before his guests. While they ate, Olmec sat in silence on his ivory seat, watching them from under his broad black brows. Tascela sat beside him, chin cupped in her hands and her elbows resting on her knees. Her dark, enigmatic eyes, burning with a mysterious light, never left Valeria's supple figure. Behind her seat a sullen handsome girl waved an ostrich-plume fan with a slow rhythm.

The food was fruit of an exotic kind unfamiliar to the wanderers, but very palatable, and the drink was a light crimson wine that carried a heady tang.

"You have come from afar," said Olmec at last. "I have read the books of our fathers. Aquilonia lies beyond the lands of the Stygians and the Shemites, beyond Argos and Zingara; and Cimmeria lies beyond Aquilonia."

"We have each a roving foot," answered Conan carelessly.

"How you won through the forest is a wonder to me," quoth Olmec. "In bygone days a thousand fighting men scarcely were able to carve a road through its perils."

"We encountered a bench-legged monstrosity about the size of a mastodon," said Conan casually, holding out his wine goblet which Techotl filled with evident pleasure. "But when we'd killed it we had no further trouble."

The wine vessel slipped from Techotl's hand to crash on the floor. His dusky skin went ashy. Olmec started to his feet, an image of stunned amazement, and a low gasp of awe or terror breathed up from the others. Some slipped to their knees as if their legs would not support them. Only Tascela seemed not to have heard. Conan glared about him bewilderedly.

"What's the matter? What are you gaping about?"

"You--you slew the dragon-god?"

"God? I killed a dragon. Why not? It was trying to gobble us up."

"But dragons are immortal!" exclaimed Olmec. "They slay each other, but no man ever killed a dragon! The thousand fighting men of our ancestors who fought their way to Xuchotl could not prevail against them! Their swords broke like twigs against their scales!"

"If your ancestors had thought to dip their spears in the poisonous juice of Derketa's Apples," quoth Conan, with his mouth full, "and jab them in the eyes or mouth or somewhere like that, they'd have seen that dragons are no more immortal than any other chunk of beef. The carcass lies at the edge of the trees, just within the forest. If you don't believe me, go and look for yourself."

Olmec shook his head, not in disbelief but in wonder.

"It was because of the dragons that our ancestors took refuge in Xuchotl," said he. "They dared not pass through the plain and plunge into the forest beyond. Scores of them were seized and devoured by the monsters before they could reach the city."

"Then your ancestors didn't build Xuchotl?" asked Valeria.

"It was ancient when they first came into the land. How long it had stood here, not even its degenerate inhabitants knew."

"Your people came from Lake Zuad?" questioned Conan.

"Aye. More than half a century ago a tribe of the Tlazitlans rebelled against the Stygian king, and, being defeated in battle, fled southward. For many weeks they wandered over grasslands, desert and hills, and at last they came into the great forest, a thousand fighting men with their women and children.

"It was in the forest that the dragons fell upon them and tore many to pieces; so the people fled in a frenzy of fear before them, and at last came into the plain and saw the city of Xuchotl in the midst of it.

"They camped before the city, not daring to leave the plain, for the night was made hideous with the noise of the battling monsters through the forest. They made war incessantly upon one another. Yet they came not into the plain.

"The people of the city shut their gates and shot arrows at our people from the walls. The Tlazitlans were imprisoned on the plain, as if the ring of the forest had been a great wall; for to venture into the woods would have been madness.

"That night there came secretly to their camp a slave from the city, one of their own blood, who with a band of exploring soldiers had wandered into the forest long before, when he was a young man. The dragons had devoured all his companions, but he had been taken into the city to dwell in servitude. His name was Tolkemec." A flame lighted the dark eyes at mention of the name, and some of the people muttered obscenely and spat. "He promised to open the gates to the warriors. He asked only that all captives taken be delivered into his hands.

"At dawn he opened the gates. The warriors swarmed in and the halls of Xuchotl ran red. Only a few hundred folk dwelt there, decaying remnants of a once great race. Tolkemec said they came from the east, long ago, from Old Kosala, when the ancestors of those who now dwell in Kosala came up from the south and drove forth the original inhabitants of the land. They wandered far westward and finally found this forest-girdled plain, inhabited then by a tribe of black people.

"These they enslaved and set to building a city. From the hills to the east they brought jade and marble and lapis lazuli, and gold, silver, and copper. Herds of elephants provided them with ivory. When their city was completed, they slew all the black slaves. And their magicians made a terrible magic to guard the city; for by their necromantic arts they re-created the dragons which had once dwelt in this lost land, and whose monstrous bones they found in the forest. Those bones they clothed in flesh and life, and the living beasts walked the earth as they walked it when time was young. But the wizards wove a spell that kept them in the forest and they came not into the plain.

"So for many centuries the people of Xuchotl dwelt in their city, cultivating the fertile plain, until their wise men learned how to

grow fruit within the city -- fruit which is not planted in soil, but obtains its nourishment out of the air -- and then they let the irrigation ditches run dry and dwelt more and more in luxurious sloth, until decay seized them. They were a dying race when our ancestors broke through the forest and came into the plain. Their wizards had died, and the people had forgot their ancient necromancy. They could fight neither by sorcery nor the sword.

"Well, our fathers slew the people of Xuchotl, all except a hundred which were given living into the hands of Tolkemec, who had been their slave; and for many days and nights the halls re-echoed to their screams under the agony of his tortures.

"So the Tlazitlans dwelt here, for a while in peace, ruled by the brothers Tecuhltli and Xotalanc, and by Tolkemec. Tolkemec took a girl of the tribe to wife, and because he had opened the gates, and because he knew many of the arts of the Xuchotlans, he shared the rule of the tribe with the brothers who had led the rebellion and the flight.

"For a few years, then, they dwelt at peace within the city, doing little but eating, drinking, and making love, and raising children. There was no necessity to till the plain, for Tolkemec taught them how to cultivate the air-devouring fruits. Besides, the slaying of the Xuchotlans broke the spell that held the dragons in the forest, and they came nightly and bellowed about the gates of the city. The plain ran red with the blood of their eternal warfare, and it was then that--" He bit his tongue in the midst of the sentence, then presently continued, but Valeria and Conan felt that he had checked an admission he had considered unwise.

"Five years they dwelt in peace. Then" -- Olmec's eyes rested briefly on the silent woman at his side -- "Xotalanc took a woman to wife, a woman whom both Tecuhltli and old Tolkemec desired. In his madness, Tecuhltli stole her from her husband. Aye, she went willingly enough. Tolkemec, to spite Xotalanc, aided Tecuhltli. Xotalanc demanded that she be given back to him, and the council of the tribe decided that the matter should be left to the woman. She chose to remain with Tecuhltli. In wrath Xotalanc sought to take her back by force, and the retainers of the brothers came to blows in the Great Hall.

"There was much bitterness. Blood was shed on both sides. The quarrel became a feud, the feud an open war. From the welter three factions emerged -- Tecuhltli, Xotalanc, and Tolkemec. Already, in the days of peace, they had divided the city between them. Tecuhltli dwelt in the western quarter of the city, Xotalanc in the eastern, and Tolkemec with his family by the southern gate.

"Anger and resentment and jealousy blossomed into bloodshed and rape and murder. Once the sword was drawn there was no turning back; for blood called for blood, and vengeance followed swift on the heels of atrocity. Tecuhltli fought with Xotalanc, and Tolkemec aided first one and then the other, betraying each faction as it fitted his purposes. Tecuhltli and his people withdrew into the quarter of the western gate, where we now sit. Xuchotl is built in the shape of an oval. Tecuhltli, which took its name from its prince, occupies the western end of the oval. The people blocked up all doors connecting the quarter with the rest of the city, except one on each floor, which could be defended easily. They went into the pits below the city and built a wall cutting off the western end of the catacombs, where lie the bodies of the ancient Xuchotlans, and of those Tlazitlans slain in the feud. They dwelt as in a besieged castle, making sorties and forays on their enemies.

"The people of Xotalanc likewise fortified the eastern quarter of the city, and Tolkemec did likewise with the quarter by the southern gate. The central part of the city was left bare and uninhabited. Those empty halls and chambers became a battleground, and a region of brooding terror.

"Tolkemec warred on both clans. He was a fiend in the form of a human, worse than Xotalanc. He knew many secrets of the city he never told the others. From the crypts of the catacombs he plundered the

dead of their grisly secrets -- secrets of ancient kings and wizards, long forgotten by the degenerate Xuchotlans our ancestors slew. But all his magic did not aid him the night we of Tecuhltli stormed his castle and butchered all his people. Tolkemec we tortured for many days."

His voice sank to a caressing slur, and a faraway look grew in his eyes, as if he looked back over the years to a scene which caused him intense pleasure.

"Aye, we kept the life in him until he screamed for death as for a bride. At last we took him living from the torture chamber and cast him into a dungeon for the rats to gnaw as he died. From that dungeon, somehow, he managed to escape, and dragged himself into the catacombs. There without doubt he died, for the only way out of the catacombs beneath Tecuhltli is through Tecuhltli, and he never emerged by that way. His bones were never found and the superstitious among our people swear that his ghost haunts the crypts to this day, wailing among the bones of the dead. Twelve years ago we butchered the people of Tolkemec, but the feud raged on between Tecuhltli and Xotalanc, as it will rage until the last man, the last woman is dead.

"It was fifty years ago that Tecuhltli stole the wife of Xotalanc. Half a century the feud has endured. I was born in it. All in this chamber, except Tascela, were born in it. We expect to die in it.

"We are a dying race, even as were those Xuchotlans our ancestors slew. When the feud began there were hundreds in each faction. Now we of Tecuhltli number only these you see before you, and the men who guard the four doors: forty in all. How many Xotalancas there are we do not know, but I doubt if they are much more numerous than we. For fifteen years no children have been born to us, and we have seen none among the Xotalancas.

"We are dying, but before we die we will slay as many of the men of Xotalanc as the gods permit."

And with his weird eyes blazing, Olmec spoke long of that grisly feud, fought out in silent chambers and dim halls under the blaze of the green fire-jewels, on floors smoldering with the flames of hell and splashed with deeper crimson from severed veins. In that long butchery a whole generation had perished. Xotalanc was dead, long ago, slain in a grim battle on an ivory stair. Tecuhltli was dead, flayed alive by the maddened Xotalancas who had captured him.

Without emotion Olmec told of hideous battles fought in black corridors, of ambushes on twisting stairs, and red butcheries. With a redder, more abysmal gleam in his deep dark eyes he told of men and women flayed alive, mutilated and dismembered, of captives howling under tortures so ghastly that even the barbarous Cimmerian grunted. No wonder Techotl had trembled with the terror of capture! Yet he had gone forth to slay if he could, driven by hat that was stronger than his fear. Olmec spoke further, of dark and mysterious matters, of black magic and wizardry conjured out of the black night of the catacombs, of weird creatures invoked out of darkness for horrible allies. In these things the Xotalancas had the advantage, for it was in the eastern catacombs where lay the bones of the greatest wizards of the ancient Xuchotlans, with their immemorial secrets.

Valeria listened with morbid fascination. The feud had become a terrible elemental power driving the people of Xuchotl inexorably on to doom and extinction. It filled their whole lives. They were born in it, and they expected to die in it. They never left their barricaded castle except to steal forth into the Halls of Silence that lay between the opposing fortresses, to slay and be slain. Sometimes the raiders returned with frantic captives, or with grim tokens of victory in fight. Sometimes they did not return at all, or returned only as severed limbs cast down before the bolted bronze doors. It was a ghastly, unreal nightmare existence these people lived, shut off from the rest of the world, caught together like rabid rats in the same trap, butchering one another through the years, crouching and creeping through the sunless corridors to maim and torture and murder.

While Olmec talked, Valeria felt the blazing eyes of Tascela fixed

upon her. The princess seemed not to hear what Olmec was saying. Her expression, as he narrated victories or defeats, did not mirror the wild rage or fiendish exultation that alternated on the faces of the other Tecuhltli. The feud that was an obsession to her clansmen seemed meaningless to her. Valeria found her indifferent callousness more repugnant than Olmec's naked ferocity.

"And we can never leave the city," said Olmec. "For fifty years on one has left it except those--" Again he checked himself.

"Even without the peril of the dragons," he continued, "we who were born and raised in the city would not dare leave it. We have never set foot outside the walls. We are not accustomed to the open sky and the naked sun. No; we were born in Xuchotl, and in Xuchotl we shall die."

"Well," said Conan, "with your leave we'll take our chances with the dragons. This feud is none of our business. If you'll show us to the west gate we'll be on our way."

Tascela's hands clenched, and she started to speak, but Olmec interrupted her: "It is nearly nightfall. If you wander forth into the plain by night, you will certainly fall prey to the dragons."

"We crossed it last night, and slept in the open without seeing any," returned Conan.

Tascela smiled mirthlessly. "You dare not leave Xuchotl!"

Conan glared at her with instinctive antagonism; she was not looking at him, but at the woman opposite him.

"I think they dare," stated Olmec. "But look you, Conan and Valeria, the gods must have sent you to us, to cast victory into the laps of the Tecuhltli! You are professional fighters -- why not fight for us? We have wealth in abundance -- precious jewels are as common in Xuchotl as cobblestones are in the cities of the world. Some the Xuchotlans brought with them from Kosala. Some, like the firestones, they found in the hills to the east. Aid us to wipe out the Xotalancas, and we will give you all the jewels you can carry."

"And will you help us destroy the dragons?" asked Valeria. "With bows and poisoned arrows thirty men could slay all the dragons in the forest."

"Aye!" replied Olmec promptly. "We have forgotten the use of the bow, in years of hand-to-hand fighting, but we can learn again."

"What do you say?" Valeria inquired of Conan.

"We're both penniless vagabonds," he grinned hardily. "I'd as soon kill Xotalancas as anybody."

"Then you agree?" exclaimed Olmec, while Techotl fairly hugged himself with delight.

"Aye. And now suppose you show us chambers where we can sleep, so we can be fresh tomorrow for the beginning of the slaying."

Olmec nodded, and waved a hand, and Techotl and a woman led the adventurers into a corridor which led through a door off to the left of the jade dais. A glance back showed Valeria Olmec sitting on his throne, chin on knotted fist, staring after them. His eyes burned with a weird flame. Tascela leaned back in her seat, whispering to the sullen-faced maid, Yasala, who leaned over her shoulder, her ear to the princess's moving lips.

The hallway was not so broad as most they had traversed, but it was long. Presently the woman halted, opened a door, and drew aside for Valeria to enter.

"Wait a minute," growled Conan. "Where do I sleep?"

Techotl pointed to a chamber across the hallway, but one door farther down. Conan hesitated, and seemed inclined to raise an objection, but Valeria smiled spitefully at him and shut the door in his face. He muttered something uncomplimentary about women in general, and strode off down the corridor after Techotl.

In the ornate chamber where he was to sleep, he glanced up at the slot-like skylights. Some were wide enough to admit the body of a slender man, supposing the glass were broken.

"Why don't the Xotalancas come over the roofs and shatter those skylights?" he asked.

"They cannot be broken," answered Techotl. "Besides, the roofs

would be hard to clamber over. They are mostly spires and domes and steep ridges."

He volunteered more information about the "castle" of Tecuhltli. Like the rest of the city it contained four stories, or tiers of chambers, with towers jutting up from the roof. Each tier was named; indeed, the people of Xuchotl had a name for each chamber, hall, and stair in the city, as people of more normal cities designate streets and quarters. In Tecuhltli the floors were named The Eagle's Tier, The Ape's Tier, The Tiger's Tier and The Serpent's Tier, in the order as enumerated, The Eagle's Tier being the highest, or fourth, floor.

"Who is Tascela?" asked Conan. "Olmec's wife?"

Techotl shuddered and glanced furtively about him before answering.

"No. She is -- Tascela! She was the wife of Xotalanc -- the woman Tecuhltli stole, to start the feud."

"What are you talking about?" demanded Conan. "That woman is beautiful and young. Are you trying to tell me that she was a wife fifty years ago?"

"Aye! I swear it! She was a full-grown woman when the Tlazitlans journeyed from Lake Zuad. It was because the king of Stygia desired her for a concubine that Xotalanc and his brother rebelled and fled into the wilderness. She is a witch, who possesses the secret of perpetual youth."

"What's that?" asked Conan.

Techotl shuddered again.

"Ask me not! I dare not speak. It is too grisly, even for Xuchotl!"

And touching his finger to his lips, he glided from the chamber.

4. Scent of Black Lotus

Valeria unbuckled her sword belt and laid it with the sheathed weapon on the couch where she meant to sleep. She noted that the doors were supplied with bolts, and asked where they led.

"Those lead to adjoining chambers," answered the woman, indicating the doors on right and left. "That one?" -- pointing to a copper-bound door opposite that which opened into the corridor -- "leads to a corridor which runs to a stair that descends into the catacombs. Do not fear; naught can harm you here."

"Who spoke of fear?" snapped Valeria. "I just like to know what sort of harbor I'm dropping anchor in. No, I don't want you to sleep at the foot of my couch. I'm not accustomed to being waited on -- not by women, anyway. You have my leave to go."

Alone in the room, the pirate shot the bolts on all the doors, kicked off her boots and stretched luxuriously out on the couch. She imagined Conan similarly situated across the corridor, but her feminine vanity prompted her to visualize him as scowling and muttering with chagrin as he cast himself on his solitary couch, and she grinned with gleeful malice as she prepared herself for slumber.

Outside, night had fallen. In the halls of Xuchotl the green fire-jewels blazed like the eyes of prehistoric cats. Somewhere among the dark towers, a night wind moaned like a restless spirit. Through the dim passages, stealthy figures began stealing, like disembodied shadows.

Valeria awoke suddenly on her couch. In the dusky emerald glow of the fire-gems she saw a shadowy figure bending over her. For a bemused instant the apparition seemed part of the dream she had been dreaming. She had seemed to lie on the couch in the chamber as she was actually lying, while over her pulsed and throbbed a gigantic black blossom so enormous that it hid the ceiling. Its exotic perfume pervaded her being, inducing a delicious, sensuous languor that was something more and less than sleep. She was sinking into scented billows of insensible bliss, when something touched her face. So supersensitive were her drugged senses, that the light touch was like a dislocating impact, jolting her rudely into full wakefulness. Then

it was that she saw, not a gargantuan blossom, but a dark-skinned woman standing above her.

With the realization came anger and instant action. The woman turned lithely, but before she could run Valeria was on her feet and had caught her arm. She fought like a wildcat for an instant, and then subsided as she felt herself crushed by the superior strength of her captor. The pirate wrenched the woman around to face her, caught her chin with her free hand and forced her captive to meet her gaze. It was the sullen Yasala, Tascela's maid.

"What the devil were you doing bending over me? What's that in your hand?"

The woman made no reply, but sought to cast away the object. Valeria twisted her arm around in front of her, and the thing fell to the floor -- a great black exotic blossom on a jade-green stem, large as a woman's head, to be sure, but tiny beside the exaggerated vision she had seen.

"The black lotus!" said Valeria between her teeth. "The blossom whose scent brings deep sleep. You were trying to drug me! If you hadn't accidentally touched my face with the petals, you'd have -- why did you do it? What's your game?"

Yasala maintained a sulky silence, and with an oath Valeria whirled her around, forced her to her knees and twisted her arm up behind her back.

"Tell me, or I'll tear your arm out of its socket!"

Yasala squirmed in anguish as her arm was forced excruciatingly up between her shoulder blades, but a violent shaking of her head was the only answer she made.

"Slut!" Valeria cast her from her to sprawl on the floor. The pirate glared at the prostrate figure with blazing eyes. Fear and the memory of Tascela's burning eyes stirred in her, rousing all her tigerish instincts of self-preservation. These people were decadent; any sort of perversity might be expected to be encountered among them. But Valeria sensed here something that moved behind the scenes, some secret terror fouler than common degeneracy. Fear and revulsion of this weird city swept her. These people were neither sane nor normal; she began to doubt if they were even human. Madness smoldered in the eyes of them all -- all except the cruel, cryptic eyes of Tascela, which held secrets and mysteries more abysmal than madness.

She lifted her head and listened intently. The halls of Xuchotl were as silent as if it were in reality a dead city. The green jewels bathed the chamber in a nightmare glow, in which the eyes of the woman on the floor glittered eerily up at her. A thrill of panic throbbed through Valeria, driving the last vestige of mercy from her fierce soul.

"Why did you try to drug me?" she muttered, grasping the woman's black hair, and forcing her head back to glare into her sullen, long-lashed eyes. "Did Tascela send you?"

No answer. Valeria cursed venomously and slapped the woman first on one cheek and then the other. The blows resounded through the room, but Yasala made no outcry.

"Why don't you scream?" demanded Valeria savagely. "Do you fear someone will hear you? Whom do you fear? Tascela? Olmec? Conan?"

Yasala made no reply. She crouched, watching her captor with eyes baleful as those of a basilisk. Stubborn silence always fans anger. Valeria turned and tore a handful of cords from a near-by hanging.

"You sulky slut!" she said between her teeth. "I'm going to strip you stark naked and tie you across that couch and whip you until you tell me what you were doing here, and who sent you!"

Yasala made no verbal protest, nor did she offer any resistance, as Valeria carried out the first part of her threat with a fury that her captive's obstinacy only sharpened. Then for a space there was no sound in the chamber except the whistle and crackle of hard-woven silken cords on naked flesh. Yasala could not move her fast-bound hands or feet. Her body writhed and quivered under the chastisement, her head swayed from side to side in rhythm with the blows. Her teeth were sunk into her lower lip and a trickle of blood began as the

punishment continued. But she did not cry out.

The pliant cords made no great sound as they encountered the quivering body of the captive; only a sharp crackling snap, but each cord left a red streak across Yasala's dark flesh. Valeria inflicted the punishment with all the strength of her war-hardened arm, with all the mercilessness acquired during a life where pain and torment were daily happenings, and with all the cynical ingenuity which only a woman displays toward a woman. Yasala suffered more, physically and mentally, than she would have suffered under a lash wielded by a man, however strong.

It was the application of this feminine cynicism which at last tamed Yasala.

A low whimper escaped from her lips, and Valeria paused, arm lifted, and raked back a damp yellow lock. "Well, are you going to talk?" she demanded. "I can keep this up all night, if necessary."

"Mercy!" whispered the woman. "I will tell."

Valeria cut the cords from her wrists and ankles, and pulled her to her feet. Yasala sank down on the couch, half reclining on one bare hip, supporting herself on her arm, and writhing at the contact of her smarting flesh with the couch. She was trembling in every limb.

"Wine!" she begged, dry-lipped, indicating with a quivering hand a gold vessel on an ivory table. "Let me drink. I am weak with pain. Then I will tell you all."

Valeria picked up the vessel, and Yasala rose unsteadily to receive it. She took it, raised it toward her lips -- then dashed the contents full into the Aquilonian's face. Valeria reeled backward, shaking and clawing the stinging liquid out of her eyes. Through a smarting mist she saw Yasala dart across the room, fling back a bolt, throw open the copperbound door and run down the hall. The pirate was after her instantly, sword out and murder in her heart.

But Yasala had the start, and she ran with the nervous agility of a woman who has just been whipped to the point of hysterical frenzy. She rounded a corner in the corridor, yards ahead of Valeria, and when the pirate turned it, she saw only an empty hall, and at the other end a door that gaped blackly. A damp moldy scent reeked up from it, and Valeria shivered. That must be the door that led to the catacombs. Yasala had taken refuge among the dead.

Valeria advanced to the door and looked down a flight of stone steps that vanished quickly into utter blackness. Evidently it was a shaft that led straight to the pits below the city, without opening upon any of the lower floors. She shivered slightly at the thought of the thousands of corpses lying in their stone crypts down there, wrapped in their moldering cloths. She had no intention of groping her way down those stone steps. Yasala doubtless knew every turn and twist of the subterranean tunnels.

She was turning back, baffled and furious, when a sobbing cry welled up from the blackness. It seemed to come from a great depth, but human words were faintly distinguishable, and the voice was that of a woman. "Oh, help! Help, in Set's name! Ahhh!" It trailed away, and Valeria thought she caught the echo of a ghostly tittering.

Valeria felt her skin crawl. What had happened to Yasala down there in the thick blackness? There was no doubt that it had been she who had cried out. But what peril could have befallen her? Was a Xotalanca lurking down there? Olmec had assured them that the catacombs below Tecuhltli were walled off from the rest, too securely for their enemies to break through. Besides, that tittering had not sounded like a human being at all.

Valeria hurried back down the corridor, not stopping to close the door that opened on the stair. Regaining her chamber, she closed the door and shot the bolt behind her. She pulled on her boots and buckled her sword-belt about her. She was determined to make her way to Conan's room and urge him, if he still lived, to join her in an attempt to fight their way out of that city of devils.

But even as she reached the door that opened into the corridor, a long-drawn scream of agony rang through the halls, followed by the

stamp of running feet and the loud clangor of swords.

5. Twenty Red Nails

Two warriors lounged in the guardroom on the floor known as the Tier of the Eagle. Their attitude was casual, though habitually alert. An attack on the great bronze door from without was always a possibility, but for many years no such assault had been attempted on either side.

"The strangers are strong allies," said one. "Olmec will move against the enemy tomorrow, I believe."

He spoke as a soldier in a war might have spoken. In the miniature world of Xuchotl each handful of feudists was an army, and the empty halls between the castles was the country over which they campaigned.

The other meditated for a space.

"Suppose with their aid we destroy Xotalanc," he said. "What then, Xatmec?"

"Why," returned Xatmec, "we will drive red nails for them all. The captives we will burn and flay and quarter."

"But afterward?" pursued the other. "After we have slain them all? Will it not seem strange to have no foe to fight? All my life I have fought and hated the Xotalancas. With the feud ended, what is left?"

Xatmec shrugged his shoulders. His thoughts had never gone beyond the destruction of their foes. They could not go beyond that.

Suddenly both men stiffened at a noise outside the door.

"To the door, Xatmec!" hissed the last speaker. "I shall look through the Eye--"

Xatmec, sword in hand, leaned against the bronze door, straining his ear to hear through the metal. His mate looked into the mirror. He started convulsively. Men were clustered thickly outside the door; grim, dark-faced men with swords gripped in their teeth-- and their fingers thrust into their ears. One who wore a feathered headdress had a set of pipes which he set to his lips, and even as the Tecuhltli started to shout a warning, the pipes began to skirl.

The cry died in the guard's throat as the thin, weird piping penetrated the metal door and smote on his ears. Xatmec leaned frozen against the door, as if paralyzed in that position. His face was that of a wooden image, his expression one of horrified listening. The other guard, farther removed from the source of the sound, yet sensed the horror of what was taking place, the grisly threat that lay in that demoniac piping. He felt the weird strains plucking like unseen fingers at the tissues of his brain, filling him with alien emotions and impulses of madness. But with a soul-tearing effort he broke the spell, and shrieked a warning in a voice he did not recognize as his own.

But even as he cried out, the music changed to an unbearable shrilling that was like a knife in the eardrums. Xatmec screamed in sudden agony, and all the sanity went out of his face like a flame blown out in a wind. Like a madman he ripped loose the chain, tore open the door and rushed out into the hall, sword lifted before his mate could stop him. A dozen blades struck him down, and over his mangled body the Xotalancas surged into the guardroom, with a long-drawn, blood-mad yell that sent the unwonted echoes reverberating.

His brain reeling from the shock of it all, the remaining guard leaped to meet them with goring spear. The horror of the sorcery he had just witnessed was submerged in the stunning realization that the enemy were in Tecuhltli. And as his spearhead ripped through a dark-skinned belly he knew no more, for a swinging sword crushed his skull, even as wild-eyed warriors came pouring in from the chambers behind the guardroom.

It was the yelling of men and the clanging of steel that brought Conan bounding from his couch, wide awake and broadsword in hand. In an instant he had reached the door and flung it open, and was glaring out into the corridor just as Techotl rushed up it, eyes blazing madly.

"The Xotalancas!" he screamed, in a voice hardly human. "_They are within the door!_"

Conan ran down the corridor, even as Valeria emerged from her chamber.

"What the devil is it?" she called.

"Techotl says the Xotalancas are in," he answered hurriedly. "That racket sounds like it."

With the Tecuhltli on their heels they burst into the throne room and were confronted by a scene beyond the most frantic dream of blood and fury. Twenty men and women, their black hair streaming, and the white skulls gleaming on their breasts, were locked in combat with the people of Tecuhltli. The women on both sides fought as madly as the men, and already the room and the hall beyond were strewn with corpses.

Olmec, naked but for a breech-clout, was fighting before his throne, and as the adventurers entered, Tascela ran from an inner chamber with a sword in her hand.

Xatmec and his mate were dead, so there was none to tell the Tecuhltli how their foes had found their way into their citadel. Nor was there any to say what had prompted that mad attempt. But the losses of the Xotalancas had been greater, their position more desperate, than the Tecuhltli had known. The maiming of their scaly ally, the destruction of the Burning Skull, and the news, gasped by a dying man, that mysterious white-skin allies had joined their enemies, had driven them to the frenzy of desperation and the wild determination to die dealing death to their ancient foes.

The Tecuhltli, recovering from the first stunning shock of the surprise that had swept them back into the throne room and littered the floor with their corpses, fought back with an equally desperate fury, while the doorguards from the lower floors came racing to hurl themselves into the fray. It was the deathfight of rabid wolves, blind, panting, merciless. Back and forth it surged, from door to dais, blades whickering and striking into flesh, blood spurting, feet stamping the crimson floor where redder pools were forming. Ivory tables crashed over, seats were splintered, velvet hangings torn down were stained red. It was the bloody climax of a bloody half-century, and every man there sensed it.

But the conclusion was inevitable. The Tecuhltli outnumbered the invaders almost two to one, and they were heartened by that fact and by the entrance into the melee of their light-skinned allies.

These crashed into the fray with the devastating effect of a hurricane plowing through a grove of saplings. In sheer strength no three Tlazitlans were a match for Conan, and in spite of his weight he was quicker on his feet than any of them. He moved through the whirling, eddying mass with the surety and destructiveness of a gray wolf amidst a pack of alley curs, and he strode over a wake of crumpled figures.

Valeria fought beside him, her lips smiling and her eyes blazing. She was stronger than the average man, and far quicker and more ferocious. Her sword was like a living thing in her hand. Where Conan beat down opposition by the sheer weight and power of his blows, breaking spears, splitting skulls and cleaving bosoms to the breastbone, Valeria brought into action a finesse of swordplay that dazzled and bewildered her antagonists before it slew them. Again and again a warrior, heaving high his heavy blade, found her point in his jugular before he could strike. Conan, towering above the field, strode through the welter smiting right and left, but Valeria moved like an illusive phantom, constantly shifting, and thrusting and slashing as she shifted. Swords missed her again and again as the wielders flailed the empty air and died with her point in their hearts or throats, and her mocking laughter in their ears.

Neither sex nor condition was considered by the maddened combatants. The five women of the Xotalancas were down with thir throats cut before Conan and Valeria entered the fray, and when a man or woman went down under the stamping feet, there was always a knife ready for the helpless throat, or a sandaled foot eager to crush the

prostrate skull.

From wall to wall, from door to door rolled the waves of combat, spilling over into adjoining chambers. And presently only Tecuhltli and their white-skinned allies stood upright in the great throne room. The survivors stared bleakly and blankly at each other, like survivors after Judgement Day or the destruction of the world. On legs wide-braced, hands gripping notched and dripping swords, blood trickling down their arms, they stared at one another across the mangled corpses of friends and foes. They had no breath left to shout, but a bestial mad howling rose from their lips. It was not a human cry of triumph. It was the howling of a rabid wolf-pack stalking among the bodies of its victims.

Conan caught Valeria's arm and turned her about.

"You've got a stab in the calf of your leg," he growled.

She glanced down, for the first time aware of a stinging in the muscles of her leg. Some dying man on the floor had fleshed his dagger with his last effort.

"You look like a butcher yourself," she laughed.

He shook a red shower from his hands.

"Not mine. Oh, a scratch here and there. Nothing to bother about. But that calf ought to be bandaged."

Olmec came through the litter, looking like a ghoul with his naked massive shoulders splashed with blood, and his black beard dabbled in crimson. His eyes were red, like the reflection of flame on black water.

"We have won!" he croaked dazedly. "The feud is ended! The dogs of Xotalanc lie dead! Oh, for a captive to flay alive! Yet it is good to look upon their dead faces. Twenty dead dogs! Twenty red nails for the black column!"

"You'd best see to your wounded," grunted Conan, turning away from him. "Here, girl, let me see that leg."

"Wait a minute!" she shook him off impatiently. The fire of fighting still burned brightly in her soul. "How do we know these are all of them? These might have come on a raid of their own."

"They would not split the clan on a foray like this," said Olmec, shaking his head, and regaining some of his ordinary intelligence. Without his purple robe the man seemed less like a prince than some repellent beast of prey. "I will stake my head upon it that we have slain them all. There were less of them than I dreamed, and they must have been desperate. But how came they in Tecuhltli?"

Tascela came forward, wiping her sword on her naked thigh, and holding in her other hand an object she had taken from the body of the feathered leader of the Xotalancas.

"The pipes of madness," she said. "A warrior tells me that Xatmec opened the door to the Xotalancas and was cut down as they stormed into the guardroom. This warrior came to the guardroom from the inner hall just in time to see it happen and to hear the last of a weird strain of music which froze his very soul. Tolkemec used to talk of these pipes, which the Xuchotlans swore were hidden somewhere in the catacombs with the bones of the ancient wizard who used them in his lifetime. Somehow the dogs of Xotalanc found them and learned their secret."

"Somebody ought to go to Xotalanc and see if any remain alive," said Conan. "I'll go if somebody will guide me."

Olmec glanced at the remnants of his people. There were only twenty left alive, and of these several lay groaning on the floor. Tascela was the only one of the Tecuhltli who had escaped without a wound. The princess was untouched, though she had fought as savagely as any.

"Who will go with Conan to Xotalanc?" asked Olmec.

Techotl limped forward. The wound in his thigh had started bleeding afresh, and he had another gash across his ribs.

"I will go!"

"No, you won't," vetoed Conan. "And you're not going either, Valeria. In a little while that leg will be getting stiff."

"I will go," volunteered a warrior, who was knotting a bandage

about a slashed forearm.

"Very well, Yanath. Go with the Cimmerian. And you, too, Topal." Olmec indicated another man whose injuries were slight. "But first aid to lift the badly wounded on these couches where we may bandage their hurts."

This was done quickly. As they stooped to pick up a woman who had been stunned by a warclub, Olmec's beard brushed Topal's ear. Conan thought the prince muttered something to the warrior, but he could not be sure. A few moments later he was leading his companions down the hall.

Conan glanced back as he went out the door, at that shambles where the dead lay on the smoldering floor, blood-stained dark limbs knotted in attitudes of fierce muscular effort, dark faces frozen in masks of hate, glassy eyes glaring up at the green fire-jewels which bathed the ghastly scene in a dusky emerald witchlight. Among the dead the living moved aimlessly, like people moving in a trance. Conan heard Olmec call a woman and direct her to bandage Valeria's leg. The pirate followed the woman into an adjoining chamber, already beginning to limp slightly.

Warily the two Tecuhltli led Conan along the hall beyond the bronze door, and through chamber after chamber shimmering in the green fire. They saw no one, heard no sound. After they crossed the Great Hall which bisected the city from north to south, their caution was increased by the realization of their nearness to enemy territory. But chambers and halls lay empty to their wary gaze, and they came at last along a broad dim hallway and halted before a bronze door similar to the Eagle Door of Tecuhltli. Gingerly they tried it, and it opened at silently under their fingers. Awed, they started into the green-lit chambers beyond. For fifty years no Tecuhltli had entered those halls save as a prisoner going to a hideous doom. To go to Xotalanc had been the ultimate horror that could befall a man of the western castle. The terror of it had stalked through their dreams since earliest childhood. To Yanath and Topal that bronze door was like the portal of hell.

They cringed back, unreasoning horror in their eyes, and Conan pushed past them and strode into Xotalanc.

Timidly they followed him. As each man set foot over the threshold he stared and glared wildly about him. But only their quick, hurried breathing disturbed the silence.

They had come into a square guardroom, like that behind the Eagle Door of Tecuhltli, and, similarly, a hall ran away from it to a broad chamber that was a counterpart of Olmec's throne room.

Conan glanced down the hall with its rugs and divans and hangings, and stood listening intently. He heard no noise, and the rooms had an empty feel. He did not believe there were any Xotalancas left alive in Xuchotl.

"Come on," he muttered, and started down the hall.

He had not gone far when he was aware that only Yanath was following him. He wheeled back to see Topal standing in an attitude of horror, one arm out as if to fend off some threatening peril, his distended eyes fixed with hypnotic intensity on something protruding from behind a divan.

"What the devil?" Then Conan saw what Topal was staring at, and he felt a faint twitching of the skin between his giant shoulders. A monstrous head protruded from behind the divan, a reptilian head, broad as the head of a crocodile, with down-curving fangs that projected over the lower jaw. But there was an unnatural limpness about the thing, and the hideous eyes were glazed.

Conan peered behind the couch. It was a great serpent which lay there limp in death, but such a serpent as he had never seen in his wanderings. The reek and chill of the deep black earth were about it, and its color was an indeterminable hue which changed with each new angle from which he surveyed it. A great wound in the neck showed what had caused its death.

"It is the Crawler!" whispered Yanath.

"It's the thing I slashed on the stair," grunted Conan. "After it

trailed us to the Eagle Door, it dragged itself here to die. How could the Xotalancas control such a brute?"

The Tecuhltli shivered and shook their heads.

"They brought it up from the black tunnels below the catacombs. They discovered secrets unknown to Tecuhltli."

"Well, it's dead, and if they'd had any more of them, they'd have brought them along when they came to Tecuhltli. Come on."

They crowded close at his heels as he strode down the hall and thrust on the silver-worked door at the other end.

"If we don't find anybody on this floor," he said, "we'll descend into the lower floors. We'll explore Xotalanc from the roof to the catacombs. If Xotalanc is like Tecuhltli, all the rooms and halls in this tier will be lighted -- what the devil!"

They had come into the broad throne chamber, so similar to that one in Tecuhltli. There were the same jade dais and ivory seat, the same divans, rugs and hangings on the walls. No black, red-scarred column stood behind the throne-dais, but evidences of the grim feud were not lacking.

Ranged along the wall behind the dais were rows of glass-covered shelves. And on those shelves hundreds of human heads, perfectly preserved, stared at the startled watchers with emotionless eyes, as they had stared for only the gods knew how many months and years.

Topal muttered a curse, but Yanath stood silent, the mad light growing in his wide eyes. Conan frowned, knowing that Tlazitlan sanity was hung on a hair-trigger.

Suddenly Yanath pointed to the ghastly relics with a twitching finger.

"There is my brother's head!" he murmured. "And there is my father's younger brother! And there beyond them is my sister's eldest son!"

Suddenly he began to weep, dry-eyed, with harsh, loud sobs that shook his frame. He did not take his eyes from the heads. His sobs grew shriller, changed to frightful, high-pitched laughter, and that in turn became an unbearable screaming. Yanath was stark mad.

Conan laid a hand on his shoulder, and as if the touch had released all the frenzy in his soul, Yanath screamed and whirled, striking at the Cimmerian with his sword. Conan parried the blow, and Topal tried to catch Yanath's arm. But the madman avoided him and with froth flying from his lips, he drove his sword deep into Topal's body. Topal sank down with a groan, and Yanath whirled for an instant like a crazy dervish; then he ran at the shelves and began hacking at the glass with his sword, screeching blasphemously.

Conan sprang at him from behind, trying to catch him unaware and disarm him, but the madman wheeled and lunged at him, screaming like a lost soul. Realizing that the warrior was hopelessly insane, the Cimmerian side-stepped, and as the maniac went past, he swung a cut that severed the shoulder-bone and breast, and dropped the man dead beside his dying victim.

Conan bent over Topal, seeing that the man was at his last gasp. It was useless to seek to stanch the blood gushing from the horrible wound.

"You're done for, Topal," grunted Conan. "Any word you want to send to your people?"

"Bend closer," gasped Topal, and Conan complied -- and an instant later caught the man's wrist as Topal struck at his breast with a dagger.

"Crom!" swore Conan. "Are you mad, too?"

"Olmec ordered it!" gasped the dying man. "I know not why. As we lifted the wounded upon the couches he whispered to me, bidding me to slay you as we returned to Tecuhltli--" And with the name of his clan on his lips, Topal died.

Conan scowled down at him in puzzlement. This whole affair had an aspect of lunacy. Was Olmec mad, too? Were all the Tecuhltli madder than he had realized? With a shrug of his shoulders he strode down the hall and out of the bronze door, leaving the dead Tecuhltli lying before the staring dead eyes of their kinsmen's heads.

Conan needed no guide back through the labyrinth they had traversed. His primitive instinct of direction led him unerringly along the route they had come. He traversed it as warily as he had before, his sword in his hand, and his eyes fiercely searching each shadowed nook and corner; for it was his former allies he feared now, not the ghosts of the slain Xotalancas.

He had crossed the Great Hall and entered the chambers beyond when he heard something moving ahead of him -- something which gasped and panted, and moved with a strange, floundering, scrambling noise. A moment later Conan saw a man crawling over the flaming floor toward him -- a man whose progress left a broad bloody smear on the smoldering surface. It was Techotl and his eyes were already glazing; from a deep gash in his breast blood gushed steadily between the fingers of his clutching hand. With the other he clawed and hitched himself along.

"Conan," he cried chokingly, "Conan! Olmec has taken the yellow-haired woman!"

"So that's why he told Topal to kill me!" murmured Conan, dropping to his knee beside the man, who his experienced eye told him was dying. "Olmec isn't as mad as I thought."

Techotl's groping fingers plucked at Conan's arm. In the cold, loveless, and altogether hideous life of the Tecuhltli, his admiration and affection for the invaders from the outer world formed a warm, human oasis, constituted a tie that connected him with a more natural humanity that was totally lacking in his fellows, whose only emotions were hate, lust, and the urge of sadistic cruelty.

"I sought to oppose him," gurgled Techotl, blood bubbling frothily to his lips. "But he struck me down. He thought he had slain me, but I crawled away. Ah, Set, how far I have crawled in my own blood! Beware, Conan! Olmec may have set an ambush for your return! Slay Olmec! He is a beast. Take Valeria and flee! Fear not to traverse the forest. Olmec and Tascela lied about the dragons. They slew each other years ago, all save the strongest. For a dozen years there has been only one dragon. If you have slain him, there is naught in the forest to harm you. He was the god Olmec worshipped; and Olmec fed human sacrifices to him, the very old and the very young, bound and hurled from the wall. Hasten! Olmec has taken Valeria to the Chamber of the--"

His head slumped down and he was dead before it came to rest on the floor.

Conan sprang up, his eyes like live coals. So that was Olmec's game, having first used the strangers to destroy his foes! He should have known that something of the sort would be going on in that black-bearded degenerate's mind.

The Cimmerian started toward Tecuhltli with reckless speed. Rapidly he reckoned the numbers of his former allies. Only twenty-one, counting Olmec, had survived that fiendish battle in the throne room. Three had died since, which left seventeen enemies with which to reckon. In his rage Conan felt capable of accounting for the whole clan single-handed.

But the innate craft of the wilderness rose to guide his berserk rage. He remembered Techotl's warning of an ambush. It was quite probable that the prince would make such provisions, on the chance that Topal might have failed to carry out his order. Olmec would be expecting him to return by the same route he had followed in going to Xotalanc.

Conan glanced up at a skylight under which he was passing and caught the blurred glimmer of stars. They had not yet begun to pale for dawn. The events of the night had been crowded into a comparatively short space of time.

He turned aside from his direct course and descended a winding staircase to the floor below. He did not know where the door was to be found that let into the castle on that level, but he knew he could find it. How he was to force the locks he did not know; he believed that the doors of Tecuhltli would all be locked and bolted, if for no other reason than the habits of half a century. But there was nothing

else but to attempt it.

Sword in hand, he hurried noiselessly on through a maze of green-lit or shadowy rooms and halls. He knew he must be near Tecuhtli, when a sound brought him up short. He recognized it for what it was - a human being trying to cry out through a stifling gag. It came from somewhere ahead of him, and to the left. In those deathly-still chambers a small sound carried a long way.

Conan turned aside and went seeking after the sound, which continued to be repeated. Presently he was glaring through a doorway upon a weird scene. In the room into which he was looking a low rack-like frame of iron lay on the floor, and a giant figure was bound prostrate upon it. His head rested on a bed of iron spikes, which were already crimson-pointed with blood where they had pierced his scalp. A peculiar harness-like contrivance was fastened about his head, though in such a manner that the leather band did not protect his scalp from the spikes. This harness was connected by a slender chain to the mechanism that upheld a huge iron ball which was suspended above the captive's hairy breast. As long as the man could force himself to remain motionless the iron ball hung in its place. But when the pain of the iron points caused him to lift his head, the ball lurched downward a few inches. Presently his aching neck muscles would no longer support his head in its unnatural position and it would fall back on the spikes again. It was obvious that eventually the ball would crush him to a pulp, slowly and inexorably. The victim was gagged, and above the gag his great black ox-eyes rolled wildly toward the man in the doorway, who stood in silent amazement. The man on the rack was Olmec, prince of Tecuhtli.

6. The Eyes of Tascela

"Why did you bring me into this chamber to bandage my leg?" demanded Valeria. "Couldn't you have done it just as well in the throne room?"

She sat on a couch with her wounded leg extended upon it, and the Tecuhtli woman had just bound it with silk bandages. Valeria's red-stained sword lay on the couch beside her.

She frowned as she spoke. The woman had done her task silently and efficiently, but Valeria liked neither the lingering, caressing touch of her slim fingers nor the expression in her eyes.

"They have taken the rest of the wounded into the other chambers," answered the woman in the soft speech of the Tecuhtli women, which somehow did not suggest either softness or gentleness in the speakers. A little while before, Valeria had seen this same woman stab a Xotalanca woman through the breast and stamp the eyeballs out of a wounded Xotalanca man.

"They will be carrying the corpses of the dead down into the catacombs," she added, "lest the ghosts escape into the chambers and dwell there."

"Do you believe in ghosts?" asked Valeria.

"I know the ghost of Tolkemec dwells in the catacombs," she answered with a shiver. "Once I saw it, as I crouched in a crypt among the bones of a dead queen. It passed by in the form of an ancient man with flowing white beard and locks, and luminous eyes that blazed in the darkness. It was Tolkemec; I saw him living when I was a child and he was being tortured."

Her voice sank to a fearful whisper: "Olmec laughs, but I know Tolkemec's ghost dwells in the catacombs! They say it is rats which gnaw the flesh from the bones of the newly dead -- but ghosts eat flesh. Who knows but that--"

She glanced up quickly as a shadow fell across the couch. Valeria looked up to see Olmec gazing down at her. The prince had cleansed his hands, torso, and beard of the blood that had splashed them; but he had not donned his robe, and his great dark-skinned hairless body and limbs renewed the impression of strength bestial in its nature. His deep black eyes burned with a more elemental light, and there was

the suggestion of a twitching in the fingers that tugged at his thick blue-black beard.

He stared fixedly at the woman, and she rose and glided from the chamber. As she passed through the door she cast a look over her shoulder at Valeria, a glance full of cynical derision and obscene mockery.

"She has done a clumsy job," criticized the prince, coming to the divan and bending over the bandage. "Let me see--"

With a quickness amazing in one of his bulk he snatched her sword and threw it across the chamber. His next move was to catch her in his giant arms.

Quick and unexpected as the move was, she almost matched it; for even as he grabbed her, her dirk was in her hand and she stabbed murderously at his throat. More by luck than skill he caught her wrist, and then began a savage wrestling-match. She fought him with fists, feet, knees, teeth, and nails, with all the strength of her magnificent body and all the knowledge of hand-to-hand fighting she had acquired in her years of roving and fighting on sea and land. It availed her nothing against his brute strength. She lost her dirk in the first moment of contact, and thereafter found herself powerless to inflict any appreciable pain on her giant attacker.

The blaze in his weird black eyes did not alter, and their expression filled her with fury, fanned by the sardonic smile that seemed carved upon his bearded lips. Those eyes and that smile contained all the cruel cynicism that seethes below the surface of a sophisticated and degenerate race, and for the first time in her life Valeria experienced fear of a man. It was like struggling against some huge elemental force; his iron arms thwarted her efforts with an ease that sent panic racing through her limbs. He seemed impervious to any pain she could inflict. Only once, when she sank her white teeth savagely into his wrist so that the blood started, did he react. And that was to buffet her brutally upon the side of the head with his open hand, so that stars flashed before her eyes and her head rolled on her shoulders.

Her shirt had been torn open in the struggle, and with cynical cruelty he rasped his thick beard across her bare breasts, bringing the blood to suffuse the fair skin, and fetching a cry of pain and outraged fury from her. Her convulsive resistance was useless; she was crushed down on a couch, disarmed and panting, her eyes blazing up at him like the eyes of a trapped tigress.

A moment later he was hurrying from the chamber, carrying her in his arms. She made no resistance, but the smoldering of her eyes showed that she was unconquered in spirit, at least. She had not cried out. She knew that Conan was not within call, and it did not occur to her that any in Tecuhtli would oppose their prince. But she noticed that Olmec went stealthily, with his head on one side as if listening for sounds of pursuit, and he did not return to the throne chamber. He carried her through a door that stood opposite that through which he had entered, crossed another room and began stealing down a hall. As she became convinced that he feared some opposition to the abduction, she threw back her head and screamed at the top of her lusty voice.

She was rewarded by a slap that half-stunned her, and Olmec quickened his pace to a shambling run.

But her cry had been echoed and, twisting her head about, Valeria, through the tears and stars that partly blinded her, saw Techotl limping after them.

Olmec turned with a snarl, shifting the woman to an uncomfortable and certainly undignified position under one huge arm, where he held her writhing and kicking vainly, like a child.

"Olmec!" protested Techotl. "You cannot be such a dog as to do this thing! She is Conan's woman! She helped us slay the Xotalancas, and--"

Without a word Olmec balled his free hand into a huge fist and stretched the wounded warrior senseless at his feet. Stooping, and hindered not at all by the struggles and imprecations of his captive,

he drew Techotl's sword from its sheath and stabbed the warrior in the breast. Then casting aside the weapon, he fled on along the corridor. He did not see a woman's dark face peer cautiously after him from behind a hanging. It vanished, and presently Techotl groaned and stirred, rose dazedly and staggered drunkenly away, calling Conan's name.

Olmec hurried on down the corridor, and descended a winding ivory staircase. He crossed several corridors and halted at last in a broad chamber whose doors were veiled with heavy tapestries, with one exception -- a heavy bronze door similar to the Door of the Eagle on the upper floor.

He was moved to rumble, pointing to it: "That is one of the outer doors of Tecuhltli. For the first time in fifty years it is unguarded. We need not guard it now, for Xotalanc is no more."

"Thanks to Conan and me, you bloody rogue!" sneered Valeria, trembling with fury and the shame of physical coercion. "You treacherous dog! Conan will cut your throat for this!"

Olmec did not bother to voice his belief that Conan's own gullet had already been severed according to his whispered command. He was too utterly cynical to be at all interested in her thoughts or opinions. His flame-lit eyes devoured her, dwelling burningly on the generous expanses of clear white flesh exposed where her shirt and breeches had been torn in the struggle.

"Forget Conan," he said thickly. "Olmec is lord of Xuchotl. Xotalanc is no more. There will be no more fighting. We shall spend our lives in drinking and love-making. First let us drink!"

He seated himself on an ivory table and pulled her down on his knees, like a dark-skinned satyr with a white nymph in his arms. Ignoring her un-nymphlike profanity, he held her helpless with one great arm about her waist while the other reached across the table and secured a vessel of wine.

"Drink!" he commanded, forcing it to her lips, as she writhed her head away.

The liquor slopped over, stinging her lips, splashing down on her naked breasts.

"Your guest does not like your wine, Olmec," spoke a cool, sardonic voice.

Olmec stiffened; fear grew in his flaming eyes. Slowly he swung his great head about and stared at Tascela who passed negligently in the curtained doorway, one hand on her smooth hip. Valeria twisted herself about in his iron grip, and when she met the burning eyes of Tascela, a chill tingled along her supple spine. New experiences were flooding Valeria's proud soul that night. Recently she had learned to fear a man; now she knew what it was to fear a woman.

Olmec sat motionless, a gray pallor growing under his swarthy skin. Tascela brought her other hand from behind her and displayed a small gold vessel.

"I feared she would not like your wine, Olmec," purred the princess, "so I brought some of mine, some I brought with me long ago from the shores of Lake Zuad -- do you understand, Olmec?"

Beads of sweat stood out suddenly on Olmec's brow. His muscles relaxed, and Valeria broke away and put the table between them. But though reason told her to dart from the room, some fascination she could not understand held her rigid, watching the scene.

Tascela came toward the seated prince with a swaying, undulating walk that was mockery in itself. Her voice was soft, slurringly caressing, but her eyes gleamed. Her slim fingers stroked his beard lightly.

"You are selfish, Olmec," she crooned, smiling. "You would keep our handsome guest to yourself, though you knew I wished to entertain her. You are much at fault, Olmec!"

The mask dropped for an instant; his eyes flashed, her face was contorted and with an appalling show of strength her hand locked convulsively in his beard and tore out a great handful. This evidence of unnatural strength was no more terrifying than the momentary baring of the hellish fury that raged under her bland exterior.

Olmec lurched up with a roar, and stood swaying like a bear, his mighty hands clenching and unclenching.

"Slut!" His booming voice filled the room. "Witch! She-devil! Tecuhltli should have slain you fifty years ago! Begone! I have endured too much from you! This white-skinned wench is mine! Get hence before I slay you!"

The princess laughed and dashed the blood-stained strands into his face. Her laughter was less merciful than the ring of flint on steel.

"Once you spoke otherwise, Olmec," she taunted. "Once, in your youth, you spoke words of love. Aye, you were my lover once, years ago, and because you loved me, you slept in my arms beneath the enchanted lotus -- and thereby put into my hands the chains that enslaved you. You know you cannot withstand me. You know I have but to gaze into your eyes, with the mystic power a priest of Stygia taught me, long ago, and you are powerless. You remember the night beneath the black lotus that waved above us, stirred by no worldly breeze; you scent again the unearthly perfumes that stole and rose like a cloud about you to enslave you. You cannot fight against me. You are my slave as you were that night -- as you shall be so long as you live, Olmec of Xuchotl!"

Her voice had sunk to a murmur like the rippling of a stream running through starlit darkness. She leaned close to the prince and spread her long tapering fingers upon his giant breast. His eyes glared, his great hands fell limply to his sides.

With a smile of cruel malice, Tascela lifted the vessel and placed it to his lips.

"Drink!"

Mechanically the prince obeyed. And instantly the glaze passed from his eyes and they were flooded with fury, comprehension and an awful fear. His mouth gaped, but no sound issued. For an instant he reeled on buckling knees, and then fell in a sodden heap on the floor.

His fall jolted Valeria out of her paralysis. She turned and sprang toward the door, but with a movement that would have shamed a leaping panther, Tascela was before her. Valeria struck at her with her clenched fist, and all the power of her supple body behind the blow. It would have stretched a man senseless on the floor. But with a lithe twist of her torso, Tascela avoided the blow and caught the pirate's wrist. The next instant Valeria's left hand was imprisoned and, holding her wrists together with one hand, Tascela calmly bound them with a cord she drew from her girdle. Valeria thought she had tasted the ultimate in humiliation already that night, but her shame at being manhandled by Olmec was nothing to the sensations that now shook her supple frame. Valeria had always been inclined to despise the other members of her sex; and it was overwhelming to encounter another woman who could handle her like a child. She scarcely resisted at all when Tascela forced her into a chair and, drawing her bound wrists down between her knees, fastened them to the chair.

Casually stepping over Olmec, Tascela walked to the bronze door and shot the bolt and threw it open, revealing a hallway without.

"Opening upon this hall," she remarked, speaking to her feminine captive for the first time, "there is a chamber which in old times was used as a torture room. When we retired into Tecuhltli, we brought most of the apparatus with us, but there was one piece too heavy to move. It is still in working order. I think it will be quite convenient now."

An understanding flame of terror rose in Olmec's eyes. Tascela strode back to him, bent and gripped him by the hair.

"He is only paralyzed temporarily," she remarked conversationally. "He can hear, think, and feel -- aye, he can feel very well indeed!"

With which sinister observation she started toward the door, dragging the giant bulk with an ease that made the pirate's eyes dilate. She passed into the hall and moved down it without hesitation, presently disappearing with her captive into a chamber that opened into it, and whence shortly thereafter issued the clank of iron.

Valeria swore softly and tugged vainly, with her legs braced against the chair. The cords that confined her were apparently unbreakable.

Tascela presently returned alone; behind her a muffled groaning issued from the chamber. She closed the door but did not bolt it. Tascela was beyond the grip of habit, as she was beyond the touch of other human instincts and emotions.

Valeria sat dumbly, watching the woman in whose slim hands, the pirate realized, her destiny now rested.

Tascela grasped her yellow locks and forced back her head, looking impersonably down into her face. But the glitter in her dark eyes was not impersonable.

"I have chosen you for a great honor," she said. "You shall restore the youth of Tascela. Oh, you stare at that! My appearance is that of youth, but through my veins creeps the sluggish chill of approaching age, as I have felt it a thousand times before. I am old, so old I do not remember my childhood. But I was a girl once, and a priest of Stygia loved me, and gave me the secret of immortality and youth everlasting. He died, then -- some said by poison. But I dwelt in my palace by the shores of Lake Zuad and the passing years touched me not. So at last a king of Stygia desired me, and my people rebelled and brought me to this land. Olmec called me a princess. I am not of royal blood. I am greater than a princess. I am Tascela, whose youth your own glorious youth shall restore."

Valeria's tongue clove to the roof of her mouth. She sensed here a mystery darker than the degeneracy she had anticipated.

The taller woman unbound the Aquilonian's wrists and pulled her to her feet. It was not fear of the dominant strength that lurked in the princess' limbs that made Valeria a helpless, quivering captive in her hands. It was the burning, hypnotic, terrible eyes of Tascela.

7. He Comes from the Dark

"Well, I'm a Kushite!"

Conan glared down at the man on the iron rack.

"What the devil are you doing on that thing?"

Incoherent sounds issued from behind the gag and Conan bent and tore it away, evoking a bellow of fear from the captive; for his action caused the iron ball to lurch down until it nearly touched the broad breast.

"Be careful, for Set's sake!" begged Olmec.

"What for?" demanded Conan. "Do you think I care what happens to you? I only wish I had time to stay here and watch that chunk of iron grind your guts out. But I'm in a hurry. Where's Valeria?"

"Loose me!" urged Olmec. "I will tell you all!"

"Tell me first."

"Never!" The prince's heavy jaws set stubbornly.

"All right." Conan seated himself on a near-by bench. "I'll find her myself, after you've been reduced to a jelly. I believe I can speed up that process by twisting my sword-point around in your ear," he added, extending the weapon experimentally.

"Wait!" Words came in a rush from the captive's ashy lips.

"Tascela took her from me. I've never been anything but a puppet in Tascela's hands."

"Tascela?" snorted Conan, and spat. "Why, the filthy--"

"No, no!" panted Olmec. "It's worse than you think. Tascela is old -- centuries old. She renews her life and her youth by the sacrifice of beautiful young women. That's one thing that has reduced the clan to its present state. She will draw the essence of Valeria's life into her own body, and bloom with fresh vigor and beauty."

"Are the doors locked?" asked Conan, thumbing his sword edge.

"Aye! But I know a way to get into Tecuhltli. Only Tascela and I know, and she thinks me helpless and you slain. Free me and I swear I will help you rescue Valeria. Without my help you cannot win into Tecuhltli; for even if you tortured me into revealing the secret, you

couldn't work it. Let me go, and we will steal on Tascela and kill her before she can work magic -- before she can fix her eyes on us. A knife thrown from behind will do the work. I should have killed her thus long ago, but I feared that without her to aid us the Xotalancas would overcome us. She needed my help, too; that's the only reason she let me live this long. Now neither needs the other, and one must die. I swear that when we have slain the witch, you and Valeria shall go free without harm. My people will obey me when Tascela is dead."

Conan stooped and cut the ropes that held the prince, and Olmec slid cautiously from under the great ball and rose, shaking his head like a bull and muttering imprecations as he fingered his lacerated scalp. Standing shoulder to shoulder the two men presented a formidable picture of primitive power. Olmec was as tall as Conan, and heavier; but there was something repellent about the Tlazitlan, something abysmal and monstrous that contrasted unfavorably with the clean-cut, compact hardness of the Cimmerian. Conan had discarded the remnants of his tattered, blood-soaked shirt, and stood with his remarkable muscular development impressively revealed. His great shoulders were as broad as those of Olmec, and more cleanly outlined, and his huge breast arched with a more impressive sweep to a hard waist that lacked the paunchy thickness of Olmec's midsection. He might have been an image of primal strength cut out of bronze. Olmec was darker, but not from the burning of the sun. If Conan was a figure out of the dawn of time, Olmec was a shambling, somber shape from the darkness of time's pre-dawn.

"Lead on," demanded Conan. "And keep ahead of me. I don't trust you any farther than I can throw a bull by the tail."

Olmec turned and stalked on ahead of him, one hand twitching slightly as it plucked at his matted beard.

Olmec did not lead Conan back to the bronze door, which the prince naturally supposed Tascela had locked, but to a certain chamber on the border of Tecuhltli.

"This secret has been guarded for half a century," he said. "Not even our own clan knew of it, and the Xotalancas never learned. Tecuhltli himself built this secret entrance, afterwards slaying the slaves who did the work for he feared that he might find himself locked out of his own kingdom some day because of the spite of Tascela, whose passion for him soon changed to hate. But she discovered the secret, and barred the hidden door against him one day as he fled back from an unsuccessful raid, and the Xotalancas took him and flayed him. But once, spying upon her, I saw her enter Tecuhltli by this route, and so learned the secret."

He pressed upon a gold ornament in the wall, and a panel swung inward, disclosing an ivory stair leading upward.

"This stair is built within the wall," said Olmec. "It leads up to a tower upon the roof, and thence other stairs wind down to the various chambers. Hasten!"

"After you, comrade!" retorted Conan satirically, swaying his broadsword as he spoke, and Olmec shrugged his shoulders and stepped onto the staircase. Conan instantly followed him, and the door shut behind them. Far above a cluster of fire-jewels made the staircase a well of dusky dragon-light.

They mounted until Conan estimated that they were above the level of the fourth floor, and then came out into a cylindrical tower, in the domed roof of which was set the bunch of fire-jewels that lighted the stair. Through gold-barred windows, set with unbreakable crystal panes, the first windows he had seen in Xuchotl, Conan got a glimpse of high ridges, domes and more towers, looming darkly against the stars. He was looking across the roofs of Xuchotl.

Olmec did not look through the windows. He hurried down one of the several stairs that wound down from the tower, and when they had descended a few feet, this stair changed into a narrow corridor that wound tortuously on for some distance. It ceased at a steep flight of steps leading downward. There Olmec paused.

Up from below, muffled, but unmistakable, welled a woman's scream, edged with fright, fury, and shame. And Conan recognized Valeria's

voice.

In the swift rage roused by that cry, and the amazement of wondering what peril could wring such a shriek from Valeria's reckless lips, Conan forgot Olmec. He pushed past the prince and started down the stair. Awakening instinct brought him about again, just as Olmec struck with his great mallet-like fist. The blow, fierce and silent, was aimed at the base of Conan's brain. But the Cimmerian wheeled in time to receive the buffet on the side of his neck instead. The impact would have snapped the vertebrae of a lesser man. As it was, Conan swayed backward, but even as he reeled he dropped his sword, useless at such close quarters, and grasped Olmec's extended arm, dragging the prince with him as he fell. Headlong they went down the steps together, in a revolving whirl of limbs and heads and bodies. And as they went, Conan's iron fingers found and locked in Olmec's bull-throat.

The barbarian's neck and shoulder felt numb from the sledge-like impact of Olmec's huge fist, which had carried all the strength of the massive forearm, thick triceps and great shoulder. But this did not affect his ferocity to any appreciable extent. Like a bulldog he hung on grimly, rolled, until at last they struck an ivory panel-door at the bottom with such an impact that they splintered it its full length and crashed through its ruins. But Olmec was already dead, for those iron fingers had crushed out his life and broken his neck as they fell.

Conan rose, shaking the splinters from his great shoulders, blinking blood and dust out of his eyes.

He was in the great throne room. There were fifteen people in that room besides himself. The first person he saw was Valeria. A curious black altar stood before the throne-dais. Ranged about it, seven black candles in golden candlesticks sent up oozing spirals of thick green smoke, disturbingly scented. These spirals united in a cloud near the ceiling, forming a smoky arch above the altar. On that altar lay Valeria, stark naked, her white flesh gleaming in shocking contrast to the glistening ebon stone. She was not bound. She lay at full length, her arms stretched out above her head to their fullest extent. At the head of the altar knelt a young man, holding her wrists firmly. A young woman knelt at the other end of the altar, grasping her ankles. Between them she could neither rise nor move.

Eleven men and women of Tecuhltli knelt dumbly in a semicircle, watching the scene with hot, lustful eyes.

On the ivory throne-seat Tascela lolled. Bronze bowls of incense rolled their spirals about her; the wisps of smoke curled about her naked limbs like caressing fingers. She could not sit still; she squirmed and shifted about with sensuous abandon, as if finding pleasure in the contact of the smooth ivory with her sleek flesh.

The crash of the door as it broke beneath the impact of the hurtling bodies caused no change in the scene. The kneeling men and women merely glanced incuriously at the corpse of their prince and at the man who rose from the ruins of the door, then swung their eyes greedily back to the writhing white shape on the black altar. Tascela looked insolently at him, and sprawled back on her seat, laughing mockingly.

"Slut!" Conan saw red. His hands clenched into iron hammers as he started for her. With his first step something clanged loudly and steel bit savagely into his leg. He stumbled and almost fell, checked in his headlong stride. The jaws of an iron trap had closed on his leg, with teeth that sank deep and held. Only the ridged muscles of his calf saved the bone from being splintered. The accursed thing had sprung out of the smoldering floor without warning. He saw the slots now, in the floor where the jaws had lain, perfectly camouflaged.

"Fool!" laughed Tascela. "Did you think I would not guard against your possible return? Every door in this chamber is guarded by such traps. Stand there and watch now, while I fulfill the destiny of your handsome friend! Then I will decide your own."

Conan's hand instinctively sought his belt, only to encounter an empty scabbard. His sword was on the stair behind him. His poniard

was lying back in the forest, where the dragon had torn it from his jaw. The steel teeth in his leg were like burning coals, but the pain was not as savage as the fury that seethed in his soul. He was trapped, like a wolf. If he had had his sword he would have hewn off his leg and crawled across the floor to slay Tascela. Valeria's eyes rolled toward him with mute appeal, and his own helplessness sent red waves of madness surging through his brain.

Dropping on the knee of his free leg, he strove to get his fingers between the jaws of the trap, to tear them apart by sheer strength. Blood started from beneath his fingernails, but the jaws fitted close about his leg in a circle whose segments jointed perfectly, contracted until there was no space between his mangled flesh and the fanged iron. The site of Valeria's naked body added flame to the fire of his rage.

Tascela ignored him. Rising languidly from her seat she swept the ranks of her subjects with a searching glance, and asked: "Where are Xamec, Zlanath and Tachic?"

"They did not return from the catacombs, princess," answered a man. "Like the rest of us, they bore bodies of the slain into the crypts, but they have not returned. Perhaps the ghost of Tolkemec took them."

"Be silent, fool!" she ordered harshly. "The ghost is a myth."

She came down from her dais, playing with a thin gold-hilted dagger. Her eyes burned like nothing on the hither side of hell. She paused beside the altar and spoke in the tense stillness.

"Your life shall make me young, white woman!" she said. "I shall lean upon your bosom and place my lips over yours, and slowly -- ah, slowly! -- sink this blade through your heart, so that your life, fleeing your stiffening body, shall enter mine, making me bloom again with youth and with life everlasting!"

Slowly, like a serpent arching toward its victim, she bent down through the writhing smoke, closer and closer over the now motionless woman who stared up into her glowing dark eyes -- eyes that grew larger and deeper, blazing like black moons in the swirling smoke.

The kneeling people gripped their hands and held their breath, tense for the bloody climax, and the only sound was Conan's fierce panting as he strove to tear his leg from the trap.

All eyes were glued on the altar and the white figure there; the crash of a thunderbolt could hardly have broken the spell, yet it was only a low cry that shattered the fixity of the scene and bought all whirling about -- a low cry, yet one to make the hair stand up stiffly on the scalp. They looked, and they saw.

Framed in the door to the left of the dais stood a nightmare figure. It was a man, with a tangle of white hair and a matted white beard that fell over his breast. Rags only partly covered his gaunt frame, revealing half-naked limbs strangely unnatural in appearance. The skin was not like that of a normal human. There was a suggestion of scaliness about it, as if the owner had dwelt long under conditions almost antithetical to those conditions under which human life ordinarily thrives. And there was nothing at all human about the eyes that blazed from the tangle of white hair. They were great gleaming disks that started unwinkingly, luminous, whitish, and without a hint of normal emotion or sanity. The mouth gaped, but no coherent words issued -- only a high-pitched tittering.

"Tolkemec!" whispered Tascela, livid, while the others crouched in speechless horror. "No myth, then, no ghost! Set! You have dwelt for twelve years in darkness! Twelve years among the bones of the dead! What grisly food did you find? What mad travesty of life did you live, in the stark blackness of that eternal night? I see now why Xamec and Zlanath and Tachic did not return from the catacombs -- and never will return. But why have you waited so long to strike? Were you seeking something, in the pits? Some secret weapon you knew was hidden there? And have you found it at last?"

That hideous tittering was Tolkemec's only reply, as he bounded into the room with a long leap that carried him over the secret trap before the door -- by chance, or by some faint recollection of the

ways of Xuchotl. He was not mad, as a man is and. He had dwelt apart from humanity so long that he was no longer human. Only an unbroken thread of memory embodied in hate and the urge for vengeance had connected him with the humanity from which he had been cut off, and held him lurking near the people he hated. Only that thin string had kept him from racing and prancing off for ever into the black corridors and realms of the subterranean world he had discovered, long ago.

"You sought something hidden!" whispered Tascela, cringing back. "And you have found it! You remember the feud! After all these years of blackness, you remember!"

For in the lean hand of Tolkemec now waved a curious jade-hued wand, on the end of which glowed a knob of crimson shaped like a pomegranate. She sprang aside as he thrust it out like a spear, and a beam of crimson fire lanced from the pomegranate. It missed Tascela, but the woman holding Valeria's ankles was in the way. It smote between her shoulders. There was a sharp crackling sound and the ray of fire flashed from her bosom and struck the black altar, with a snapping of blue sparks. The woman toppled sidewise, shriveling and withering like a mummy even as she fell.

Valeria rolled from the altar on the other side, and started for the opposite wall on all fours. For hell had burst loose in the throne room of dead Olmec.

The man who had held Valeria's hands was the next to die. He turned to run, but before he had taken half a dozen steps, Tolkemec, with an agility appalling in such a frame, bounded around to a position that placed the man between him and the altar. Again the red fire-beam flashed and the Tecuhltli rolled lifeless to the floor, as the beam completed its course with a burst of blue sparks against the altar.

Then began the slaughter. Screaming insanely the people rushed about the chamber, caroming from one another, stumbling and falling. And among them Tolkemec capered and pranced, dealing death. They could not escape by the doors; for apparently the metal of the portals served like the metal veined stone altar to complete the circuit for whatever hellish power flashed like thunderbolts from the witch-wand the ancient waved in his hand. When he caught a man or a woman between him and a door or the altar, that one died instantly. He chose no special victim. He took them as they came, with his rags flapping about his wildly gyrating limbs, and the gusty echoes of his tittering sweeping the room above the screams. And bodies fell like falling leaves about the altar and at the doors. One warrior in desperation rushed at him, lifting a dagger, only to fall before he could strike. But the rest were like crazed cattle, with no thought for resistance, and no chance of escape.

The last Tecuhltli except Tascela had fallen when the princess reached the Cimmerian and the girl who had taken refuge beside him. Tascela bent and touched the floor, pressing a design upon it. Instantly the iron jaws released the bleeding limb and sank back into the floor.

"Slay him if you can!" she panted, and pressed a heavy knife into his hand. "I have no magic to withstand him!"

With a grunt he sprang before the woman, not heeding his lacerated leg in the heat of the fighting lust. Tolkemec was coming toward him, his weird eyes ablaze, but he hesitated at the gleam of the knife in Conan's hand. Then began a grim game, as Tolkemec sought to circle about Conan and get the barbarian between him and the altar or a metal door, while Conan sought to avoid this and drive home his knife. The women watched tensely, holding their breath.

There was no sound except the rustle and scrape of quick-shifting feet. Tolkemec pranced and capered no more. He realized that grimmer game confronted him than the people who had died screaming and fleeing. In the elemental blaze of the barbarian's eyes he read an intent deadly as his own. Back and forth they weaved, and when one moved the other moved as if invisible threads bound them together. But all the time Conan was getting closer and closer to his enemy.

Already the coiled muscles of his thighs were beginning to flex for a spring, when Valeria cried out. For a fleeting instant a bronze door was in line with Conan's moving body. The red line leaped, searing Conan's flank as he twisted aside, and even as he shifted he hurled the knife. Old Tolkemec went down, truly slain at last, the hilt vibrating on his breast.

Tascela sprang -- not toward Conan, but toward the wand where it shimmered like a live thing on the floor. But as she leaped, so did Valeria, with a dagger snatched from a dead man; and the blade, driven with all the power of the pirate's muscles, impaled the princess of Tecuhltli so that the point stood out between her breasts. Tascela screamed once and fell dead, and Valeria spurned the body with her heel as it fell.

"I had to do that much, for my own self-respect!" panted Valeria, facing Conan across the limp corpse.

"Well, this cleans up the feud," he grunted. "It's been a hell of a night! Where did these people keep their food? I'm hungry."

"You need a bandage on that leg." Valeria ripped a length of silk from a hanging and knotted it about her waist, then tore off some smaller strips which she bound efficiently about the barbarian's lacerated limb.

"I can walk on it," he assured her. "Let's begone. It's dawn, outside this infernal city. I've had enough of Xuchotl. It's well the breed exterminated itself. I don't want any of their accursed jewels. They might be haunted."

"There is enough clean loot in the world for you and me," she said, straightening to stand tall and splendid before him.

The old blaze came back in his eyes, and this time she did not resist as he caught her fiercely in his arms.

"It's a long way to the coast," she said presently, withdrawing her lips from his.

"What matter?" he laughed. "There's nothing we can't conquer. We'll have our feet on a ship's deck before the Stygians open their ports for the trading season. And then we'll show the world what plundering means!"

JEWELS OF GW AHLUR

Conan's amour with Valeria does not last long; perhaps the fact that each of them insists on being the boss has something to do with the fact. At any rate, they part: Valeria to return to the sea, Conan to try his luck in the black kingdoms. Hearing of the priceless "Teeth of Gwahlur," a fortune in ancient jewels hidden somewhere in Keshan, he sells his services to the irascible king of Keshan to train his armies for war against the neighboring kingdom of Punt.

1. Paths of Intrigue

The cliffs rose sheer from the jungle, towering ramparts of stone that glinted jade-blue and dull crimson in the rising sun, and curved away and away to east and west above the waving emerald ocean of fronds and leaves. It looked insurmountable, that giant palisade with its sheer curtains of solid rock in which bits of quartz winked dazzlingly in the sunlight. But the man who was working his tedious way upward was already halfway to the top.

He came from a race of hillmen, accustomed to scaling forbidding crags, and he was a man of unusual strength and agility. His only garment was a pair of short red silk breeks, and his sandals were slung to his back, out of his way, as were his sword and dagger.

The man was powerfully built, supple as a panther. His skin was bronzed by the sun, his square-cut black mane confined by a silver

band about his temples. His iron muscles, quick eyes and sure feet served him well here, for it was a climb to test these qualities to the utmost. A hundred and fifty feet below him waved the jungle. An equal distance above him the rim of the cliffs was etched against the morning sky.

He labored like one driven by the necessity of haste; yet he was forced to move at a snail's pace, clinging like a fly on a wall. His groping hands and feet found niches and knobs, precarious holds at best, and sometimes he virtually hung by his finger nails. Yet upward he went, clawing, squirming, fighting for every foot. At times he paused to rest his aching muscles, and, shaking the sweat out of his eyes, twisted his head to stare searchingly out over the jungle, combing the green expanse for any trace of human life or motion.

Now the summit was not far above him, and he observed, only a few feet above his head, a break in the sheer stone of the cliff. An instant later he had reached it -- a small cavern, just below the edge of the rim. As his head rose above the lip of its floor, he grunted. He clung there, his elbows hooked over the lip. The cave was so tiny that it was little more than a niche cut in the stone, but it held an occupant. A shrivled brown mummy, cross-legged, arms folded on the withered breast upon which the shrunken head was sunk, sat in the little cavern. The limbs were bound in place with rawhide thongs which had become mere rotted wisps. If the form had ever been clothed, the ravages of time had long ago reduced the garments to dust. But thrust between the crossed arms and the shrunken breast there was a roll of parchment, yellowed with age to the color of old ivory.

The climber stretched forth a long arm and wrenched away this cylinder. Without investigation, he thrust it into his girdle and hauled himself up until he was standing in the opening in the niche. A spring upward and he caught the rim of the cliffs and pulled himself up and over almost with the same motion.

There he halted, panting, and stared downward.

It was like looking into the interior of a vast bowl, rimmed by a circular stone wall. The floor of the bowl was covered with trees and denser vegetation, though nowhere did the growth duplicate the jungle denseness of the outer forest. The cliffs marched around it without a break and of uniform height. It was a freak of nature, not to be paralleled, perhaps, in the whole world: a vast natural amphitheater, a circular bit of forested plain, three or four miles in diameter, cut off from the rest of the world, and confined within the ring of those palisaded cliffs.

But the man on the cliffs did not devote his thoughts to marveling at the topographical phenomenon. With tense eagerness he searched the tree-tops below him, and exhaled a gusty sigh when he caught the glint of marble domes amidst the twinkling green. It was no myth, then; below him lay the fabulous and deserted palace of Alkmeenon.

Conan the Cimmerian, late of the Baracha Isles, of the Black Coast, and of many other climes where life ran wild, had come to the kingdom of Keshan following the lure of a fabled treasure that outshone the hoard of the Turanian kings.

Keshan was a barbaric kingdom lying in the eastern hinterlands of Kush where the broad grasslands merge with the forests that roll up from the south. The people were a mixed race, a dusky nobility ruling a population that was largely pure Negro. The rulers -- princes and high priests -- claimed descent from a white race which, in a mythical age, had ruled a kingdom whose capital city was Alkmeenon. Conflicting legends sought to explain the reason for that race's eventual downfall, and the abandonment of the city by the survivors. Equally nebulous were the tales of the Teeth of Gwahlur, the treasure of Alkmeenon. But these misty legends had been enough to bring Conan to Keshan, over vast distances of plain, riverlaced jungle, and mountains.

He had found Keshan, which in itself was considered mythical by many northern and western nations, and he had heard enough to confirm the rumors of the treasure that men called the Teeth of Gwahlur. But

its hiding place he could not learn, and he was confronted with the necessity of explaining his presence in Keshan. Unattached strangers were not welcome there.

But he was not nonplussed. With cool assurance he made his offer to the stately, plumed, suspicious grandees of the barbarically magnificent court. He was a professional fighting man. In search of employment (he said) he had come to Keshan. For a price he would train the armies of Keshan and lead them against Punt, their hereditary enemy, whose recent successes in the field had aroused the fury of Keshan's irascible king.

The proposition was not so audacious as it might seem. Conan's fame had preceded him, even into distant Keshan; his exploits as a chief of the black corsairs, those wolves of the southern coasts, had made his name known, admired and feared throughout the black kingdoms. He did not refuse tests devised by the dusky lords. Skirmishes along the borders were incessant, affording the Cimmerian plenty of opportunities to demonstrate his ability at hand-to-hand fighting. His reckless ferocity impressed the lords of Keshan, already aware of his reputation as a leader of men, and the prospects seemed favorable. All Conan secretly desired was employment to give him legitimate excuse for remaining in Keshan long enough to locate the hiding place of the Teeth of Gwahlur. Then there came an interruption. Thutmekri came to Keshan at the head of an embassy from Zembabwei.

Thutmekri was a Stygian, an adventurer and a rogue whose wits had recommended him to the twin kings of the great hybrid trading kingdom which lay many days' march to the east. He and the Cimmerian knew each other of old, and without love. Thutmekri likewise had a proposition to make to the king of Keshan, and it also concerned the conquest of Punt -- which kingdom, incidentally, lying east of Keshan, had recently expelled the Zembabwan traders and burned their fortresses.

His offer outweighed even the prestige of Conan. He pledged himself to invade Punt from the east with a host of black spearmen, Shemitish archers, and mercenary swordsmen, and to aid the king of Keshan to annex the hostile kingdom. The benevolent kings of Zembabwei desired only a monopoly of the trade of Keshan and her tributaries -- and, as a pledge of good faith, some of the Teeth of Gwahlur. These would be put to no base usage, Thutmekri hastened to explain to the suspicious chieftains; they would be placed in the temple of Zembabwei beside the squat gold idols of Dagon and Derketo, sacred guests in the holy shrine of the kingdom, to seal the covenant between Keshan and Zembabwei. This statement brought a savage grin to Conan's hard lips.

The Cimmerian made no attempt to match wits and intrigue with Thutmekri and his Shemitish partner, Zargheba. He knew that if Thutmekri won his point, he would insist on the instant banishment of his rival. There was but one thing for Conan to do: find the jewels before the king of Keshan made up his mind, and flee with them. But by this time he was certain that they were not hidden in Keshia, the royal city, which was a swarm of thatched huts crowding about a mud wall that enclosed a palace of stone and mud and bamboo.

While he fumed with nervous impatience, the high priest Gorulga announced that before any decision could be reached, the will of the gods must be ascertained concerning the proposed alliance with Zembabwei and the pledge of objects long held holy and inviolate. The oracle of Alkmeenon must be consulted.

This was an awesome thing, and it caused tongues to wag excitedly in palace and beehive hut. Not for a century had the priests visited the silent city. The oracle, men said, was the Princess Yelaya, the last ruler of Alkmeenon, who had died in the full bloom of her youth and beauty, and whose body had miraculously remained unblemished throughout the ages. Of old, priests had made their way into the haunted city, and she had taught them wisdom. The last priest to seek the oracle had been a wicked man, who had sought to steal for himself the curiously cut jewels that men called the Teeth of Gwahlur. But

some doom had come upon him in the deserted palace, from which his acolytes, fleeing, had told tales of horror that had for a hundred years frightened the priests from the city and the oracle.

But Gorulga, the present high priest, as one confident in his knowledge of his own integrity, announced that he would go with a handful of followers to revive the ancient custom. And in the excitement tongues buzzed indiscreetly, and Conan caught the clue for which he had sought for weeks -- the overheard whisper of a lesser priest that sent the Cimmerian stealing out of Keshia the night before the dawn when the priests were to start.

Riding as hard as he dared for a night and a day and a night, he came in the early dawn to the cliffs of Alkmeenon, which stood in the southwestern corner of the kingdom, amidst uninhabited jungle which was taboo to the common men. None but the priests dared approach the haunted vale within a distance of many miles. And not even a priest had entered Alkmeenon for a hundred years.

No man had ever climbed these cliffs, legends said, and none but the priests knew the secret entrance into the valley. Conan did not waste time looking for it. Steeps that balked these black people, horsemen and dwellers of plain and level forest, were not impossible for a man born in the rugged hills of Cimmeria.

Now on the summit of the cliffs he looked down into the circular valley and wondered what plague, war, or superstition had driven the members of that ancient white race forth from their stronghold to mingle with and be absorbed by the black tribes that hemmed them in.

This valley had been their citadel. There the palace stood, and there only the royal family and their court dwelt. The real city stood outside the cliffs. Those waving masses of green jungle vegetation hid its ruins. But the domes that glistened in the leaves below him were the unbroken pinnacles of the royal palace of Alkmeenon which had defied the corroding ages.

Swinging a leg over the rim he went down swiftly. The inner side of the cliffs was more broken, not quite so sheer. In less than half the time it had taken him to ascent the outer side, he dropped to the swarded valley floor.

With one hand on his sword, he looked alertly about him. There was no reason to suppose men lied when they said that Alkmeenon was empty and deserted, haunted only by the ghosts of the dead past. But it was Conan's nature to be suspicious and wary. The silence was primordial; not even a leaf quivered on a branch. When he bent to peer under the trees, he saw nothing but the marching rows of trunks, receding and receding into the blue gloom of the deep woods.

Nevertheless he went warily, sword in hand, his restless eyes combing the shadows from side to side, his springy tread making no sound on the sward. All about him he saw signs of an ancient civilization; marble fountains, voiceless and crumbling, stood in circles of slender trees whose patterns were too symmetrical to have been a chance of nature. Forest-growth and underbrush had invaded the evenly planned groves, but their outlines were still visible. Broad pavements ran away under the trees, broken, and with grass growing through the wide cracks. He glimpsed walls with ornamental copings, lattices of carven stone that might once have served as the walls of pleasure pavilions.

Ahead of him, through the trees, the domes gleamed and the bulk of the structure supporting them became more apparent as he advanced. Presently, pushing through a screen of vine-tangled branches, he came into a comparatively open space where the trees straggled, unencumbered by undergrowth, and saw before him the wide, pillared portico of the palace.

As he mounted the broad marble steps, he noted that the building was in far better state of preservation than the lesser structures he had glimpsed. The thick walls and massive pillars seemed too powerful to crumble before the assault of time and the elements. The same enchanted quiet brooded over all. The cat-like pad of his sandaled feet seemed startlingly loud in the stillness.

Somewhere in this palace lay the effigy or image which had in

times past served as oracle for the priests of Keshan. And somewhere in the palace, unless that indiscreet priest had babbled a lie, was hidden the treasure of the forgotten kings of Alkmeenon.

Conan passed into a broad, lofty hall, lined with tall columns, between which arches gaped, their doors long rotted away. He traversed this in a twilight dimness, and at the other end passed through great double-valved bronze doors which stood partly open, as they might have stood for centuries. He emerged into a vast domed chamber which must have served as audience hall for the kings of Alkmeenon.

It was octagonal in shape, and the great dome up in which the lofty ceiling curved obviously was cunningly pierced, for the chamber was much better lighted than the hall which led to it. At the farther side of the great room there rose a dais with broad lapis-lazuli steps leading up to it, and on that dais there stood a massive chair with ornate arms and a high back which once doubtless supported a cloth-of-gold canopy. Conan grunted explosively and his eyes lit. The golden throne of Alkmeenon, named in immemorial legendry! He weighed it with a practised eye. It represented a fortune in itself, if he were but able to bear it away. Its richness fired his imagination concerning the treasure itself, and made him burn with eagerness. His fingers itched to plunge among the gems he had heard described by story-tellers in the market squares of Keshia, who repeated tales handed down from mouth to mouth through the centuries -- jewels not to be duplicated in the world, rubies, emeralds, diamonds, bloodstones, opals, sapphires, the loot of the ancient world.

He had expected to find the oracle-effigy seated on the throne, but since it was not, it was probably placed in some other part of the palace, if, indeed, such a thing really existed. But since he had turned his face toward Keshan, so many myths had proved to be realities that he did not doubt that he would find some kind of image or god.

Behind the throne there was a narrow arched doorway which doubtless had been masked by hangings in the days of Alkmeenon's life. He glanced through it and saw that it let into an alcove, empty, and with a narrow corridor leading off from it at right angles. Turning away from it, he spied another arch to the left of the dais, and it, unlike the others, was furnished with a door. Nor was it any common door. The portal was of the same rich metal as the throne, and carved with many curious arabesques.

At his touch it swung open so readily that its hinges might recently have been oiled. Inside he halted, staring.

He was in a square chamber of no great dimensions, whose marble walls rose to an ornate ceiling, inlaid with gold. Gold friezes ran about the base and the top of the walls, and there was no door other than the one through which he had entered. But he noted these details mechanically. His whole attention was centered on the shape which lay on an ivory dais before him.

He had expected an image, probably carved with the skill of a forgotten art. But no art could mimic the perfection of the figure that lay before him.

It was no effigy of stone or metal or ivory. It was the actual body of a woman, and by what dark art the ancients had preserved that form unblemished for so many ages Conan could not even guess. The very garments she wore were intact -- and Conan scowled at that, a vague uneasiness stirring at the back of his mind. The arts that preserved the body should not have affected the garments. Yet there they were -- gold breast-plates set with concentric circles of small gems, gilded sandals, and a short silken skirt upheld by a jeweled girdle. Neither cloth nor metal showed any signs of decay.

Yelaya was coldly beautiful, even in death. Her body was like alabaster, slender yet voluptuous; a great crimson jewel gleamed against the darkly piled foam of her hair.

Conan stood frowning down at her, and then tapped the dais with his sword. Possibilities of a hollow containing the treasure occurred to him, but the dais rang solid. He turned and paced the chamber in

some indecision. Where should he search first, in the limited time at his disposal? The priest he had overheard babbling to a courtesan had said the treasure was hidden in the palace. But that included a space of considerable vastness. He wondered if he should hide himself until the priests had come and gone, and then renew the search. But there was a strong chance that they might take the jewels with them when they returned to Keshia. For he was convinced that Thutmekri had corrupted Gorulga.

Conan could predict Thutmekri's plans, from his knowledge of the man. He knew that it had been Thutmekri who had proposed the conquest of Punt to the kings of Zembabwei, which conquest was but one move toward their real goal -- the capture of the Teeth of Gwahlur. Those wary kings would demand proof that the treasure really existed before they made any move. The jewels Thutmekri asked as a pledge would furnish that proof.

With positive evidence of the treasure's reality, the kings of Zimbabwei would move. Punt would be invaded simultaneously from the east and the west, but the Zembabwans would see to it that the Keshani did most of the fighting, and then, when both Punt and Keshan were exhausted from the struggle, the Zembabwans would crush both races, loot Keshan and take the treasure by force, if they had to destroy every building and torture every living human in the kingdom.

But there was always another possibility: if Thutmekri could get his hands on the hoard, it would be characteristic of the man to cheat his employers, steal the jewels for himself and decamp, leaving the Zembabwan emissaries holding the sack.

Conan believed that this consulting of the oracle was but a ruse to persuade the king of Keshan to accede to Thutmekri's wishes -- for he never for a moment doubted that Gorulga was as subtle and devious as all the rest mixed up in this grand swindle. Conan had not approached the high priest himself, because in the game of bribery he would have no chance against Thutmekri, and to attempt it would be to play directly into the Stygian's hands. Gorulga could denounce the Cimmerian to the people, establish a reputation for integrity, and rid Thutmekri of his rival at one stroke. He wondered how Thutmekri had corrupted the high priest, and just what could be offered as a bribe to a man who had the greatest treasure in the world under his fingers.

At any rate he was sure that the oracle would be made to say that the gods willed it that Keshan would follow Thutmekri's wishes, and he was sure, too, that it would drop a few pointed remarks concerning himself. After that Keshia would be too hot for the Cimmerian, nor had Conan had any intention of returning when he rode way in the night.

The oracle chamber held no clue for him. He went forth into the great throne room and laid his hands on the throne. It was heavy, but he could tilt it up. The floor beneath, a thick marble dais, was solid. Again he sought the alcove. His mind clung to a secret crypt near the oracle. Painstakingly he began to tap along the walls, and presently his taps rang hollow at a spot opposite the mouth of the narrow corridor. Looking more closely he saw that the crack between the marble panel at that point and the next was wider than usual. He inserted a dagger point and pried.

Silently the panel swung open, revealing a niche in the wall, but nothing else. He swore feelingly. The aperture was empty, and it did not look as if it had ever served as a crypt for treasure. Leaning into the niche he saw a system of tiny holes in the wall, about on a level with a man's mouth. He peered through, and grunted understandingly. That was the wall that formed the partition between the alcove and the oracle chamber. Those holes had not been visible in the chamber. Conan grinned. This explained the mystery of the oracle, but it was a bit cruder than he had expected. Gorulga would plant either himself or some trusted minion in that niche, to talk through the holes, the credulous acolytes, black men all, would accept it as the veritable voice of Yelaya.

Remembering something, the Cimmerian drew forth the roll of

parchment he had taken from the mummy and unrolled it carefully, as it seemed ready to fall to pieces with age. He scowled over the dim characters with which it was covered. In his roaming about the world the giant adventurer had picked up a wide smattering of knowledge, particularly including the speaking and reading of many alien tongues. Many a sheltered scholar would have been astonished at the Cimmerian's linguistic abilities, for he had experienced many adventures where knowledge of a strange language had meant the difference between life and death.

The characters were puzzling, at once familiar and unintelligible, and presently he discovered the reason. They were the characters of archaic Pelishtic, which possessed many points of difference from the modern script, with which he was familiar, and which, three centuries ago, had been modified by conquest by a nomad tribe. This older, purer script baffled him. He made out a recurrent phrase, however, which he recognized as a proper name: Bit-Yakin. He gathered that it was the name of the writer.

Scowling, his lips unconsciously moving as he struggled with the task, he blundered through the manuscript, finding much of it untranslatable and most of the rest of it obscure.

He gathered that the writer, the mysterious Bit-Yakin, had come from afar with his servants, and entered the valley of Alkmeenon. Much that followed was meaningless, interspersed as it was with unfamiliar phrases and characters. Such as he could translate seemed to indicate the passing of a very long period of time. The name of Yelaya was repeated frequently, and toward the last part of the manuscript it became apparent that Bit-Yakin knew that death was upon him. With a slight start Conan realized that the mummy in the cavern must be the remains of the writer of the manuscript, the mysterious Pelishti, Bit-Yakin. The man had died, as he had prophesied, and his servants, obviously, had placed him in that open crypt, high up on the cliffs, according to his instructions before his death.

It was strange that Bit-Yakin was not mentioned in any of the legends of Alkmeenon. Obviously he had come to the valley after it had been deserted by the original inhabitants -- the manuscript indicated as much -- but it seemed peculiar that the priests who came in the old days to consult the oracle had not seen the man or his servants. Conan felt sure that the mummy and this parchment was more than a hundred years old. Bit-Yakin had dwelt in the valley when the priests came of old to bow before dead Yelaya. Yet concerning him the legends were silent, telling only of a deserted city, haunted only by the dead.

Why had the man dwelt in this desolate spot, and to what unknown destination had his servants departed after disposing of their master's corpse?

Conan shrugged his shoulders and thrust the parchment back into his girdle -- he started violently, the skin on the backs of his hands tingling. Startingly, shockingly in the slumberous stillness, there had boomed the deep strident clangor of a great gong!

He wheeled, crouching like a great cat, sword in hand, glaring down the narrow corridor from which the sound had seemed to come. Had the priests of Keshia arrived? This was improbable, he knew; they would not have had time to reach the valley. But that gong was indisputable evidence of human presence.

Conan was basically a direct-actionist. Such subtlety as he possessed had been acquired through contact with the more devious races. When taken off guard by some unexpected occurrence, he reverted instinctively to type. So now, instead of hiding or slipping away in the opposite direction as the average man might have done, he ran straight down the corridor in the direction of the sound. His sandals made no more sound than the pads of a panther would have made; his eyes were slits, his lips unconsciously asnarl. Panic had momentarily touched his soul at the shock of that unexpected reverberation, and the red rage of the primitive that is awakened by threat of peril, always lurked close to the surface of the Cimmerian.

He emerged presently from the winding corridor into a small open

court. Something glinting in the sun caught his eye. It was the gong, a great gold disk, hanging from a gold arm extending from the crumbling wall. A brass mallet lay near, but there was no sound or sight of humanity. The surrounding arches gaped emptily. Conan crouched inside the doorway for what seemed a long time. There was no sound or movement throughout the great palace. His patience exhausted at last, he glided around the curve of the court, peering into the arches, ready to leap either way like a flash of light, or to strike right or left as a cobra strikes.

He reached the gong, started into the arch nearest it. He saw only a dim chamber, littered with the debris of decay. Beneath the gong the polished marble flags showed no footprint, but there was a scent in the air -- a faintly fetid odor he could not classify; his nostrils dilated like those of a wild beast as he sought in vain to identify it.

He turned toward the arch -- with appalling suddenness the seemingly solid flags splintered and gave way under his feet. Even as he fell he spread wide his arms and caught the edges of the aperture that gaped beneath him. The edges crumbled off under his clutching fingers. Down into utter blackness he shot, into black icy water that gripped him and whirled him away with breathless speed.

2. A Goddess Awakens

The Cimmerian at first made no attempt to fight the current that was sweeping him through lightless night. He kept himself afloat, gripping between his teeth the sword, which he had not relinquished, even in his fall, and did not seek to guess to what doom he was being borne. But suddenly a beam of light lanced the darkness ahead of him. He saw the surging, seething black surface of the water, in turmoil as if disturbed by some monster of the deep, and he saw the sheer stone walls of the channel curved up to a vault overhead. On each side ran a narrow ledge, just below the arching roof, but they were far out of his reach. At one point this roof had been broken, probably fallen in, and the light was streaming through the aperture. Beyond that shaft of light was utter blackness, and panic assailed the Cimmerian as he saw he would be swept on past that spot of light, and into the unknown blackness again.

Then he saw something else: bronze ladders extending from the ledges to the water's surface at regular intervals, and there was one just ahead of him. Instantly he struck out for it, fighting the current that would have held him to the middle of the stream. It dragged at him as with tangible, animate, slimy hands, but he buffeted the rushing surge with the strength of desperation and drew closer and closer inshore, fighting furiously for every inch. Now he was even with the ladder and with a fierce, gasping plunge he gripped the bottom rung and hung on, breathless.

A few seconds later he struggled up out of the seething water, trusting his weight dubiously to the corroded rungs. They sagged and bent, but they held, and he clambered up onto the narrow ledge which ran along the wall scarcely a man's length below the curving roof. The tall Cimmerian was forced to bend his head as he stood up. A heavy bronze door showed in the stone at a point even with the head of the ladder, but it did not give to Conan's efforts. He transferred his sword from his teeth to its scabbard, spitting blood -- for the edge had cut his lips in that fierce fight with the river -- and turned his attention to the broken roof.

He could reach his arms up through the crevice and grip the edge, and careful testing told him it would bear his weight. An instant later he had drawn himself up through the hole, and found himself in a wide chamber, in a state of extreme disrepair. Most of the roof had fallen in, as well as a great section of the floor, which was laid over the vault of a subterranean river. Broken arches opened into other chambers and corridors, and Conan believed he was still in the great palace. He wondered uneasily how many chambers in that palace

had underground water directly under them, and when the ancient flags or tiles might give way again and precipitate him back into the current from which he had just crawled.

And he wondered just how much of an accident that fall had been. Had those rotten flags simply chanced to give way beneath his weight, or was there a more sinister explanation? One thing at least was obvious: he was not the only living thing in that palace. That gong had not sounded of its own accord, whether the noise had been meant to lure him to his death, or not. The silence of the palace became suddenly sinister, fraught with crawling menace.

Could it be someone on the same mission as himself? A sudden thought occurred to him, at the memory of the mysterious Bit-Yakin. Was it not possible that this man had found the Teeth of Gwahlur in his long residence in Alkmeenon -- that his servants had taken them with them when they departed? The possibility that he might be following a will-o'-the-wisp infuriated the Cimmerian.

Choosing a corridor which he believed led back toward the part of the palace he had first entered, he hurried along it, stepping gingerly as he thought of that black river that seethed and foamed somewhere below his feet.

His speculations recurrently revolved about the oracle chamber and its cryptic occupant. Somewhere in that vicinity must be the clue to the mystery of the treasure, if indeed it still remained in its immemorial hiding place.

The great palace lay silent as ever, disturbed only by the swift passing of his sandaled feet. The chambers and halls he traversed were crumbling into ruin, but as he advanced the ravages of decay became less apparent. He wondered briefly for what purpose the ladders had been suspended from the ledges over the subterranean river, but dismissed the matter with a shrug. He was little interested in speculating over unremunerative problems of antiquity.

He was not sure just where the oracle chamber lay, from where he was, but presently he emerged into a corridor which led back into the great throne room under one of the arches. He had reached a decision; it was useless for him to wander aimlessly about the palace, seeking the hoard. He would conceal himself somewhere here, wait until the Keshani priests came, and then, after they had gone through the farce of consulting the oracle, he would follow them to the hiding place of the gems, to which he was certain they would go. Perhaps they would take only a few of the jewels with them. He would content himself with the rest.

Drawn by a morbid fascination, he re-entered the oracle chamber and stared down again at the motionless figure of the princess who was worshipped as a goddess, entranced by her frigid beauty. What cryptic secret was locked in that marvelously molded form?

He started violently. The breath sucked through his teeth, the short hairs prickled at the back of his scalp. The body still lay as he had first seen it, silent, motionless, in breast-plates of jeweled gold, gilded sandals and silken skirt. But now there was a subtle difference. The lissom limbs were not rigid, a peach-bloom touched the cheeks, the lips were red--

With a panicky curse Conan ripped out his sword.

"Crom! She's alive!"

At his words the long dark lashes lifted; the eyes opened and gazed up at him inscrutably, dark, lustrous, mystical. He glared in frozen speechlessness.

She sat up with a supple ease, still holding his ensorcelled stare.

He licked his dry lips and found voice.

"You -- are -- are you Yelaya?" he stammered.

"I am Yelaya!" The voice was rich and musical, and he stared with new wonder. "Do not fear. I will not harm you if you do my bidding."

"How can a dead woman come to life after all these centuries?" he demanded, as if skeptical of what his senses told him. A curious gleam was beginning to smolder in his eyes.

She lifted her arms in a mystical gesture.

"I am a goddess. A thousand years ago there descended upon me the curse of the greater gods, the gods of darkness beyond the borders of light. The mortal in me died; the goddess in me could never die. Here I have lain for so many centuries, to awaken each night at sunset and hold my court as of yore, with specters drawn from the shadows of the past. Man, if you would not view that which will blast your soul for ever, go hence quickly! I command you! Go!" The voice became imperious, and her slender arm lifted and pointed.

Conan, his eyes burning slits, slowly sheathed his sword, but he did not obey her order. He stepped closer, as if impelled by a powerful fascination -- without the slightest warning he grabbed her up in a bear-like grasp. She screamed a very ungoddess-like scream, and there was a sound of ripping silk, as with one ruthless wrench he tore off her skirt.

"Goddess! Ha!" His bark was full of angry contempt. He ignored the frantic writhings of his captive. "I thought it was strange that a princess of Alkmeenon would speak with a Corinthian accent! As soon as I'd gathered my wits I knew I'd seen you somewhere. You're Muriela, Zargheba's Corinthian dancing girl. This crescent-shaped birthmark on your hip proves it. I saw it once when Zargheba was whipping you. Goddess! Bah!" He smacked the betraying hip contemptuously and resoundingly with his open hand, and the girl yelped piteously.

All her imperiousness had gone out of her. She was no longer a mystical figure of antiquity, but a terrified and humiliated dancing girl, such as can be bought at almost any Shemitish market place. She lifted up her voice and wept unashamedly. Her captor glared down at her with angry triumph.

"Goddess! Ha! So you were one of the veiled women Zargheba brought to Keshia with him. Did you think you could fool me, you little idiot? A year ago I saw you in Akbitana with that swine, Zargheba, and I don't forget faces -- or women's figures. I think I'll--"

Squirming about in his grasp she threw her slender arms about his massive neck in an abandon of terror; tears coursed down her cheeks, and her sobs quivered with a note of hysteria.

"Oh, please don't hurt me! Don't! I had to do it! Zargheba brought me here to act as the oracle!"

"Why, you sacrilegious little hussy!" rumbled Conan. "Do you not fear the gods? Crom! Is there no honesty anywhere?"

"Oh, please!" she begged, quivering with abject fright. "I couldn't disobey Zargheba. Oh, what shall I do? I shall be cursed by these heathen gods!"

"What do you think the priests will do to you if they find out you're an imposter?" he demanded.

At the thought her legs refused to support her, and she collapsed in a shuddering heap, clasping Conan's knees and mingling incoherent pleas for mercy and protection with piteous protestations of her innocence of any malign intention. It was a vivid change from her pose as the ancient princess, but not surprising. The fear that had nerved her then was now her undoing.

"Where is Zargheba?" he demanded. "Stop yammering, damn it, and answer me."

"Outside the palace," she whimpered, "watching for the priests."

"How many men with him?"

"None. We came alone."

"Ha!" It was much like the satisfied grunt of a hunting lion. "You must have left Keshia a few hours after I did. Did you climb the cliffs?"

She shook her head, too choked with tears to speak coherently. With an impatient imprecation he seized her slim shoulders and shook her until she gasped for breath.

"Will you quit that blubbering and answer me? How did you get into the valley?"

"Zargheba knew the secret way," she gasped. "The priest Gwarunga told him, and Thutmekri. On the south side of the valley there is a broad pool lying at the foot of the cliffs. There is a cave-mouth

under the surface of the water that is not visible to the casual glance. We ducked under the water and entered it. The cave slopes up out of the water swiftly and leads through the cliffs. The opening on the side of the valley is masked by heavy thickets."

"I climbed the cliffs on the east side," he muttered. "Well, what then?"

"We came to the palace and Zargheba hid me among the trees while he went to look for the chamber of the oracle. I do not think he fully trusted Gwarunga. While he was gone I thought I heard a gong sound, but I was not sure. Presently Zargheba came and took me into the palace and brought me to this chamber, where the goddess Yelaya lay upon the dais. He stripped the body and clothed me in the garments and ornaments. Then he went forth to hide the body and watch for the priests. I have been afraid. When you entered I wanted to leap up and beg you to take me away from this place, but I feared Zargheba. When you discovered I was alive, I thought I could frighten you away."

"What were you to say as the oracle?" he asked.

"I was to bid the priests to take the Teeth of Gwahlur and give some of them to Thutmekri as a pledge, as he desired, and place the rest in the palace at Keshia. I was to tell them that an awful doom threatened Keshan if they did not agree to Thutmekri's proposals. And, oh, yes, I was to tell them that you were to be skinned alive immediately."

"Thutmekri wanted the treasure where he -- or the Zembabwans -- could lay hand on it easily," muttered Conan, disregarding the remark concerning himself. "I'll carve his liver yet -- Gorulga is a party to this swindle, of course?"

"No. He believes in his gods, and is incorruptible. He knows nothing about this. He will obey the oracle. It was all Thutmekri's plan. Knowing the Keshani would consult the oracle, he had Zargheba bring me with the embassy from Zembabwei, closely veiled and secluded."

"Well, I'm damned!" muttered Conan. "A priest who honestly believes in his oracle, and can not be bribed. Crom! I wonder if it was Zargheba who banged that gong. Did he know I was here? Could he have known about that rotten flagging? Where is he now, girl?"

"Hiding in a thicket of lotus trees, near the ancient avenue that leads from the south wall of the cliffs to the palace," she answered. Then she renewed her importunities. "Oh, Conan, have pity on me! I am afraid of this evil, ancient place. I know I have heard stealthy footfalls padding about me -- oh, Conan, take me away with you! Zargheba will kill me when I have served his purpose here -- I know it! The priests, too, will kill me if they discover my deceit."

"He is a devil -- he bought me from a slave-trader who stole me out of a caravan bound through southern Koth, and has made me the tool of his intrigues ever since. Take me away from him! You can not be as cruel as he. Don't leave me to be slain here! Please! Please!"

She was on her knees, clutching at Conan hysterically, her beautiful tear-stained face upturned to him, her dark silken hair flowing in disorder over her white shoulders. Conan picked her up and set her on his knee.

"Listen to me. I'll protect you from Zargheba. The priests shall not know of your perfidy. But you've got to do as I tell you."

She faltered promises of explicit obedience, clasping his corded neck as if seeking security from the contact.

"Good. When the priests come, you'll act the part of Yelaya, as Zargheba planned -- it'll be dark, and in the torchlight they'll never know the difference. But you'll say this to them: 'It is the will of the gods that the Stygian and his Shemitish dogs be driven from Keshan. They are thieves and traitors who plot to rob the gods. Let the Teeth of Gwahlur be placed in the care of the general Conan. Let him lead the armies of Keshan. He is beloved of the gods.'"

She shivered, with an expression of desperation, but acquiesced.

"But Zargheba?" she cried. "He'll kill me!"

"Don't worry about Zargheba," he grunted. "I'll take care of that

dog. You do as I say. Here, put up your hair again. It's fallen all over your shoulders. And the gem's fallen out of it."

He replaced the great glowing gem himself, nodding approval.

"It's worth a roomful of slaves, itself alone. Here, put your skirt back on. It's torn down the side, but the priests will never notice it. Wipe your face. A goddess doesn't cry like a whipped schoolgirl. By Crom, you do look like Yelaya, face hair, figure, and all! If you act the goddess with the priests as well as you did with me, you'll fool them easily."

"I'll try," she shivered.

"Good; I'm going to find Zargheba."

At that she became panicky again.

"No! Don't leave me alone! This place is haunted!"

"There's nothing here to harm you," he assured her impatiently.

"Nothing but Zargheba, and I'm going to look after him. I'll be back shortly. I'll be watching from close by in case anything goes wrong during the ceremony; but if you play your part properly, nothing will go wrong."

And turning, he hastened out of the oracle chamber; behind him Muriela squeaked wretchedly at his going.

Twilight had fallen. The great rooms and halls were shadowy and indistinct; copper friezes glinted dully through the dusk. Conan strode like a silent phantom through the great halls, with a sensation of being stared at from the shadowed recesses by invisible ghosts of the past. No wonder the girl was nervous amid such surroundings.

He glided down the marble steps like a slinking panther, sword in hand. Silence reigned over the valley, and above the rim of the cliffs, stars were blinking out. If the priests of Keshia had entered the valley there was not a sound, not a movement in the greenery to betray them. He made out the ancient broken-paved avenue, wandering away to the south, lost amid clustering masses of fronds and thick-leaved bushes. He followed it warily, hugging the edge of the paving where the shrubs massed their shadows thickly, until he saw ahead of him, dimly in the dusk, the clump of lotus-trees, the strange growth peculiar to the black lands of Kush. There, according to the girl, Zargheba should be lurking. Conan became stealth personified. A velvet-footed shadow, he melted into the thickets.

He approached the lotus grove by a circuitous movement, and scarcely the rustle of a leaf proclaimed his passing. At the edge of the trees he halted suddenly, crouched like a suspicious panther among the deep shrubs. Ahead of him, among the dense leaves, showed a pallid oval, dim in the uncertain light. It might have been one of the great white blossoms which shone thickly among the branches. But Conan knew that it was a man's face. And it was turned toward him. He shrank quickly deeper into the shadows. Had Zargheba seen him? The man was looking directly toward him. Seconds passed. The dim face had not moved. Conan could make out the dark tuft below that was the short black beard.

And suddenly Conan was aware of something unnatural. Zargheba, he knew, was not a tall man. Standing erect, he head would scarcely top the Cimmerians shoulders; yet that face was on a level with Conan's own. Was the man standing on something? Conan bent and peered toward the ground below the spot where the face showed, but his vision was blocked by undergrowth and the thick boles of the trees. But he saw something else, and he stiffened. Through a slot in the underbrush he glimpsed the stem of the tree under which, apparently, Zargheba was standing. The face was directly in line with that tree. He should have seen below that face, not the tree-trunk, but Zargheba's body -- but there was no body there.

Suddenly tenser than a tiger who stalks his prey, Conan glided deeper into the thicket, and a moment later drew aside a leafy branch and glared at the face that had not moved. Nor would it ever move again, of its own volition. He looked on Zargheba's severed head, suspended from the branch of the tree by its own long black hair.

3. The Return of the Oracle

Conan wheeled supplely, sweeping the shadows with a fiercely questing stare. There was no sign of the murdered man's body; only yonder the tall lush grass was trampled and broken down and the sward was dabbled darkly and wetly. Conan stood scarcely breathing as he strained his ears into the silence. The trees and bushes with their great pallid blossoms stood dark, still, and sinister, etched against the deepening dusk.

Primitive fears whispered at the back of Conan's mind. Was this the work of the priests of Keshan? If so, where were they? Was it Zargheba, after all, who had struck the gong? Again there rose the memory of Bit-Yakin and his mysterious servants. Bit-Yakin was dead, shriveled to a hulk of wrinkled leather and bound in his hollowed crypt to greet the rising sun for ever. But the servants of Bit-Yakin were unaccounted for. _There was no proof they had ever left the valley._

Conan thought of the girl, Muriela, alone and unguarded in that great shadowy palace. He wheeled and ran back down the shadowed avenue, and he ran as a suspicious panther runs, poised even in full stride to whirl right or left and strike death blows.

The palace loomed through the trees, and he saw something else -- the glow of fire reflecting redly from the polished marble. He melted into the bushes that lined the broken street, glided through the dense growth and reached the edge of the open space before the portico. Voices reached him; torches bobbed and their flare shone on glossy ebon shoulders. The priests of Keshan had come.

They had not advanced up the wide, overgrown avenue as Zargheba had expected them to do. Obviously there was more than one secret way into the valley of Alkmeenon.

They were filing up the broad marble steps, holding their torches high. He saw Gorulga at the head of the parade, a profile chiseled out of copper, etched in the torch glare. The rest were acolytes, giant black men from whose skins the torches struck highlights. At the end of the procession there stalked a huge Negro with an unusually wicked cast of countenance, at the sight of whom Conan scowled. That was Gwarunga, whom Muriela had named as the man who had revealed the secret of the pool-entrance to Zargheba. Conan wondered how deeply the man was in the intrigues of the Stygian.

He hurried toward the portico, circling the open space to keep in the fringing shadows. They left no one to guard the entrance. The torches streamed steadily down the long dark hall. Before they reached the double-valved door at the other end, Conan had mounted the outer steps and was in the hall behind them. Slinking swiftly along the column-lined wall, he reached the great door as they crossed the huge throne room, their torches driving back the shadows. They did not look back. In single file, their ostrich plumes nodding, their leopardskin tunics contrasting curiously with the marble and arabesqued metal of the ancient palace, they moved across the wide room and halted momentarily at the golden door to the left of the throne-dais.

Gorluga's voice boomed eerily and hollowly in the great empty space, framed in sonorous phrases unintelligible to the lurking listener; then the high priest thrust open the golden door and entered, bowing repeatedly from the waist and behind him the torches sank and rose, showering flakes of flame, as the worshippers imitated their master. The gold door closed behind them, shutting out sound and sight, and Conan darted across the throne-chamber and into the alcove behind the throne. He made less sound than a wind blowing across the chamber.

Tiny beams of light streamed through the apertures in the wall, as he pried open the secret panel. Gliding into the niche, he peered through. Muriela sat upright on the dais, her arms folded, her head leaning back against the wall, within a few inches of his eyes. The delicate perfume of her foamy hair was in his nostrils. He could not

see her face, of course, but her attitude was as if she gazed tranquilly into some far gulf of space, over and beyond the shaven heads of the black giants who knelt before her. Conan grinned with appreciation. "The little slut's an actress," he told himself. He knew she was shriveling with terror, but she showed no sign. In the uncertain flare of the torches she looked exactly like the goddess he had seen lying on that same dais, if one could imagine that goddess imbued with vibrant life.

Gorulga was booming forth some kind of a chant in an accent unfamiliar to Conan, and which was probably some invocation in the ancient tongue of Alkmeenon, handed down from generation to generation of high priests. It seemed interminable. Conan grew restless. The longer the thing lasted, the more terrific would be the strain on Muriela. If she snapped -- he hitched his sword and dagger forward. He could not see the little trollop tortured and slain by black men.

But the chant -- deep, low-pitched, and indescribably ominous -- came to a conclusion at last, and a shouted acclaim from the acolytes marked its period. Lifting his head and raising his arms toward the silent form on the dais, Gorulga cried in the deep, rich resonance that was the natural attribute of the Keshani priest: "O great goddess, dweller with the great one of darkness, let thy heart be melted, thy lips opened for the ears of thy slave whose head is in the dust beneath thy feet! Speak, great goddess of the holy valley! Thou knowest the paths before us; the darkness that vexes us is as the light of the midday sun to thee. Shed the radiance of thy wisdom on the paths of thy servants! Tell us, O mouthpiece of the gods: what is their will concerning Thutmekri the Stygian?"

The high-piled burnished mass of hair that caught the torchlight in dull bronze gleams quivered slightly. A gusty sigh rose from the blacks, half in awe, half in fear. Muriela's voice came plainly to Conan's ears in the breathless silence, and it seemed cold, detached, impersonal, though he winced at the Corinthian accent.

"It is the will of the gods that the Stygian and his Shemitish dogs be driven from Keshan!" She was repeating his exact words. "They are thieves and traitors who plot to rob the gods. Let the Teeth of Gwahlur be placed in the care of the general Conan. Let him lead the armies of Keshan. He is beloved of the gods!"

There was a quiver in her voice as she ended, and Conan began to sweat, believing she was on the point of an hysterical collapse. But the blacks did not notice, any more than they identified the Corinthian accent, of which they knew nothing. They smote their palms softly together and a murmur of wonder and awe rose from them. Gorulga's eyes glittered fanatically in the torchlight.

"Yelaya has spoken!" he cried in an exalted voice. "It is the will of the gods! Long ago, in the days of our ancestors, they were made taboo and hidden at the command of the gods, who wrenched them from the awful jaws of Gwahlur the king of darkness, in the birth of the world. At the command of the gods the Teeth of Gwahlur were hidden; at their command they shall be brought forth again. O star-born goddess, give us your leave to go to the secret hiding-place of the Teeth to secure them for him whom the gods love!"

"You have my leave to go!" answered the false goddess, with an imperious gesture of dismissal that set Conan grinning again, and the priests backed out, ostrich plumes and torches rising and falling with the rhythm of their genuflexions.

The gold door closed and with a moan, the goddess fell back limply on the dais. "Conan!" she whimpered faintly. "Conan!"

"Shhh!" he hissed through the apertures, and turning, glided from the niche and closed the panel. A glimpse past the jamb of the carved door showed him the torches receding across the great throne room, but he was at the same time aware of a radiance that did not emanate from the torches. He was startled, but the solution presented itself instantly. An early moon had risen and its light slanted through the pierced dome which by some curious workmanship intensified the light. The shining dome of Alkmeenon was no fable, then. Perhaps its

interior was of the curious whitely flaming crystal found only in the hills of the black countries. The light flooded the throne room and seeped into the chambers immediately adjoining.

But as Conan made toward the door that led into the throne room, he was brought around suddenly by a noise that seemed to emanate from the passage that led off from the alcove. He crouched at the mouth, staring into it, remembering the clangor of the gong that had echoed from it to lure him into a snare. The light from the dome filtered only a little way into that narrow corridor, and showed him only empty space. Yet he could have sworn that he had heard the furtive pad of a foot somewhere down it.

While he hesitated, he was electrified by a woman's strangled cry from behind him. Bounding through the door behind the throne, he saw an unexpected spectacle, in the crystal light.

The torches of the priests had vanished from the great hall outside -- but one priest was still in the palace: Gwarunga. His wicked features were convulsed with fury, and he grasped the terrified Muriela by the throat, choking her efforts to scream and plead, shaking her brutally.

"Traitor!" Between his thick red lips his voice hissed like a cobra. "What game are you playing? Did not Zargheba tell you what to say? Aye, Thutmekri told me! Are you betraying your master, or is he betraying his friends through you? Slut! I'll twist off your false head -- but first I'll--"

A widening of his captive's lovely eyes as she stared over his shoulder warned the huge black. He released her and wheeled, just as Conan's sword lashed down. The impact of the stroke knocked him headlong backward to the marble floor, where he lay twitching, blood oozing from a ragged gash in his scalp.

Conan started toward him to finish the job -- for he knew that the black's sudden movement had caused the blade to strike flat -- but Muriela threw her arms convulsively about him.

"I've done as you ordered!" she gasped hysterically. "Take me away! Oh, please take me away!"

"We can't go yet," he grunted. "I want to follow the priests and see where they get the jewels. There may be more loot hidden there. But you can go with me. Where's that gem you wore in your hair?"

"It must have fallen out on the dais," she stammered, feeling for it. "I was so frightened -- when the priests left I ran out to find you, and this big brute had stayed behind, and he grabbed me--"

"Well, go get it while I dispose of this carcass," he commanded. "Go on! That gem is worth a fortune itself."

She hesitated, as if loth to return to that cryptic chamber; then, as he grasped Gwarunga's girdle and dragged him into the alcove, she turned and entered the oracle room.

Conan dumped the senseless black on the floor, and lifted his sword. The Cimmerian had lived too long in the wild places of the world to have any illusions about mercy. The only safe enemy was a headless enemy. But before he could strike, a startling scream checked the lifted blade. It came from the oracle chamber.

"Conan! Conan! She's come back!" The shriek ended in a gurgle and a scraping shuffle.

With an oath Conan dashed out of the alcove, across the throne dais and into the oracle chamber, almost before the sound had ceased. There he halted, glaring bewilderedly. To all appearances Muriela lay placidly on the dais, eyes closed as if in slumber.

"What in thunder are you doing?" he demanded acidly. "Is this any time to be playing jokes--"

His voice trailed away. His gaze ran along the ivory thigh molded in the close-fitting silk skirt. That skirt should gape from girdle to hem. He knew, because it had been his own hand that tore it, as he ruthlessly stripped the garment from the dancer's writhing body. But the skirt showed no rent. A single stride brought him to the dais and he laid his hand on the ivory body -- snatched it away as if it had encountered hot iron instead of the cold immobility of death.

"Crom!" he muttered, his eyes suddenly slits of balefire. "It's

not Muriela! It's Yelaya!"

He understood now that frantic scream that had burst from Muriela's lips when she entered the chamber. The goddess had returned. The body had been stripped by Zargheba to furnish the accouterments for the pretender. Yet now it was clad in silk and jewels as Conan had first seen it. A peculiar prickling made itself manifest among the sort hairs at the base of Conan's scalp.

"Muriela!" he shouted suddenly. "_Muriela!_ Where the devil are you?"

The walls threw back his voice mockingly. There was no entrance that he could see except the golden door, and none could have entered or departed through that without his knowledge. This much was indisputable: Yelaya had been replaced on the dais within the few minutes that had elapsed since Muriela had first left the chamber to be seized by Gwarunga; his ears were still tingling with the echoes of Muriela's scream, yet the Corinthian girl had vanished as if into thin air. There was but one explanation, if he rejected the darker speculation that suggested the supernatural -- somewhere in the chamber there was a secret door. And even as the thought crossed his mind, he saw it.

In what had seemed a curtain of solid marble, a thin perpendicular crack showed and in the crack hung a wisp of silk. In an instant he was bending over it. That shred was from Muriela's torn skirt. The implication was unmistakable. It had been caught in the closing door and torn off as she was borne through the opening by whatever grim beings were her captors. The bit of clothing had prevented the door from fitting perfectly into its frame.

Thrusting his dagger-point into the crack, Conan exerted leverage with a corded forearm. The blade bent, but it was of unbreakable Akbitanan steel. The marble door opened. Conan's sword was lifted as he peered into the aperture beyond, but he saw no shape of menace. Light filtering into the oracle chamber revealed a short flight of steps cut out of marble. Pulling the door back to its fullest extent, he drove his dagger into a crack in the floor, propping it open. Then he went down the steps without hesitation. He saw nothing, heard nothing. A dozen steps down, the stair ended in a narrow corridor which ran straight away into gloom.

He halted suddenly, posed like a statue at the foot of the stair, staring at the paintings which frescoed the walls, half visible in the dim light which filtered down from above. The art was unmistakably Pelishti; he had seen frescoes of identical characteristics on the walls of Asgalun. But the scenes depicted had no connection with anything Pelishti, except for one human figure, frequently recurrent: a lean, white-bearded old man whose racial characteristics were unmistakable. They seemed to represent various sections of the palace above. Several scenes showed a chamber he recognized as the oracle chamber with the figure of Yelaya stretched upon the ivory dais and huge black men kneeling before it. And there behind the wall, in the niche, lurked the ancient Pelishti. And there were other figures, too -- figures that moved through the deserted palace, did the bidding of the Pelishti, and dragged unnamable things out of the subterranean river. In the few seconds Conan stood frozen, hitherto unintelligible phrases in the parchment manuscript blazed in his brain with chilling clarity. The loose bits of the patern clicked into place. The mystery of Bit-Yakin was a mystery no longer, nor the riddle of Bit-Yakin's servants.

Conan turned and peered into the darkness, an icy finger crawling along his spine. Then he went along the corridor, cat-footed, and without hesitation, moving deeper and deeper into the darkness as he drew farther away from the stair. The air hung heavy with the odor he had scented in the court of the gong.

Now in utter blackness he heard a sound ahead of him -- the shuffle of bare feet, or the swish of loose garments against stone, he could not tell which. But an instant later his outstretched hand encountered a barrier which he identified as a massive door of carved metal. He pushed against it fruitlessly, and his sword-point sought

vainly for a crack. It fitted into the sill and jambs as if molded there. He exerted all his strength, his feet straining against the floor, the veins knotting in his temples. It was useless; a charge of elephants would scarcely have shaken that titanic portal.

As he leaned there he caught a sound on the other side that his ears instantly identified -- it was the creak of rusty iron, like a lever scraping in its slot. Instinctively action followed recognition so spontaneously that sound, impulse and action were practically simultaneous. And as his prodigious bound carried him backward, there was the rush of a great bulk from above, and a thunderous crash filled the tunnel with deafening vibrations. Bits of flying splinters struck him -- a huge block of stone, he knew from the sound, dropped on the spot he had just quitted. An instant's slower thought or action and it would have crushed him like an ant.

Conan fell back. Somewhere on the other side of that metal door Muriela was a captive, if she still lived. But he could not pass that door, and if he remained in the tunnel another block might fall, and he might not be so lucky. It would do the girl no good for him to be crushed into a purple pulp. He could not continue his search in that direction. He must get above ground and look for some other avenue of approach.

He turned and hurried toward the stair, sighing as he emerged into comparative radiance. And as he set foot on the first step, the light was blotted out, and above him the marble door rushed shut with a resounding reverberation.

Something like panic seized the Cimmerian then, trapped in that black tunnel, and he wheeled on the stair, lifting his sword and glaring murderously into the darkness behind him, expecting a rush of ghoulish assailants. But there was no sound or movement down the tunnel. Did the men beyond the door -- if they were men -- believe that he had been disposed of by the fall of the stone from the roof, which had undoubtedly been released by some sort of machinery?

Then why had the door been shut above him? Abandoning speculation, Conan groped his way up the steps, his skin crawling in anticipation of a knife in his back at every stride, yearning to drown his semi-panic in a barbarous burst of bloodletting.

He thrust against the door at the top, and cursed soulfully to find that it did not give to his efforts. Then as he lifted his sword with his right hand to hew at the marble, his groping left encountered a metal bolt that evidently slipped into place at the closing of the door. In an instant he had drawn this bolt, and then the door gave to his shove. He bounded into the chamber like a slit-eyed, snarling incarnation of fury, ferociously desirous to come to grips with whatever enemy was hounding him.

The dagger was gone from the floor. The chamber was empty, and so was the dais. Yelaya had again vanished.

"By Crom!" muttered the Cimmerian. "Is she alive, after all?"

He strode out into the throne room, baffled, and then, struck by a sudden thought, stepped behind the throne and peered into the alcove. There was blood on the smooth marble where he had cast down the senseless body of Gwarunga -- that was all. The black man had vanished as completely as Yelaya.

4. The Teeth of Gwahlur

Baffled wrath confused the brain of Conan the Cimmerian. He knew no more how to go about searching for Muriela than he had known how to go about searching for the Teeth of Gwahlur. Only one thought occurred to him -- to follow the priests. Perhaps at the hiding-place of the treasure some clue would be revealed to him. It was a slim chance, but better than wandering about aimlessly.

As he hurried through the great shadowy hall that led to the portico he half expected the lurking shadows to come to life behind him with rending fangs and talons. But only the beat of his own rapid heart accompanied him into the moonlight that dappled the shimmering

marble.

At the foot of the wide steps he cast about in the bright moonlight for some sight to show him the direction he must go. And he found it -- petals scattered on the sward told where an arm or garment had brushed against a blossom-laden branch. Grass had been pressed down under heavy feet. Conan, who had tracked wolves in his native hills, found no insurmountable difficulty in following the trail of the Keshani priests.

It led away from the palace, through masses of exotic-scented shrubbery where great pale blossoms spread their shimmering petals, through verdant, tangled bushes that showered blooms at the touch, until he came at last to a great mass of rock that jutted like a titan's castle out from the cliffs at a point closest to the palace, which, however, was almost hidden from view by vine-interlaced trees. Evidently that babbling priest in Keshia had been mistaken when he said the Teeth were hidden in the palace. This trail had led him away from the place where Muriela had disappeared, but a belief was growing in Conan that each part of the valley was connected with that palace by subterranean passages.

Crouching in the deep, velvet-black shadows of the bushes, he scrutinized the great jut of rock which stood out in bold relief in the moonlight. It was covered with strange, grotesque carvings, depicting men and animals, and half-bestial creatures that might have been gods or devils. The style of art differed so strikingly from that of the rest of the valley, that Conan wondered if it did not represent a different era and race, and was itself a relic of an age lost and forgotten at whatever immeasurably distant date the people of Alkmeenon had found and entered the haunted valley.

A great door stood open in the sheer curtain of the cliff, and a gigantic dragon's head was carved about it so that the open door was like the dragon's gaping mouth. The door itself was of carved bronze and looked to weigh several tons. There was no lock that he could see, but a series of bolts showing along the edge of the massive portal, as it stood open, told him that there was some system of locking and unlocking -- a system doubtless known only to the priests of Keshan.

The trail showed that Gorulga and his henchmen had gone through that door. But Conan hesitated. To wait until they emerged would probably mean to see the door locked in his face, and he might not be able to solve the mystery of its unlocking. On the other hand, if he followed them in, they might emerge and lock him in the cavern.

Throwing caution to the winds, he glided through the great portal. Somewhere in the cavern were the priests, the Teeth of Gwahlur, and perhaps a clue to the fate of Muriela. Personal risks had never yet deterred him from any purpose.

Moonlight illumined, for a few yards, the wide tunnel in which he found himself. Somewhere ahead of him he saw a faint glow and heard the echo of a weird chanting. The priests were not so far ahead of him as he had thought. The tunnel debouched into a wide room before the moonlight played out, an empty cavern of no great dimensions, but with a lofty, vaulted roof, glowing with a phosphorescent encrustation, which, as Conan knew, was a common phenomenon in that part of the world. It made a ghostly half-light, in which he was able to see a bestial image squatting on a shrine, and the black mouths of six or seven tunnels leading off from the chamber. Down the widest of these -- the one directly behind the squat image which looked toward the outer opening -- he caught the gleam of torches wavering, whereas the phosphorescent glow was fixed, and heard the chanting increase in volume.

Down it he went recklessly, and was presently peering into a larger cavern than the one he had just left. There was no phosphorus here, but the light of the torches fell on a larger altar and a more obscene and repulsive god squatting toad-like upon it. Before this repugnant deity Gorulga and his ten acolytes knelt and beat their heads upon the ground, while chanting monotonously. Conan realized why their progress had been so slow. Evidently approaching the secret

crypt of the Teeth was a complicated and elaborate ritual.

He was fidgeting in nervous impatience before the chanting and bowing were over, but presently they rose and passed into the tunnel which opened behind the idol. Their torches bobbed away into the nighted vault, and he followed swiftly. Not much danger of being discovered. He glided along the shadows like a creature of the night, and the black priests were completely engrossed in their ceremonial mummerly. Apparently they had not even noticed the absence of Gwarunga.

Emerging into a cavern of huge proportions, about whose upward curving walls gallery-like ledges marched in tiers, they began their worship anew before an altar which was larger, and a god which was more disgusting, than any encountered thus far.

Conan crouched in the black mouth of the tunnel, staring at the walls reflecting the lurid glow of the torches. He saw a carven stone stair winding up from tier to tier of the galleries; the roof was lost in darkness.

He started violently and the chanting broke off as the kneeling blacks flung up their heads. An inhuman voice boomed out high above them. They froze on their knees, their faces turned upward with a ghastly blue hue in the sudden glare of a weird light that burst blindingly up near the lofty roof and then burned with a throbbing glow. That glare lighted a gallery and a cry went up from the high priest, echoed shudderingly by his acolytes. In the flash there had been briefly disclosed to them a slim white figure standing upright in a sheen of silk and a glint of jewel-crusted gold. Then the blaze smoldered to a throbbing, pulsing luminosity in which nothing was distinct, and that slim shape was but a shimmering blur of ivory.

"Yelaya!" screamed Gorulga, his brown features ashen. "Why have you followed us? What is your pleasure?"

That weird unhuman voice rolled down from the roof, reechoing under that arching vault that magnified and altered it beyond recognition.

"Woe to the unbelievers! Woe to the false children of Keshia! Doom to them which deny their deity!"

A cry of horror went up from the priests. Gorulga looked like a shocked vulture in the glare of the torches.

"I do not understand!" he stammered. "We are faithful. In the chamber of the oracle you told us--"

"Do not heed what you heard in the chamber of the oracle!" rolled that terrible voice, multiplied until it was as though a myriad voices thundered and muttered the same warning. "Beware of false prophets and false gods! A demon in my guise spoke to you in the palace, giving false prophecy. Now harken and obey, for only I am the true goddess, and I give you one chance to save yourselves from doom!"

"Take the Teeth of Gwahlur from the crypt where they were placed so long ago. Alkmeenon is no longer holy, because it has been desecrated by blasphemers. Give the Teeth of Gwahlur into the hands of Thutmekri, the Stygian, to place in the sanctuary of Dagon and Derketo. Only this can save Keshan from the doom the demons of the night have plotted. Take the Teeth of Gwahlur and go; return instantly to Keshia; there give the jewels to Thutmekri, and seize the foreign devil Conan and flay him alive in the great square."

There was no hesitation in obeying. Chattering with fear the priests scrambled up and ran for the door that opened behind the bestial god. Gorulga led the flight. They jammed briefly in the doorway, yelping as wildly waving torches touched squirming black bodies; they plunged through, and the patter of their speeding feet dwindled down the tunnel.

Conan did not follow. He was consumed with a furious desire to learn the truth of this fantastic affair. Was that indeed Yelaya, as the cold sweat on the backs of his hands told him, or was it that little hussy Muriela, turned traitress after all? If it was--

Before the last torch had vanished down the black tunnel he was bounding vengefully up the stone stair. The blue glow was dying down, but he could still make out that the ivory figure stood motionless on

the gallery. His blood ran cold as he approached it, but he did not hesitate. He came on with his sword lifted, and towered like a threat of death over the inscrutable shape.

"Yelaya!" he snarled. "Dead as she's been for a thousand years!

Ha!"

From the dark mouth of a tunnel behind him a dark form lunged. But the sudden, deadly rush of unshod feet had reached the Cimmerian's quick ears. He whirled like a cat and dodged the blow aimed murderously at his back. As the gleaming steel in the dark hand hissed past him, he struck back with the fury of a roused python, and the long straight blade impaled his assailant and stood out a foot and a half between his shoulders.

"So!" Conan tore his sword free as the victim sagged to the floor, gasping and gurgling. The man writhed briefly and stiffened. In the dying light Conan saw a black body and ebon countenance, hideous in the blue glare. He had killed Gwarunga.

Conan turned from the corpse to the goddess. Thongs about her knees and breast held her upright against the stone pillar, and her thick hair, fastened to the column, held her head up. At a few yards' distance these bonds were not visible in the uncertain light.

"He must have come to after I descended into the tunnel," muttered Conan. "He must have suspected I was down there. So he pulled out the dagger" -- Conan stooped and wrenched the identical weapon from the stiffening fingers, glanced at it and replaced it in his own girdle -- "and shut the door. Then he took Yelaya to befool his brother idiots. That was he shouting a while ago. You couldn't recognize his voice, under this echoing roof. And that bursting blue flame -- I thought it looked familiar. It's a trick of the Stygian priests. Thutmekri must have given some of it to Gwarunga."

The man could easily have reached this cavern ahead of his companions. Evidently familiar with the plan of the caverns by hearsay or by maps handed down in the priestcraft, he had entered the cave after the others, carrying the goddess, followed a circuitous route through the tunnels and chambers, and ensconced himself and his burden on the balcony while Gorulga and the other acolytes were engaged in their endless rituals.

The blue glare had faded, but now Conan was aware of another glow, emanating from the mouth of one of the corridors that opened on the ledge. Somewhere down that corridor there was another field of phosphorus, for he recognized the faint steady radiance. The corridor led in the direction the priests had taken, and he decided to follow it, rather than descend into the darkness of the great cavern below. Doubtless it connected with another gallery in some other chamber, which might be the destination of the priests. He hurried down it, the illumination growing stronger as he advanced, until he could make out the floor and the walls of the tunnel. Ahead of him and below he could hear the priests chanting again.

Abruptly a doorway in the left-hand wall was limned in the phosphorous glow, and to his ears came the sound of soft, hysterical sobbing. He wheeled, and glared through the door.

He was looking again into a chamber hewn out of solid rock, not a natural cavern like the others. The domed roof shone with the phosphorous light, and the walls were almost covered with arabesques of beaten gold.

Near the farther wall on a granite throne, staring for ever toward the arched doorway, sat the monstrous and obscene Pteor, the god of the Pelishti, wrought in brass, with his exaggerated attributes reflecting the grossness of his cult. And in his lap sprawled a limp white figure.

"Well, I'll be damned!" muttered Conan. He glanced suspiciously about the chamber, seeing no other entrance or evidence of occupation, and then advanced noiselessly and looked down at the girl whose slim shoulders shook with sobs of abject misery, her face sunk in her arms. From thick bands of gold on the idol's arms slim gold chains ran to smaller bands on her wrists. He laid a hand on her naked shoulder and she started convulsively, shrieked, and twisted

her tear-stained face toward him.

"_Conan!_" She made a spasmodic effort to go into the usual clinch, but the chains hindered her. He cut through the soft gold as close to her wrists as he could, grunting: "You'll have to wear these bracelets until I can find a chisel or a file. Let go of me, damn it! You actresses are too damned emotional. What happened to you, anyway?"

"When I went back into the oracle chamber," she whimpered, "I saw the goddess lying on the dais as I'd first seen her. I called out to you and started to run to the door -- then something grabbed me from behind. It clapped a hand over my mouth and carried me through a panel in the wall, and down some steps and along a dark hall. I didn't see what it was that had hold of me until we passed through a big metal door and came into a tunnel whose roof was alight, like this chamber.

"Oh, I nearly fainted when I saw! They are not humans! They are gray, hairy devils that walk like men and speak a gibberish no human could understand. They stood there and seemed to be waiting, and once I thought I heard somebody trying the door. Then one of the things pulled a metal lever in the wall, and something crashed on the other side of the door.

"Then they carried me on and on through winding tunnels and up stone stairways into this chamber, where they chained me on the knees of this abominable idol, and then they went away. Oh, Conan, what are they?"

"Servants of Bit-Yakin," he grunted. "I found a manuscript that told me a number of things, and then stumbled upon some frescoes that told me the rest. Bit-Yakin was a Pelishti who wandered into the valley with his servants after the people of Alkmeenon had deserted it. He found the body of Princess Yelaya, and discovered that the priests returned from time to time to make offerings to her, for even then she was worshipped as a goddess.

"He made an oracle of her, and he was the voice of the oracle, speaking from a niche he cut in the wall behind the ivory dais. The priests never suspected, never saw him or his servants, for they always hid themselves when the men came. Bit-Yakin lived and died here without ever being discovered by the priests. Crom knows how long he dwelt here, but it must have been for centuries. The wise men of the Pelishti know how to increase the span of their lives for hundreds of years. I've seen some of them myself. Why he lived here alone, and why he played the part of oracle no ordinary human can guess, but I believe the oracle part was to keep the city inviolate and sacred, so he could remain undisturbed. He ate the food the priests brought as an offering to Yelaya, and his servants ate other things -- I've always known there was a subterranean river flowing away from the lake where the people of the Puntish highlands throw their dead. That river runs under this palace. They have ladders hung over the water where they can hang and fish for the corpses that come floating through. Bit-Yakin recorded everything on parchment and painted walls.

"But he died at last, and his servants mummified him according to instructions he gave them before his death, and stuck him in a cave in the cliffs. The rest is easy to guess. His servants, who were even more nearly immortal than he, kept on dwelling here, but the next time a high priest came to consult the oracle, not having a master to restrain them, they tore him to pieces. So since then -- until Gorulga -- nobody came to talk to the oracle.

"It's obvious they've been renewing the garments and ornaments of the goddess, as they'd seen Bit-Yakin do. Doubtless there's a sealed chamber somewhere where the silks are kept from decay. They clothed the goddess and brought her back to the oracle room after Zargheba had stolen her. And, oh, by the way, they took off Zargheba's head and hung it up in a thicket."

She shivered, yet at the same time breathed a sigh of relief.

"He'll never whip me again."

"Not this side of Hell," agreed Conan. "But come on, Gwarunga

ruined my chances with his stolen goddess. I'm going to follow the priests and take my chance of stealing the loot from them after they get it. And you stay close to me. I can't spend all my time looking for you."

"But the servants of Bit-Yakin!" she whispered fearfully.

"We'll have to take our chance," he grunted. "I don't know what's in their minds, but so far they haven't shown any disposition to come out and fight in the open. Come on."

Taking her wrist he led her out of the chamber and down the corridor. As they advanced they heard the chanting of the priests, and mingling with the sound the low sullen rushing of waters. The light grew stronger above them as they emerged on a high-pitched gallery of a great cavern and looked down on a scene weird and fantastic.

Above them gleamed the phosphorescent roof; a hundred feet below them stretched the smooth floor of the cavern. On the far side this floor was cut by a deep, narrow stream brimming its rocky channel. Rushing out of impenetrable gloom, it swirled across the cavern and was lost again in darkness. The visible surface reflected the radiance above; the dark seething waters glinted as if flecked with living jewels, frosty blue, lurid red, shimmering green, and ever-changing iridescence.

Conan and his companion stood upon one of the gallery-like ledges that banded the curve of the lofty wall, and from this ledge a natural bridge of stone soared in a breath-taking arch over the vast gulf of the cavern to join a much smaller ledge on the opposite side, across the river. Ten feet below it another, broader arch spanned the cave. At either end a carved stair joined the extremities of these flying arches.

Conan's gaze, following the curve of the arch that swept away from the ledge on which they stood, caught a glint of light that was not the lurid phosphorus of the cavern. On that small ledge opposite them there was an opening in the cave wall through which stars were glinting.

But his full attention was drawn to the scene beneath them. The priests had reached their destination. There in a sweeping angle of the cavern wall stood a stone altar, but there was no idol upon it. Whether there was one behind it, Conan could not ascertain, because some trick of the light, or the sweep of the wall, left the space behind the altar in total darkness.

The priests had stuck their torches into holes in the stone floor, forming a semicircle of fire in front of the altar at a distance of several yards. Then the priests themselves formed a semicircle inside the crescent of torches, and Gorulga, after lifting his arms aloft in invocation, bent to the altar and laid hands on it. It lifted and tilted backward on its hinder edge, like the lid of a chest, revealing a small crypt.

Extending a long arm into the recess, Gorulga brought up a small brass chest. Lowering the altar back into place, he set the chest on it, and threw back the lid. To the eager watchers on the high gallery it seemed as if the action had released a blaze of living fire which throbbed and quivered about the opened chest. Conan's heart leaped and his hand caught at his hilt. The Teeth of Gwahlur at last! The treasure that would make its possessor the richest man in the world! His breath came fast between his clenched teeth.

Then he was suddenly aware that a new element had entered into the light of the torches and of the phosphorescent roof, rendering both void. Darkness stole around the altar, except for that glowing spot of evil radiance cast by the Teeth of Gwahlur, and that grew and grew. The blacks froze into basaltic statues, their shadows streaming grotesquely and gigantically out behind them.

The altar was laved in the glow now, and the astounded features of Gorulga stood out in sharp relief. Then the mysterious space behind the altar swam into the widening illumination. And slowly with the crawling light, figures became visible, like shapes growing out of the night and silence.

At first they seemed like gray stone statues, those motionless shapes, hairy, man-like, yet hideously human; but their eyes were alive, cold sparks of gray icy fire. And as the weird glow lit their bestial countenances, Gorulga screamed and fell backward, throwing up his long arms in a gesture of frenzied horror.

But a longer arm shot across the altar and a misshapen hand locked on his throat. Screaming and fighting, the high priest was dragged back across the altar; a hammer-like fist smashed down, and Gorulga's cries were stilled. Limp and broken he sagged cross the altar; his brains oozing from his crushed skull. And then the servants of Bit-Yakin surged like a bursting flood from Hell on the black priests who stood like horror-blasted images.

Then there was slaughter, grim and appalling.

Conan saw black bodies tossed like chaff in the inhuman hands of the slayers, against whose horrible strength and agility the daggers and swords of the priests were ineffective. He saw men lifted bodily and their heads cracked open against the stone altar. He saw a flaming torch, grasped in a monstrous hand, thrust inexorably down the gullet of an agonized wretch who writhed in vain against the arms that pinioned him. He saw a man torn in two pieces, as one might tear a chicken, and the bloody fragments hurled clear across the cavern. The massacre was as short and devastating as the rush of a hurricane. In a burst of red abysmal ferocity it was over, except for one wretch who fled screaming back the way the priests had come, pursued by a swarm of blood-dabbled shapes of horror which reached out their red-smeared hands for him. Fugitive and pursuers vanished down the black tunnel, and the screams of the human came back dwindling and confused by the distance.

Muriela was on her knees clutching Conan's legs; her face pressed against his knee and her eyes tightly shut. She was a quaking, quivering mold of abject terror. But Conan was galvanized. A quick glance across at the aperture where the stars shone, a glance down at the chest that still blazed open on the blood-smeared altar, and he saw and seized the desperate gamble.

"I'm going after that chest!" he grated. "Stay here!"

"Oh, Mitra, no!" In an agony of fright she fell to the floor and caught at his sandals. "Don't! Don't! Don't leave me!"

"Lie still and keep your mouth shut!" he snapped, disengaging himself from her frantic clasp.

He disregarded the tortuous stair. He dropped from ledge to ledge with reckless haste. There was no sign of the monsters as his feet hit the floor. A few of the torches still flared in their sockets, the phosphorescent glow throbbled and quivered, and the river flowed with an almost articulate muttering, scintillant with undreamed radiances. The glow that had heralded the appearance of the servants had vanished with them. Only the light of the jewels in the brass chest shimmered and quivered.

He snatched the chest, noting its contents in one lustful glance - strange, curiously shapen stones that burned with an icy, non-terrestrial fire. He slammed the lid, thrust the chest under his arm, and ran back up the steps. He had no desire to encounter the hellish servants of Bit-Yakin. His glimpse of them in action had dispelled any illusion concerning their fighting ability. Why they had waited so long before striking at the invaders he was unable to say. What human could guess the motives or thoughts of these monstrosities? That they were possessed of craft and intelligence equal to humanity had been demonstrated. And there on the cavern floor lay crimson proof of their bestial ferocity.

The Corinthian girl still cowered on the gallery where he had left her. He caught her wrist and yanked her to her feet, grunting: "I guess it's time to go!"

Too bemused with terror to be fully aware of what was going on, the girl suffered herself to be led across the dizzy span. It was not until they were poised over the rushing water that she looked down, voiced a startled yelp and would have fallen but for Conan's massive arm about her. Growling an objurgation in her ear, he snatched her up

under his free arm and swept her, in a flutter of limply waving arms and legs, across the arch and into the aperture that opened at the other end. Without bothering to set her on her feet, he hurried through the short tunnel into which this aperture opened. An instant later they emerged upon a narrow ledge on the outer side of the cliffs that circled the valley. Less than a hundred feet below them the jungle waved in the starlight.

Looking down, Conan vented a gusty sigh of relief. He believed he could negotiate the descent, even though burdened with the jewels and the girl; although he doubted if even he, unburdened, could have ascended at that spot. He set the chest, still smeared with Gorulga's blood and clotted with his brains, on the ledge, and was about to remove his girdle in order to tie the box to his back, when he was galvanized by a sound behind him, a sound sinister and unmistakable.

"Stay here!" he snapped at the bewildered Corinthian girl. "Don't move!" And drawing his sword, he glided into the tunnel, glaring back into the cavern.

Half-way across the upper span he saw a gray deformed shape. One of the servants of Bit-Yakin was on his trail. There was no doubt that the brute had seen them and was following them. Conan did not hesitate. It might be easier to defend the mouth of the tunnel -- but this fight must be finished quickly, before the other servants could return.

He ran out on the span, straight toward the oncoming monster. It was no ape, neither was it a man. It was some shambling horror spawned in the mysterious, nameless jungles of the south, where strange life teemed in the reeking rot without the dominance of man, and drums thundered in temples that had never known the tread of a human foot. How the ancient Pelishti had gained lordship over them -- and with it eternal exile from humanity -- was a foul riddle about which Conan did not care to speculate, even if he had had opportunity.

Man and monster, they met at the highest arch of the span, where, a hundred feet below, rushed the furious black water. As the monstrous shape with its leprous gray body and the features of a carved, unhuman idol loomed over him, Conan struck as a wounded tiger strikes, with every ounce of thew and fury behind the blow. That stroke would have sheared a human body asunder; but the bones of the servant of Bit-Yakin were like tempered steel. Yet even tempered steel could not wholly have withstood that furious stroke. Ribs and shoulder-bone parted and blood spouted from the great gash.

There was no time for a second stroke. Before the Cimmerian could lift his blade again or spring clear, the sweep of a giant arm knocked him from the span as a fly is flicked from a wall. As he plunged downward the rush of the river was like a knell in his ears, but his twisting body fell half-way across the lower arch. He wavered there precariously for one blood-chilling instant, then his clutching fingers hooked over the farther edge, and he scrambled to safety, his sword still in his other hand.

As he sprang up, he saw the monster, spurting blood hideously, rush toward the cliff-end of the bridge, obviously intending to descend the stair that connected the arches and renew the feud. At the very ledge the brute paused in mid-flight -- and Conan saw it too -- Muriela, with the jewel chest under her arm, stood staring wilding in the mouth of the tunnel.

With a triumphant bellow the monster scooped her up under one arm, snatched the jewel chest with the other hand as she dropped it, and turning, lumbered back across the bridge. Conan cursed with passion and ran for the other side also. He doubted if he could climb the stair to the higher arch in time to catch the brute before it could plunge into the labyrinths of tunnels on the other side.

But the monster was slowing, like clockwork running down. Blood gushed from that terrible gash in his breast, and he lurched drunkenly from side to side. Suddenly he stumbled, reeled and toppled sidewise -- pitched headlong from the arch and hurtled downward. Girl and jewel chest fell from his nerveless hands and Muriela's scream

rang terribly above the snarl of the water below.

Conan was almost under the spot from which the creature had fallen. The monster struck the lower arch glancingly and shot off, but the writhing figure of the girl struck and clung, and the chest hit the edge of the span near her. One falling object struck on one side of Conan and one on the other. Either was within arm's length; for the fraction of a split second the chest teetered on the edge of the bridge, and Muriela clung by one arm, her face turned desperately toward Conan, her eyes dilated with the fear of death and her lips parted in a haunting cry of despair.

Conan did not hesitate, nor did he even glance toward the chest that held the wealth of an epoch. With a quickness that would have shamed the spring of a hungry jaguar, he swooped, grasped the girl's arm just as her fingers slipped from the smooth stone, and snatched her up on the span with one explosive heave. The chest toppled on over and struck the water ninety feet below, where the body of the servant of Bit-Yakin had already vanished. A splash, a jetting flash of foam marked where the Teeth of Gwahlur disappeared for ever from the sight of man.

Conan scarcely wasted a downward glance. He darted across the span and ran up the cliff stair like a cat, carrying the limp girl as if she had been an infant. A hideous ululation caused him to glance over his shoulder as he reached the higher arch, to see the other servants streaming back into the cavern below, blood dripping from their bared fangs. They raced up the stair that wound up from tier to tier, roaring vengefully; but he slung the girl unceremoniously over his shoulder, dashed through the tunnel and went down the cliffs like an ape himself, dropping and springing from hold to hold with breakneck recklessness. When the fierce countenances looked over the ledge of the aperture, it was to see the Cimmerian and the girl disappearing into the forest that surrounded the cliffs.

"Well," said Conan, setting the girl on her feet within the sheltering screen of branches, "we can take our time now. I don't think those brutes will follow us outside the valley. Anyway, I've got a horse tied at a water-hole close by, if the lions haven't eaten him. Crom's devils! What are you crying about now?"

She covered her tear-stained face with her hands, and her slim shoulders shook with sobs.

"I lost the jewels for you," she wailed miserably. "It was my fault. If I'd obeyed you and stayed out on the ledge, that brute would never have seen me. You should have caught the gems and let me drown!"

"Yes, I suppose I should," he agreed. "But forget it. Never worry about what's past. And stop crying, will you? That's better. Come on."

"You mean you're going to keep me? Take me with you?" she asked hopefully.

"What else do you suppose I'd do with you?" He ran an approving glance over her figure and grinned at the torn skirt which revealed a generous expanse of tempting ivory-tinted curves. "I can use an actress like you. There's no use going back to Keshia. There's nothing in Keshan now that I want. We'll go to Punt. The people of Punt worship an ivory woman, and they wash gold out of the rivers in wicker baskets. I'll tell them that Keshan is intriguing with Thutmekri to enslave them -- which is true -- and that the gods have sent me to protect them -- for about a houseful of gold. If I can manage to smuggle you into their temple to exchange places with their ivory goddess, we'll skin them out of their jaw teeth before we get through with them!"

BEYOND THE BLACK RIVER

Heading for Punt with Muriela, Conan carries out his scheme for

relieving those worshippers of an ivory goddess of some of their abundant gold. He then continues to Zembabwei. In the city of the twin kings he joins a trading caravan, which he squires northward along the desert borders -- borders patrolled by his one-time Zuagir marauders -- bringing it safely into Shem. He continues northwards across the Hyborian kingdoms to his bleak homeland. Conan is now around forty, with few signs of his years save a more deliberate approach to wenching and the pursuit of trouble. Back in Cimmeria, he finds the sons of his contemporaries raising families in their turn and tempering their northern hardihood with little luxuries, which filter up from the softer Hyborian lands. Even so, no Hyborian colonist has crossed the Cimmerian borders since the destruction of Venarium, more than two decades before. Now, however, the Aquilonians are spreading westward, through the Bossonian Marches into the fringes of the Pictish wilderness. So thither, seeking work for his sword, goes Conan. He enrolls as a scout at Fort Tuscelan, the last Aquilonian outpost on the east bank of the Black River, deep in Pictish territory. Here a fierce tribal war with the Picts is in progress.

1. Conan Loses His Ax

The stillness of the forest trail was so primeval that the tread of a soft-booted foot was a startling disturbance. At least it seemed so to the ears of the wayfarer, though he was moving along the path with the caution that must be practised by any man who ventures beyond Thunder River. He was a young man of medium height, with an open countenance and a mop of tousled tawny hair unconfined by cap or helmet. His garb was common enough for that country -- a coarse tunic, belted at the waist, short leather breeches beneath, and soft buckskin boots that came short of the knee. A knife-hilt jutted from one boot-top. The broad leather belt supported a short, heavy sword and a buckskin pouch. There was no perturbation in the wide eyes that scanned the green walls which fringed the trail. Though not tall, he was well built, and the arms that the short wide sleeves of the tunic left bare were thick with corded muscle.

He tramped imperturbably along, although the last settler's cabin lay miles behind him, and each step was carrying him nearer the grim peril that hung like a brooding shadow over the ancient forest.

He was not making as much noise as it seemed to him, though he well knew that the faint tread of his booted feet would be like a tocsin of alarm to the fierce ears that might be lurking in the treacherous green fastness. His careless attitude was not genuine; his eyes and ears were keenly alert, especially his ears, for no gaze could penetrate the leafy tangle for more than a few feet in either direction.

But it was instinct more than any warning by the external senses which brought him up suddenly, his hand on his hilt. He stood stock-still in the middle of the trail, unconsciously holding his breath, wondering what he had heard, and wondering if indeed he had heard anything. The silence seemed absolute. Not a squirrel chattered or bird chirped. Then his gaze fixed itself on a mass of bushes beside the trail a few yards ahead of him. There was no breeze, yet he had seen a branch quiver. The short hairs on his scalp prickled, and he stood for an instant undecided, certain that a move in either direction would bring death streaking at him from the bushes.

A heavy chopping crunch sounded behind the leaves. The bushes were shaken violently, and simultaneously with the sound, an arrow arched erratically from among them and vanished among the trees along the trail. The wayfarer glimpsed its flight as he sprang frantically to cover.

Crouching behind a thick stem, his sword quivering in his fingers, he saw the bushes part, and a tall figure stepped leisurely into the trail. The traveller stared in surprise. The stranger was clad like himself in regard to boots and breeks, though the latter were of silk

instead of leather. But he wore a sleeveless hauberk of dark mesh-mail in place of a tunic, and a helmet perched on his black mane. That helmet held the other's gaze; it was without a crest, but adorned by short bull's horns. No civilized hand ever forged that head-piece. Nor was the face below it that of a civilized man: dark, scarred, with smoldering blue eyes, it was a face as untamed as the primordial forest which formed its background. The man held a broadsword in his right hand, and the edge was smeared with crimson.

"Come on out," he called, in an accent unfamiliar to the wayfarer. "All's safe now. There was only one of the dogs. Come on out."

The other emerged dubiously and stared at the stranger. He felt curiously helpless and futile as he gazed on the proportions of the forest man -- the massive iron-clad breast, and the arm that bore the reddened sword, burned dark by the sun and ridged and corded with muscles. He moved with the dangerous ease of a panther; he was too fiercely supple to be a product of civilization, even of that fringe of civilization which composed the outer frontiers.

Turning, he stepped back to the hushes and pulled them apart. Still not certain just what had happened, the wayfarer from the east advanced and stared down into the bushes. A man lay there, a short, dark, thickly-muscled man, naked except for a loin-cloth, a necklace of human teeth and a brass armlet. A short sword was thrust into the girdle of the loin-cloth, and one hand still gripped a heavy black bow. The man had long black hair; that was about all the wayfarer could tell about his head, for his features were a mask of blood and brains. His skull had been split to the teeth.

"A Pict, by the gods!" exclaimed the wayfarer.

The burning blue eyes turned upon him.

"Are you surprised?"

"Why, they told me at Velitrium, and again at the settlers' cabins along the road, that these devils sometimes sneaked across the border, but I didn't expect to meet one this far in the interior."

"You're only four miles east of Black River," the stranger informed him. "They've been shot within a mile of Velitrium. No settler between Thunder River and Fort Tuscelan is really safe. I picked up this dog's trail three miles south of the fort this morning, and I've been following him ever since. I came up behind him just as he was drawing an arrow on you. Another instant and there'd have been a stranger in Hell. But I spoiled his aim for him."

The wayfarer was staring wide eyed at the larger man, dumbfounded by the realization that the man had actually tracked down one of the forest devils and slain him unsuspected. That implied woodsmanship of a quality undreamed, even for Conajohara.

"You are one of the fort's garrison?" he asked.

"I'm no soldier. I draw the pay and rations of an officer of the line, but I do my work in the woods. Valannus knows I'm of more use ranging along the river than cooped up in the fort."

Casually the slayer shoved the body deeper into the thickets with his foot, pulled the bushes together and turned away down the trail. The other followed him.

"My name is Balthus," he offered. "I was at Velitrium last night. I haven't decided whether I'll take up a hide of land, or enter fort service."

"The best land near Thunder River is already taken," grunted the slayer. "Plenty of good land between Scalp Creek -- you crossed it a few miles back -- and the fort, but that's getting too devilish close to the river. The Picts steal over to burn and murder -- as that one did. They don't always come singly. Some day they'll try to sweep the settlers out of Conajohara. And they may succeed -- probably will succeed. This colonization business is mad, anyway. There's plenty of good land east of the Bossonian marches. If the Aquilonians would cut up some of the big estates of their barons, and plant wheat where now only deer are hunted, they wouldn't have to cross the border and take the land of the Picts away from them."

"That's queer talk from a man in the service of the governor of Conajohara," objected Balthus.

"It's nothing to me," the other retorted. "I'm a mercenary. I sell my sword to the highest bidder. I never planted wheat and never will, so long as there are other harvests to be reaped with the sword. But you Hyborians have expanded as far as you'll be allowed to expand. You've crossed the marches, burned a few villages, exterminated a few clans and pushed back the frontier to Black River; but I doubt if you'll even be able to hold what you've conquered, and you'll never push the frontier any further westward. Your idiotic king doesn't understand conditions here. He won't send you enough reinforcements, and there are not enough settlers to withstand the shock of a concerted attack from across the river."

"But the Picts are divided into small clans," persisted Balthus. "They'll never unite. We can whip any single clan."

"Or any three or four clans," admitted the slayer. "But some day a man will rise and unite thirty or forty clans, just as was done among the Cimmerians, when the Gundermen tried to push the border northward, years ago. They tried to colonize the southern marches of Cimmeria: destroyed a few small clans, built a fort-town, Venarium -- you've heard the tale."

"So I have indeed," replied Balthus, wincing. The memory of that red disaster was a black blot in the chronicles of a proud and warlike people. "My uncle was at Venarium when the Cimmerians swarmed over the walls. He was one of the few who escaped that slaughter. I've heard him tell the tale, many a time. The barbarians swept out of the hills in a ravaging horde, without warning, and stormed Venarium with such fury none could stand before them. Men, women, and children were butchered. Venarium was reduced to a mass of charred ruins, as it is to this day. The Aquilonians were driven back across the marches, and have never since tried to colonize the Cimmerian country. But you speak of Venarium familiarly. Perhaps you were there?"

"I was," grunted the other. "I was one of the horde that swarmed over the walls. I hadn't yet seen fifteen snows, but already my name was repeated about the council fires."

Balthus involuntarily recoiled, staring. It seemed incredible that the man walking tranquilly at his side should have been one of those screeching, blood-mad devils that poured over the walls of Venarium on that long-gone day to make her streets run crimson.

"Then you, too, are a barbarian!" he exclaimed involuntarily.

The other nodded, without taking offense.

"I am Conan, a Cimmerian."

"I've heard of you." Fresh interest quickened Balthus' gaze. No wonder the Pict had fallen victim to his own sort of subtlety! The Cimmerians were barbarians as ferocious as the Picts, and much more intelligent. Evidently Conan had spent much time among civilized men, though that contact had obviously not softened him, nor weakened any of his primitive instincts. Balthus' apprehension turned to admiration as he marked the easy catlike stride, the effortless silence with which the Cimmerian moved along the trail. The oiled links of his armor did not clink, and Balthus knew Conan could glide through the deepest thicket or most tangled copse as noiselessly as any naked Pict that ever lived.

"You're not a Gunderman?" It was more assertion than question.

Balthus shook his head. "I'm from the Tauran."

"I've seen good woodsmen from the Tauran. But the Bossonians have sheltered you Aquilonians from the outer wilderness for too many centuries. You need hardening."

That was true; the Bossonian marches, with their fortified villages filled with determined bowmen, had long served Aquilonia as a buffer against the outlying barbarians. Now among the settlers beyond Thunder River here was growing up a breed of forest men capable of meeting the barbarians at their own game, but their numbers were still scanty. Most of the frontiersmen were like Balthus -- more of the settler than the woodsman type.

The sun had not set, but it was no longer in sight, hidden as it was behind the dense forest wall. The shadows were lengthening,

deepening back in the woods as the companions strode on down the trail.

"It will be dark before we reach the fort," commented Conan casually; then: "Listen!"

He stopped short, half crouching, sword ready, transformed into a savage figure of suspicion and menace, poised to spring and rend. Balthus had heard it too -- a wild scream that broke at its highest note. It was the cry of a man in dire fear or agony.

Conan was off in an instant, racing down the trail, each stride widening the distance between him and his straining companion. Balthus puffed a curse. Among the settlements of the Tauran he was accounted a good runner, but Conan was leaving him behind with maddening ease. Then Balthus forgot his exasperation as his ears were outraged by the most frightful cry he had ever heard. It was not human, this one; it was a demoniacal caterwauling of hideous triumph that seemed to exult over fallen humanity and find echo in black gulfs beyond human ken.

Balthus faltered in his stride, and clammy sweat beaded his flesh. But Conan did not hesitate; he darted around a bend in the trail and disappeared, and Balthus, panicky at finding himself alone with that awful scream still shuddering through the forest in grisly echoes, put on an extra burst of speed and plunged after him.

The Aquilonian slid to a stumbling halt, almost colliding with the Cimmerian who stood in the trail over a crumpled body. But Conan was not looking at the corpse which lay there in the crimson-soaked dust. He was glaring into the deep woods on either side of the trail.

Balthus muttered a horrified oath. It was the body of a man which lay there in the trail, a short, fat man, clad in the gilt-worked boots and (despite the heat) the ermine-trimmed tunic of a wealthy merchant. His fat, pale face was set in a stare of frozen horror; his thick throat had been slashed from ear to ear as if by a razor-sharp blade. The short sword still in its scabbard seemed to indicate that he had been struck down without a chance to fight for his life.

"A Pict?" Balthus whispered, as he turned to peer into the deepening shadows of the forest.

Conan shook his head and straightened to scowl down at the dead man.

"A forest devil. This is the fifth, by Crom!"

"What do you mean?"

"Did you ever hear of a Pictish wizard called Zogar Sag?"

Balthus shook his head uneasily.

"He dwells in Gwawela, the nearest village across the river. Three months ago he hid beside this road and stole a string of pack-mules from a pack-train bound for the fort -- drugged their drivers, somehow. The mules belonged to this man" -- Conan casually indicated the corpse with his foot -- "Tiberias, a merchant of Velitrium. They were loaded with ale-kegs, and old Zogar stopped to guzzle before he got across the river. A woodsman named Soractus trailed him, and led Valannus and three soldiers to where he lay dead drunk in a thicket. At the importunities of Tiberias, Valannus threw Zogar Sag into a cell, which is the worst insult you can give a Pict. He managed to kill his guard and escape, and sent back word that he meant to kill Tiberias and the five men who captured him in a way that would make Aquilonians shudder for centuries to come.

"Well, Soractus and the soldiers are dead. Soractus was killed on the river, the soldiers in the very shadow of the fort. And now Tiberias is dead. No Pict killed any of them. Each victim -- except Tiberias, as you see -- lacked his head -- which no doubt is now ornamenting the altar of Zogar Sag's particular god."

"How do you know they weren't killed by the Picts?" demanded Balthus.

Conan pointed to the corpse of the merchant.

"You think that was done with a knife or a sword? Look closer and you'll see that only a talon could have made a gash like that. The flesh is ripped, not cut."

"Perhaps a panther--" began Balthus, without conviction.

Conan shook his head impatiently.

"A man from the Tauran couldn't mistake the mark of a panther's claws. No. It's a forest devil summoned by Zogar Sag to carry out his revenge. Tiberias was a fool to start for Velitrium alone, and so close to dusk. But each one of the victims seemed to be smitten with madness just before doom overtook him. Look here; the signs are plain enough. Tiberias came riding along the trail on his mule, maybe with a bundle of choice otter pelts behind his saddle to sell in Velitrium, and the thing sprang on him from behind that bush. See where the branches are crushed down.

"Tiberias gave one scream, and then his throat was torn open and he was selling his otter skins in Hell. The mule ran away into the woods. Listen! Even now you can hear him thrashing about under the trees. The demon didn't have time to take Tiberias' head; it took fright as we came up."

"As you came up," amended Balthus. "It must not be a very terrible creature if it flees from one armed man. But how do you know it was not a Pict with some kind of a hook that rips instead of slicing? Did you see it?"

"Tiberias was an armed man," grunted Conan. "If Zogar Sag can bring demons to aid him, he can tell them which men to kill and which to let alone. No, I didn't see it. I only saw the bushes shake as it left the trail. But if you want further proof, look here!"

The slayer had stepped into the pool of blood in which the dead man sprawled. Under the bushes at the edge of the path there was a footprint, made in blood on the hard loam.

"Did a man make that?" demanded Conan.

Balthus felt his scalp prickle. Neither man nor any beast that he had ever seen could have left that strange, monstrous, three-toed print, that was curiously combined of the bird and the reptile, yet a true type of neither. He spread his fingers above the print, careful not to touch it, and grunted explosively. He could not span the mark.

"What is it?" he whispered. "I never saw a beast that left a spoor like that."

"Nor any other sane man," answered Conan grimly. "It's a swamp demon -- they're thick as bats in the swamps beyond Black River. You can hear them howling like damned souls when the wind blows strong from the south on hot nights."

"What shall we do?" asked the Aquilonian, peering uneasily into the deep blue shadows. The frozen fear on the dead countenance haunted him. He wondered what hideous head the wretch had seen thrust grinning from among the leaves to chill his blood with terror.

"No use to try to follow a demon," grunted Conan, drawing a short woodman's ax from his girdle. "I tried tracking him after he killed Soractus. I lost his trail within a dozen steps. He might have grown himself wings and flown away, or sunk down through the earth to Hell. I don't know. I'm not going after the mule, either. It'll either wander back to the fort, or to some settler's cabin."

As he spoke Conan was busy at the edge of the trail with his ax. With a few strokes he cut a pair of saplings nine or ten feet long, and denuded them of their branches. Then he cut a length from a serpent-like vine that crawled among the bushes near by, and making one end fast to one of the poles, a couple of feet from the end, whipped the vine over the other sapling and interlaced it back and forth. In a few moments he had a crude but strong litter.

"The demon isn't going to get Tiberias' head if I can help it," he growled. "We'll carry the body into the fort. It isn't more than three miles. I never liked the fat fool, but we can't have Pictish devils making so cursed free with white men's heads."

The Picts were a white race, though swarthy, but the border men never spoke of them as such.

Balthus took the rear end of the litter, onto which Conan unceremoniously dumped the unfortunate merchant, and they moved on down the trail as swiftly as possible. Conan made no more noise laden with their grim burden than he had made when unencumbered. He had made a loop with the merchant's belt at the end of the poles, and was

carrying his share of the load with one hand, while the other gripped his naked broadsword, and his restless gaze roved the sinister walls about them. The shadows were thickening. A darkening blue mist blurred the outlines of the foliage. The forest deepened in the twilight, became a blue haunt of mystery sheltering unguessed things.

They had covered more than a mile, and the muscles in Balthus' sturdy arms were beginning to ache a little, when a cry rang shuddering from the woods whose blue shadows were deepening into purple.

Conan started convulsively, and Balthus almost let go the poles.

"A woman!" cried the younger man. "Great Mitra, a woman cried out then!"

"A settler's wife straying in the woods," snarled Conan, setting down his end of the lifter. "Looking for a cow, probably, and -- stay here!"

He dived like a hunting wolf into the leafy wall. Balthus' hair bristled.

"Stay here alone with this corpse and a devil hiding in the woods?" he yelled. "I'm coming with you!"

And suiting action to words, he plunged after the Cimmerian. Conan glanced back at him, but made no objection, though he did not moderate his pace to accommodate the shorter legs of his companion. Balthus wasted his wind in swearing as the Cimmerian drew away from him again, like a phantom between the trees, and then Conan burst into a dim glade and halted crouching, lips snarling, sword lifted.

"What are we stopping for?" panted Balthus, dashing the sweat out of his eyes and gripping his short sword.

"That scream came from this glade, or near by," answered Conan. "I don't mistake the location of sounds, even in the woods. But where--"

Abruptly the sound rang out again -- behind them; in the direction of the trail they had just quitted. It rose piercingly and pitifully, the cry of a woman in frantic terror -- and then, shockingly, it changed to a yell of mocking laughter that might have burst from the lips of a fiend of lower Hell.

"What in Mitra's name--" Balthus' face was a pale blur in the gloom.

With a scorching oath Conan wheeled and dashed back the way he had come, and the Aquilonian stumbled bewilderedly after him. He blundered into the Cimmerian as the latter stopped dead, and rebounded from his brawny shoulders as though from an iron statue. Gasping from the impact, he heard Conan's breath hiss through his teeth. The Cimmerian seemed frozen in his tracks.

Looking over his shoulder, Balthus felt his hair stand up stiffly. Something was moving through the deep bushes that fringed the trail -- something that neither walked nor flew, but seemed to glide like a serpent. But it was not a serpent. Its outlines were indistinct, but it was taller than a man, and not very bulky. It gave off a glimmer of weird light, like a faint blue flame. Indeed, the eery fire was the only tangible thing about it. It might have been an embodied flame moving with reason and purpose through the blackening woods.

Conan snarled a savage curse and hurled his ax with ferocious will. But the thing glided on without altering its course. Indeed it was only a few instants' fleeting glimpse they had of it -- a tall, shadowy thing of misty flame floating through the thickets. Then it was gone, and the forest crouched in breathless stillness.

With a snarl Conan plunged through the intervening foliage and into the trail. His profanity, as Balthus floundered after him, was lurid and impassioned. The Cimmerian was standing over the litter on which lay the body of Tiberias. And that body no longer possessed a head.

"Tricked us with its damnable caterwauling!" raved Conan, swinging his great sword about his head in his wrath. "I might have known! I might have guessed a trick! Now there'll be five heads to decorate Zogar's altar."

"But what thing is it that can cry like a woman and laugh like a devil, and shines like witch-fire as it glides through the trees?"

gasped Balthus, mopping the sweat from his pale face.

"A swamp devil," responded Conan morosely. "Grab those poles. We'll take in the body, anyway. At least our load's a bit lighter."

With which grim philosophy he gripped the leathery loop and stalked down the trail.

2. The Wizard of Gwawela

Fort Tuscelan stood on the eastern bank of Black River, the tides of which washed the foot of the stockade. The latter was of logs, as were all the buildings within, including the donjon (to dignify it by that appellation), in which were the governor's quarters, overlooking the stockade and the sullen river. Beyond that river lay a huge forest, which approached jungle-like density along the spongy shores. Men paced the runways along the log parapet day and night, watching that dense green wall. Seldom a menacing figure appeared, but the sentries knew that they too were watched, fiercely, hungrily, with the mercilessness of ancient hate. The forest beyond the river might seem desolate and vacant of life to the ignorant eye, but life teemed there, not alone of bird and beast and reptile, but also of men, the fiercest of all the hunting beasts.

There, at the fort, civilization ended. Fort Tuscelan was the last outpost of a civilized world; it represented the westernmost thrust of the dominant Hyborian races. Beyond the river the primitive still reigned in shadowy forests, brush-thatched huts where hung the grinning skulls of men, and mud-walled enclosures where fires flickered and drums rumbled, and spears were whetted in the hands of dark, silent men with tangled black hair and the eyes of serpents. Those eyes often glared through bushes at the fort across the river. Once dark-skinned men had built their huts where that fort stood, yes, and their huts had risen where now stood the fields and log cabins of fair-haired settlers, back beyond Velitrium, that raw, turbulent frontier town on the banks of Thunder River, to the shores of that other river that bounds the Bossonian marches. Traders had come, and priests of Mitra who walked with bare feet and empty hands, and died horribly, most of them; but soldiers had followed, men with axes in their hands and women and children in ox-drawn wains. Back to Thunder River, and still back, beyond Black River, the aborigines had been pushed, with slaughter and massacre. But the dark-skinned people did not forget that once Conajohara had been theirs.

The guard inside the eastern gate bawled a challenge. Through a barred aperture torchlight flickered, glinting on a steel headpiece and suspicious eyes beneath it.

"Open the gate," snorted Conan. "You see it's I, don't you?"

Military discipline put his teeth on edge.

The gate swung inward and Conan and his companion passed through. Balthus noted that the gate was flanked by a tower on each side, the summits of which rose above the stockade. He saw loopholes for arrows.

The guardsmen grunted as they saw the burden borne between the men. Their pikes jangled against each other as they thrust shut the gate, chin on shoulder, and Conan asked testily: "Have you never seen a headless body before?"

The faces of the soldiers were pallid in the torchlight.

"That's Tiberias," blurted one. "I recognize that fur-trimmed tunic. Valerius here owes me five lunas. I told him Tiberias had heard the loon call when he rode through the gate on his mule, with his glassy stare. I wagered he'd come back without his head."

Conan grunted enigmatically, motioned Balthus to ease the litter to the ground, and then strode off toward the governor's quarters, with the Aquilonian at his heels. The tousle-headed youth stared about him eagerly and curiously, noting the rows of barracks along the walls, the stables, the tiny merchants' stalls, the towering blockhouse, and the other buildings, with the open square in the middle where the soldiers drilled, and where, now, fires danced and

men off duty lounged. These were now hurrying to join the morbid crowd gathered about the litter at the gate. The rangy figures of Aquilonian pikemen and forest runners mingled with the shorter, stockier forms of Bossonian archers.

He was not greatly surprised that the governor received them himself. Autocratic society with its rigid caste laws lay east of the marches. Valannus was still a young man, well knit, with a finely chiseled countenance already carved into sober cast by toil and responsibility.

"You left the fort before daybreak, I was told," he said to Conan. "I had begun to fear that the Picts had caught you at last."

"When they smoke my head the whole river will know," grunted Conan. "They'll hear Pictish women wailing their dead as far as Velitrium -- I was on a lone scout. I couldn't sleep. I kept hearing drums talking across the river."

"They talk each night," reminded the governor, his fine eyes shadowed, as he stared closely at Conan. He had learned the unwisdom of discounting wild men's instincts.

"There was a difference last night," growled Conan. "There has been ever since Zogar Sag got back across the river."

"We should either have given him presents and sent him home, or else hanged him," sighed the governor. "You advised that, but--"

"But it's hard for you Hyborians to learn the ways of the outlands," said Conan. "Well, it can't be helped now, but there'll be no peace on the border so long as Zogar lives and remembers the cell he sweated in. I was following a warrior who slipped over to put a few white notches on his bow. After I split his head I fell in with this lad whose name is Balthus and who's come from the Tauran to help hold the frontier."

Valannus approvingly eyed the young man's frank countenance and strongly-knit frame.

"I am glad to welcome you, young sir. I wish more of your people would come. We need men used to forest life. Many of our soldiers and some of our settlers are from the eastern provinces and know nothing of woodcraft, or even of agricultural life."

"Not many of that breed this side of Velitrium," grunted Conan. "That town's full of them, though. But listen, Valannus, we found Tiberias dead on the trail." And in a few words he related the grisly affair.

Valannus paled. "I did not know he had left the fort. He must have been mad!"

"He was," answered Conan. "Like the other four; each one, when his time came, went mad and rushed into the woods to meet his death like a hare running down the throat of a python. Something called to them from the deeps of the forest, something the men call a loon, for lack of a better name, but only the doomed ones could hear it. Zogar Sag has made a magic that Aquilonian civilization can't overcome."

To this thrust Valannus made no reply; he wiped his brow with a shaky hand.

"Do the soldiers know of this?"

"We left the body by the eastern gate."

"You should have concealed the fact, hidden the corpse somewhere in the woods. The soldiers are nervous enough already."

"They'd have found it out some way. If I'd hidden the body, it would have been returned to the fort as the corpse of Soractus was -- tied up outside the gate for the men to find in the morning."

Valannus shuddered. Turning, he walked to a casement and stared silently out over the river, black and shiny under the glint of the stars. Beyond the river the jungle rose like an ebony wall. The distant screech of a panther broke the stillness. The night pressed in, blurring the sounds of the soldiers outside the blockhouse, dimming the fires. A wind whispered through the black branches, rippling the dusky water. On its wings came a low, rhythmic pulsing, sinister as the pad of a leopard's foot.

"After all," said Valannus, as if speaking his thoughts aloud, "what do we know -- what does anyone know -- of the things that

jungle may hide? We have dim rumors of great swamps and rivers, and a forest that stretches on and on over everlasting plains and hills to end at last on the shores of the western ocean. But what things lie between this river and that ocean we dare not even guess. No white man has ever plunged deep into that fastness and returned alive to tell us what be found. We are wise in our civilized knowledge, but our knowledge extends just so far -- to the western bank of that ancient river! Who knows what shapes earthly and unearthly may lurk beyond the dim circle of light our knowledge has cast?

"Who knows what gods are worshipped under the shadows of that heathen forest, or what devils crawl out of the black ooze of the swamps? Who can be sure that all the inhabitants of that black country are natural? Zogar Sag -- a sage of the eastern cities would sneer at his primitive magic-making as the mummery of a fakir; yet he has driven mad and killed five men in a manner no man can explain. I wonder if he himself is wholly human."

"If I can get within ax-throwing distance of him I'll settle that question," growled Conan, helping himself to the governor's wine and pushing a glass toward Balthus, who took it hesitatingly, and with an uncertain glance toward Valannus.

The governor turned toward Conan and stared at him thoughtfully.

"The soldiers, who do not believe in ghosts or devils," he said, "are almost in a panic of fear. You, who believe in ghosts, ghouls, goblins, and all manner of uncanny things, do not seem to fear any of the things in which you believe."

"There's nothing in the universe cold steel won't cut," answered Conan. "I threw my ax at the demon, and he took no hurt, but I might have missed in the dusk, or a branch deflected its flight. I'm not going out of my way looking for devils; but I wouldn't step out of my path to let one go by."

Valannus lifted his head and met Conan's gaze squarely.

"Conan, more depends on you than you realize. You know the weakness of this province -- a slender wedge thrust into the untamed wilderness. You know that the lives of all the people west of the marches depend on this fort. Were it to fall, red axes would be splintering the gates of Velitrium before a horseman could cross the marches. His Majesty, or his Majesty's advisers, have ignored my plea that more troops be sent to hold the frontier. They know nothing of border conditions, and are averse to expending any more money in this direction. The fate of the frontier depends upon the men who now hold it.

"You know that most of the army which conquered Conajohara has been withdrawn. You know the force left is inadequate, especially since that devil Zogar Sag managed to poison our water supply, and forty men died in one day. Many of the others are sick, or have been bitten by serpents or mauled by wild beasts which seem to swarm in increasing numbers in the vicinity of the fort. The soldiers believe Zogar's boast that he could summon the forest beasts to slay his enemies.

"I have three hundred pikemen, four hundred Bossonian archers, and perhaps fifty men who, like yourself, are skilled in woodcraft. They are worth ten times their number of soldiers, but there are so few of them. Frankly, Conan, my situation is becoming precarious. The soldiers whisper of desertion; they are low-spirited, believing Zogar Sag has loosed devils on us. They fear the black plague with which he threatened us -- the terrible black death of the swamplands. When I see a sick soldier I sweat with fear of seeing him turn black and shrivel and die before my eyes.

"Conan, if the plague is loosed upon us, the soldiers will desert in a body! The border will be left unguarded and nothing will check the sweep of the dark-skinned hordes to the very gates of Velitrium -- maybe beyond! If we cannot hold the fort, how can they hold the town?

"Conan, Zogar Sag must die, if we are to hold Conajohara. You have penetrated the unknown deeper than any other man in the fort; you know where Gwawela stands, and something of the forest trails across

the river. Will you take a band of men tonight and endeavor to kill or capture him? Oh, I know it's mad. There isn't more than one chance in a thousand that any of you will come back alive. But if we don't get him, it's death for us all. You can take as many men as you wish."

"A dozen men are better for a job like that than a regiment," answered Conan. "Five hundred men couldn't fight their way to Gwawela and back, but a dozen might slip in and out again. Let me pick my men. I don't want any soldiers."

"Let me go!" eagerly exclaimed Balthus. "I've hunted deer all my life on the Tauran."

"All right. Valannus, we'll eat at the stall where the foresters gather, and I'll pick my men. We'll start within an hour, drop down the river in a boat to a point below the village and then steal upon it through the woods. If we live, we should be back by daybreak."

3. The Crawlers in the Dark

The river was a vague trace between walls of ebony. The paddles that propelled the long boat creeping along in the dense shadow of the eastern bank dipped softly into the water, making no more noise than the beak of a heron. The broad shoulders of the man in front of Balthus were a blue in the dense gloom. He knew that not even the keen eyes of the man who knelt in the prow would discern anything more than a few feet ahead of them. Conan was feeling his way by instinct and an intensive familiarity with the river.

No one spoke. Balthus had had a good look at his companions in the fort before they slipped out of the stockade and down the bank into the waiting canoe. They were of a new breed growing up in the world on the raw edge of the frontier -- men whom grim necessity had taught woodcraft. Aquilonians of the western provinces to a man, they had many points in common. They dressed alike -- in buckskin boots, leathern breeks and deerskin shirts, with broad girdles that held axes and short swords; and they were all gaunt and scarred and hard-eyed; sinewy and taciturn.

They were wild men, of a sort, yet there was still a wide gulf between them and the Cimmerian. They were sons of civilization, reverted to a semi-barbarism. He was a barbarian of a thousand generations of barbarians. They had acquired stealth and craft, but he had been born to these things. He excelled them even in lithe economy of motion. They were wolves, but he was a tiger.

Balthus admired them and their leader and felt a pulse of pride that he was admitted into their company. He was proud that his paddle made no more noise than did theirs. In that respect at least he was their equal, though woodcraft learned in hunts on the Tauran could never equal that ground into the souls of men on the savage border.

Below the fort the river made a wide bend. The lights of the outpost were quickly lost, but the canoe held on its way for nearly a mile, avoiding snags and floating logs with almost uncanny precision.

Then a low grunt from their leader, and they swung its head about and glided toward the opposite shore. Emerging from the black shadows of the brush that fringed the bank and coming into the open of the midstream created a peculiar illusion of rash exposure. But the stars gave little light, and Balthus knew that unless one were watching for it, it would be all but impossible for the keenest eye to make out the shadowy shape of the canoe crossing the river.

They swung in under the overhanging bushes of the western shore and Balthus groped for and found a projecting root which he grasped. No word was spoken. All instructions had been given before the scouting-party left the fort. As silently as a great panther, Conan slid over the side and vanished in the bushes. Equally noiseless, nine men followed him. To Balthus, grasping the root with his paddle across his knee, it seemed incredible that ten men should thus fade into the tangled forest without a sound.

He settled himself to wait. No word passed between him and the

other man who had been left with him. Somewhere, a mile or so to the northwest, Zogar Sag's village stood girdled with thick woods. Balthus understood his orders; he and his companion were to wait for the return of the raiding-party. If Conan and his men had not returned by the first tinge of dawn, they were to race back up the river to the fort and report that the forest had again taken its immemorial toll of the invading race. The silence was oppressive. No sound came from the black woods, invisible beyond the ebony masses that were the overhanging bushes. Balthus no longer heard the drums. They had been silent for hours. He kept blinking, unconsciously trying to see through the deep gloom. The dank night-smells of the river and the damp forest oppressed him. Somewhere, near by, there was a sound as if a big fish had flopped and splashed the water. Balthus thought it must have leaped so close to the canoe that it had struck the side, for a slight quiver vibrated the craft. The boat's stern began to swing, slightly away from the shore. The man behind him must have let go of the projection he was gripping. Balthus twisted his head to hiss a warning, and could just make out the figure of his companion, a slightly blacker bulk in the blackness.

The man did not reply. Wondering if he had fallen asleep, Balthus reached out and grasped his shoulder. To his amazement, the man crumpled under his touch and slumped down in the canoe. Twisting his body half about, Balthus groped for him, his heart shooting into his throat. His fumbling fingers slid over the man's throat -- only the youth's convulsive clenching of his jaws choked back the cry that rose to his lips. His finger encountered a gaping, oozing wound -- his companion's throat had been cut from ear to ear.

In that instant of horror and panic Balthus started up -- and then a muscular arm out of the darkness locked fiercely about his throat, strangling his yell. The canoe rocked wildly. Balthus' knife was in his hand, though he did not remember jerking it out of his boot, and he stabbed fiercely and blindly. He felt the blade sink deep, and a fiendish yell rang in his ear, a yell that was horribly answered. The darkness seemed to come to life about him. A bestial clamor rose on all sides, and other arms grappled him. Borne under a mass of hurtling bodies the canoe rolled sidewise, but before he went under with it, something cracked against Balthus' head and the night was briefly illuminated by a blinding burst of fire before it gave way to a blackness where not even stars shone.

4. The Beasts of Zogar Sag

Fires dazzled Balthus again as he slowly recovered his senses. He blinked, shook his head. Their glare hurt his eyes. A confused medley of sound rose about him, growing more distinct as his senses cleared. He lifted his head and stared stupidly about him. Black figures hemmed him in, etched against crimson tongues of flame.

Memory and understanding came in a rush. He was bound upright to a post in an open space, ringed by fierce and terrible figures. Beyond that ring fires burned, tended by naked, dark-skinned women. Beyond the fires he saw huts of mud and wattle, thatched with brush. Beyond the huts there was a stockade with a broad gate. But he saw these things only incidentally. Even the cryptic dark women with their curious coiffures were noted by him only absently. His full attention was fixed in awful fascination on the men who stood glaring at him.

Short men, broad-shouldered, deep-chested, lean-hipped, they were naked except for scanty loin-clouts. The firelight brought out the play of their swelling muscles in bold relief. Their dark faces were immobile, but their narrow eyes glittered with the fire that burns in the eyes of a stalking tiger. Their tangled manes were bound back with bands of copper. Swords and axes were in their hands. Crude bandages banded the limbs of some, and smears of blood were dried on their dark skins. There had been fighting, recent and deadly.

His eyes wavered away from the steady glare of his captors, and he repressed a cry of horror. A few feet away there rose a low, hideous

pyramid: it was built of gory human heads. Dead eyes glared glassily up the black sky. Numbly he recognized the countenances which were turned toward him. They were the heads of the men who had followed Conan into the forest. He could not tell if the Cimmerian's head were among them. Only a few faces were visible to him. It looked to him as if there must be ten or eleven heads at least. A deadly sickness assailed him. He fought a desire to retch. Beyond the heads lay the bodies of half a dozen Picts, and he was aware of a fierce exultation at the sight. The forest runners had taken toll, at least.

Twisting his head away from the ghastly spectacle, he became aware that another post stood near him -- a stake painted black as was the one to which he was bound. A man sagged in his bonds there, naked except for his leathern breeks, whom Balthus recognized as one of Conan's woodsmen. Blood trickled from his mouth, oozed sluggishly from a gash in his side. Lifting his head as he licked his livid lips, he muttered, making himself heard with difficulty above the fiendish clamor of the Picts: "So they got you, too!"

"Sneaked up in the water and cut the other fellow's throat," groaned Balthus. "We never heard them till they were on us. Mitra, how can anything move so silently?"

"They're devils," mumbled the frontiersman. "They must have been watching us from the time we left midstream. We walked into a trap. Arrows from all sides were ripping into us before we knew it. Most of us dropped at the first fire. Three or four broke through the bushes and came to hand-grips. But there were too many. Conan might have gotten away. I haven't seen his head. Been better for you and me if they'd killed us outright. I can't blame Conan. Ordinarily we'd have gotten to the village without being discovered. They don't keep spies on the river bank as far down as we landed. We must have stumbled into a big party coming up the river from the south. Some devilment is up. Too many Picts here. These aren't all Gwaweli; men from the western tribes here and from up and down the river."

Balthus stared at the ferocious shapes. Little as he knew of Pictish ways, he was aware that the number of men clustered about them was out of proportion to the size of the village. There were not enough huts to have accommodated them all. Then he noticed that there was a difference in the barbaric tribal designs painted on their faces and breasts.

"Some kind of devilment," muttered the forest runner. "They might have gathered here to watch Zogar's magic-making. He'll make some rare magic with our carcasses. Well, a border-man doesn't expect to die in bed. But I wish we'd gone out along with the rest."

The wolfish howling of the Picts rose in volume and exultation, and from a movement in their ranks, an eager surging and crowding, Balthus deduced that someone of importance was coming. Twisting his head about, he saw that the stakes were set before a long building, larger than the other huts, decorated by human skulls dangling from the eaves. Through the door of that structure now danced a fantastic figure.

"Zogar!" muttered the woodsman, his bloody countenance set in wolfish lines as he unconsciously strained at his cords. Balthus saw a lean figure of middle height, almost hidden in ostrich plumes set on a harness of leather and copper. From amidst the plumes peered a hideous and malevolent face. The plumes puzzled Balthus. He knew their source lay half the width of a world to the south. They fluttered and rustled evilly as the shaman leaped and cavorted.

With fantastic bounds and prancings he entered the ring and whirled before his bound and silent captives. With another man it would have seemed ridiculous -- a foolish savage prancing meaninglessly in a whirl of feathers. But that ferocious face glaring out from the billowing mass gave the scene a grim significance. No man with a face like that could seem ridiculous or like anything except the devil he was.

Suddenly he froze to statuesque stillness; the plumes rippled once and sank about him. The howling warriors fell silent. Zogar Sag stood erect and motionless, and he seemed to increase in height -- to grow

and expand. Balthus experienced the illusion that the Pict was towering above him, staring contemptuously down from a great height, though he knew the shaman was not as tall as himself. He shook off the illusion with difficulty.

The shaman was talking now, a harsh, guttural intonation that yet carried the hiss of a cobra. He thrust his head on his long neck toward the wounded man on the stake; his eyes shone red as blood in the firelight. The frontiersman spat full in his face.

With a fiendish howl Zogar bounded convulsively into the air, and the warriors gave tongue to a yell that shuddered up to the stars. They rushed toward the man on the stake, but the shaman beat them back. A snarled command sent men running to the gate. They hurled it open, turned and raced back to the circle. The ring of men split, divided with desperate haste to right and left. Balthus saw the women and naked children scurrying to the huts. They peeked out of doors and windows. A broad lane was left to the open gate, beyond which loomed the black forest, crowding sullenly in upon the clearing, unlighted by the fires.

A tense silence reigned as Zogar Sag turned toward the forest, raised on his tiptoes and sent a weird inhuman call shuddering out into the night. Somewhere, far out in the black forest, a deeper cry answered him. Balthus shudedered. From the timbre of that cry he knew it never came from a human throat. He remembered what Valannus had said -- that Zogar boasted that he could summon wild beasts to do his bidding. The woodsman was livid beneath his mask of blood. He licked his lips spasmodically.

The village held its breath. Zogar Sag stood still as a statue, his plumes trembling faintly about him. But suddenly the gate was no longer empty.

A shuddering gasp swept over the village and men crowded hastily back, jamming one another between the huts. Balthus felt the short hair stir on his scalp. The creature that stood in the gate was like the embodiment of nightmare legend. Its color was of a curious pale quality which made it seem ghostly and unreal in the dim light. But there was nothing unreal about the low-hung savage head, and the great curved fangs that glistened in the firelight. On noiseless padded feet it approached like a phantom out of the past. It was a survival of an older, grimmer age, the ogre of many an ancient legend -- a saber-tooth tiger. No Hyborian hunter had looked upon one of those primordial brutes for centuries. Immemorial myths lent the creatures a supernatural quality, induced by their ghostly color and their fiendish ferocity.

The beast that glided toward the men on the stakes was longer and heavier than a common, striped tiger, almost as bulky as a bear. Its shoulders and forelegs were so massive and mightily muscled as to give it a curiously top-heavy look, though its hindquarters were more powerful than that of a lion. Its jaws were massive, but its head was brutishly shaped. Its brain capacity was small. It had room for no instincts except those of destruction. It was a freak of carnivorous development, evolution run amuck in a horror of fangs and talons.

This was the monstrosity Zogar Sag had summoned out of the forest. Balthus no longer doubted the actuality of the shaman's magic. Only the black arts could establish a domination over that tiny-brained, mighty-thewed monster. Like a whisper at the back of his consciousness rose the vague memory of the name of an ancient god of darkness and primordial fear, to whom once both men and beasts bowed and whose children -- men whispered -- still lurked in dark corners of the world. New horror tinged the glare he fixed on Zogar Sag.

The monster moved past the heap of bodies and the pile of gory heads without appearing to notice them. He was no scavenger. He hunted only the living, in a life dedicated solely to slaughter. An awful hunger burned greenly in the wide, unwinking eyes; the hunger not alone of belly-emptiness, but the lust of death-dealing. His gaping jaws slavered. The shaman stepped back, his hand waved toward the woodsman.

The great cat sank into a crouch, and Balthus numbly remembered

tales of its appalling ferocity: of how it would spring upon an elephant and drive its sword-like fangs so deeply into the titan's skull that they could never be withdrawn, but would keep it nailed to its victim, to die by starvation. The shaman cried out shrilly, and with an ear-shattering roar the monster sprang.

Balthus had never dreamed of such a spring, such a hurtling of incarnated destruction embodied in that giant bulk of iron thews and ripping talons. Full on the woodsman's breast it struck, and the stake splintered and snapped at the base, crashing to the earth under the impact. Then the saber-tooth was gliding toward the gate, half dragging, half carrying a hideous crimson hulk that only faintly resembled a man. Balthus glared almost paralyzed, his brain refusing to credit what his eyes had seen.

In that leap the great beast had not only broken off the stake, it had ripped the mangled body of its victim from the post to which it was bound. The huge talons in that instant of contact had disemboweled and partially dismembered the man, and the giant fangs had torn away the whole top of his head, shearing through the skull as easily as through flesh. Stout rawhide thongs had given way like paper; where the thongs had held, flesh and bones had not. Balthus retched suddenly. He had hunted bears and panthers, but he had never dreamed the beast lived which could make such a red ruin of a human frame in the flicker of an instant.

The saber-tooth vanished through the gate, and a few moments later a deep roar sounded through the forest, receding in the distance. But the Picts still shrank back against the huts, and the shaman still stood facing the gate that was like a black opening to let in the night.

Cold sweat burst suddenly out on Balthus' skin. What new horror would come through that gate to make carrion-meat of his body? Sick panic assailed him and he strained futilely at his thongs. The night pressed in very black and horrible outside the firelight. The fires themselves glowed lurid as the fires of Hell. He felt the eyes of the Picts upon him -- hundreds of hungry, cruel eyes that reflected the lust of souls utterly without humanity as he knew it. They no longer seemed men; they were devils of this black jungle, as inhuman as the creatures to which the fiend in the nodding plumes screamed through the darkness.

Zogar sent another call shuddering through the night, and it was utterly unlike the first cry. There was a hideous sibilance in it -- Balthus turned cold at the implication. If a serpent could hiss that loud, it would make just such a sound.

This time there was no answer -- only a period of breathless silence in which the pound of Balthus' heart strangled him; and then there sounded a swishing outside the gate, a dry rustling that sent chills down Balthus' spine. Again the firelit gate held a hideous occupant.

Again Balthus recognized the monster from ancient legends. He saw and knew the ancient and evil serpent which swayed there, its wedge-shaped head, huge as that of a horse, as high as a tall man's head, and its palely gleaming barrel rippling out behind it. A forked tongue darted in and out, and the firelight glittered on bared fangs.

Balthus became incapable of emotion. The horror of his fate paralyzed him. That was the reptile that the ancients called Ghost Snake, the pale, abominable terror that of old glided into huts by night to devour whole families. Like the python it crushed its victim, but unlike other constrictors its fangs bore venom that carried madness and death. It too had long been considered extinct. But Valannus had spoken truly. No white man knew what shapes haunted the great forests beyond Black River.

It came on silently, rippling over the ground, its hideous head on the same level, its neck curving back slightly for the stroke. Balthus gazed with a glazed, hypnotized stare into that loathsome gullet down which he would soon be engulfed, and he was aware of no sensation except a vague nausea.

And then something that glinted in the firelight streaked from the

shadows of the huts, and the great reptile whipped about and went into instant convulsions. As in a dream Balthus saw a short throwing-spear transfixing the mighty neck, just below the gaping jaws; the shaft protruded from one side, the steel head from the other.

Knottling and looping hideously, the maddened reptile rolled into the circle of men who stove back from him. The spear had not severed its spine, but merely transfixed its great neck muscles. Its furiously lashing tail mowed down a dozen men and its jaws snapped convulsively, splashing others with venom that burned like liquid fire. Howling, cursing, screaming, frantic, they scattered before it, knocking each other down in their flight, trampling the fallen, bursting through the huts. The giant snake rolled into a fire, scattering sparks and brands, and the pain lashed it to more frenzied efforts. A hut wall buckled under the ram-like impact of its flailing tail, disgorging howling people.

Men stampeded through the fires, knocking the logs right and left. The flames sprang up, then sank. A reddish dim glow was all that lighted that nightmare scene where the giant reptile whipped and rolled, and men clawed and shrieked in frantic flight.

Balthus felt something jerk at his wrists, and then, miraculously, he was free, and a strong hand dragged him behind the post. Dazedly he saw Conan, felt the forest man's iron grip on his arm.

There was blood on the Cimmerian's mail, dried blood on the sword in his right hand; he loomed dim and gigantic in the shadowy light.

"Come on! Before they get over their panic!"

Balthus felt the haft of an ax shoved into his hand. Zogar Sag had disappeared. Conan dragged Balthus after him until the youth's numb brain awoke, and his legs began to move of their own accord. Then Conan released him and ran into the building where the skulls hung. Balthus followed him. He got a glimpse of a grim stone altar, faintly lighted by the glow outside; five human heads grinned on that altar, and there was a grisly familiarity about the features of the freshest; it was the head of the merchant Tiberias. Behind the altar was an idol, dim, indistinct, bestial, yet vaguely man-like in outline. Then fresh horror choked Balthus as the shape heaved up suddenly with a rattle of chains, lifting long misshapen arms in the gloom.

Conan's sword flailed down, crunching through flesh and bone, and then the Cimmerian was dragging Balthus around the altar, past a huddled shaggy bulk on the floor, to a door at the back of the long hut. Through this they burst, out into the enclosure again. But a few yards beyond them loomed the stockade.

It was dark behind the altar-hut. The mad stampede of the Picts had not carried them in that direction. At the wall Conan halted, gripped Balthus, and heaved him at arm's length into the air as he might have lifted a child. Balthus grasped the points of the upright logs set in the sun-dried mud and scrambled up on them, ignoring the havoc done his skin. He lowered a hand to the Cimmerian, when around a corner of the altar-hut sprang a fleeing Pict. He halted short, glimpsing the man on the wall in the faint glow of the fires. Conan hurled his ax with deadly aim, but the warrior's mouth was already open for a yell of warning, and it rang loud above the din, cut short as he dropped with a shattered skull.

Blinding terror had not submerged all ingrained instincts. As that wild yell rose above the clamor, there was an instant's lull, and then a hundred throats bayed ferocious answer and warriors came leaping to repel the attack presaged by the warning.

Conan leaped high, caught, not Balthus' hand but his arm near the shoulder, and swung himself up. Balthus set his teeth against the strain, and then the Cimmerian was on the wall beside him, and the fugitives dropped down on the other side.

5. The Children of Jhebbal Sag

"Which way is the river?" Balthus was confused.

"We don't dare try for the river now," grunted Conan. "The woods between the village and the river are swarming with warriors. Come on! We'll head in the last direction they'll expect us to go -- west!"

Looking back as they entered the thick growth, Balthus beheld the wall dotted with black heads as the savages peered over. The Picts were bewildered. They had not gained the wall in time to see the fugitives take cover. They had rushed to the wall expecting to repel an attack in force. They had seen the body of the dead warrior. But no enemy was in sight.

Balthus realized that they did not yet know their prisoner had escaped. From other sounds he believed that the warriors, directed by the shrill voice of Zogar Sag, were destroying the wounded serpent with arrows. The monster was out of the shaman's control. A moment later the quality of the yells was altered. Screeches of rage rose in the night.

Conan laughed grimly. He was leading Balthus along a narrow trail that ran west under the black branches, stepping as swiftly and surely as if he trod a well-lighted thoroughfare. Balthus stumbled after him, guiding himself by feeling the dense wall on either hand.

"They'll be after us now. Zogar's discovered you're gone, and he knows my head wasn't in the pile before the altar-hut. The dog! If I'd had another spear I'd have thrown it through him before I struck the snake. Keep to the trail. They can't track us by torchlight, and there are a score of paths leading from the village. They'll follow those leading to the river first -- throw a cordon of warriors for miles along the bank, expecting us to try to break through. We won't take to the woods until we have to. We can make better time on this trail. Now buckle down to it and run as you never ran before."

"They got over their panic cursed quick!" panted Balthus, complying with a fresh burst of speed.

"They're not afraid of anything, very long," grunted Conan.

For a space nothing was said between them. The fugitives devoted all their attention to covering distance. They were plunging deeper and deeper into the wilderness and getting farther away from civilization at every step, but Balthus did not question Conan's wisdom. The Cimmerian presently took time to grunt: "When we're far enough away from the village we'll swing back to the river in a big circle. No other village within miles of Gwawela. All the Picts are gathered in that vicinity. We'll circle wide around them. They can't track us until daylight. They'll pick up our path then, but before dawn we'll leave the trail and take to the woods."

They plunged on. The yells died out behind them. Balthus' breath was whistling through his teeth. He felt a pain in his side, and running became torture. He blundered against the bushes on each side of the trail. Conan pulled up suddenly, turned and stared back down the dim path.

Somewhere the moon was rising, a dim white glow amidst a tangle of branches.

"Shall we take to the woods?" panted Balthus.

"Give me your ax," murmured Conan softly. "Something is close behind us."

"Then we'd better leave the trail!" exclaimed Balthus. Conan shook his head and drew his companion into a dense thicket. The moon rose higher, making a dim light in the path.

"We can't fight the whole tribe!" whispered Balthus.

"No human being could have found our trail so quickly, or followed us so swiftly," muttered Conan. "Keep silent."

There followed a tense silence in which Balthus felt that his heart could be heard pounding for miles away. Then abruptly, without a sound to announce its coming, a savage head appeared in the dim path. Balthus' heart jumped into his throat; at first glance he feared to look upon the awful head of the saber-tooth. But this head was smaller, more narrow; it was a leopard which stood there, snarling silently and glaring down the trail. What wind there was was blowing toward the hiding men, concealing their scent. The beast

lowered his head and snuffed the trail, then moved forward uncertainly. A chill played down Balthus' spine. The brute was undoubtedly trailing them.

And it was suspicious. It lifted its head, its eyes glowing like balls of fire, and growled low in its throat. And at that instant Conan hurled the ax.

All the weight of arm and shoulder was behind the throw, and the ax was a streak of silver in the dim moon. Almost before he realized what had happened, Balthus saw the leopard rolling on the ground in its death-throes, the handle of the ax standing up from its head. The head of the weapon had split its narrow skull.

Conan bounded from the bushes, wrenched his ax free and dragged the limp body in among the trees, concealing it from the casual glance.

"Now let's go, and go fast!" he grunted, leading the way southward, away from the trail. "There'll be warriors coming after that cat. As soon as he got his wits back Zogar sent him after us. The Picts would follow him, but he'd leave them far behind. He'd circle the village until he hit our trail and then come after us like a streak. They couldn't keep up with him, but they'll have an idea as to our general direction. They'd follow, listening for his cry. Well, they won't hear that, but they'll find the blood on the trail, and look around and find the body in the brush. They'll pick up our spoor there, if they can. Walk with care."

He avoided clinging briars and low-hanging branches effortlessly, gliding between trees without touching the stems and always planting his feet in the places calculated to show least evidence of his passing; but with Balthus it was slower, more laborious work.

No sound came from behind them. They had covered more than a mile when Balthus said: "Does Zogar Sag catch leopard-cubs and train them for bloodhounds?"

Conan shook his head. "That was a leopard he called out of the woods."

"But," Balthus persisted, "if he can order the beasts to do his bidding, why doesn't he rouse them all and have them after us? The forest is full of leopards; why send only one after us?"

Conan did not reply for a space, and when he did it was with a curious reticence.

"He can't command all the animals. Only such as remember Jhebbal Sag."

"Jhebbal Sag?" Balthus repeated the ancient name hesitantly. He had never heard it spoken more than three or four times in his whole life.

"Once all living things worshipped him. That was long ago, when beasts and men spoke one language. Men have forgotten him; even the beasts forget. Only a few remember. The men who remember Jhebbal Sag and the beasts who remember are brothers and speak the same tongue."

Balthus did not reply; he had strained at a Pictish stake and seen the nighted jungle give up its fanged horrors at a shaman's call.

"Civilized men laugh," said Conan. "But not one can tell me how Zogar Sag can call pythons and tigers and leopards out of the wilderness and make them do his bidding. They would say it is a lie, if they dared. That's the way with civilized men. When they can't explain something by their half-baked science, they refuse to believe it."

The people on the Tauran were closer to the primitive than most Aquilonians; superstitions persisted, whose sources were lost in antiquity. And Balthus had seen that which still prickled his flesh. He could not refute the monstrous thing which Conan's words implied.

"I've heard that there's an ancient grove sacred to Jhebbal Sag somewhere in this forest," said Conan. "I don't know. I've never seen it. But more beasts remember in this country than any I've ever seen."

"Then others will be on our trail?"

"They are now," was Conan's disquieting answer. "Zogar would never leave our tracking to one beast alone."

"What are we to do, then?" asked Balthus uneasily, grasping his ax as he stared at the gloomy arches above him. His flesh crawled with the momentary expectation of ripping talons and fangs leaping from the shadows.

"Wait!"

Conan turned, squatted and with his knife began scratching a curious symbol in the mold. Stooping to look at it over his shoulder, Balthus felt a crawling of the flesh along his spine, he knew not why. He felt no wind against his face, but there was a rustling of leaves above them and a weird moaning swept ghostily through the branches. Conan glanced up inscrutably, then rose and stood staring somberly down at the symbol he had drawn.

"What is it?" whispered Balthus. It looked archaic and meaningless to him. He supposed that it was his ignorance of artistry which prevented his identifying it as one of the conventional designs of some prevailing culture. But had he been the most erudite artist in the world, he would have been no nearer the solution.

"I saw it carved in the rock of a cave no human had visited for a million years," muttered Conan, "in the uninhabited mountains beyond the Sea of Vilayet, half a world away from this spot. Later I saw a black witch-finder of Kush scratch it in the sand of a nameless river. He told me part of its meaning -- it's sacred to Jhebbal Sag and the creatures which worship him. Watch!"

They drew back among the dense foliage some yards away and waited in tense silence. To the east drums muttered and somewhere to north and west other drums answered. Balthus shivered, though he knew long miles of black forest separated him from the grim beaters of those drums whose dull pulsing was a sinister overture that set the dark stage for bloody drama.

Balthus found himself holding his breath. Then with a slight shaking of the leaves, the bushes parted and a magnificent panther came into view. The moonlight dappling through the leaves shone on its glossy coat rippling with the play of the great muscles beneath it.

With its head low it glided toward them. It was smelling out their trail. Then it halted as if frozen, its muzzle almost touching the symbol cut in the mold. For a long space it crouched motionless; it flattened its long body and laid its head on the ground before the mark. And Balthus felt the short hairs stir on his scalp. For the attitude of the great carnivore was one of awe and adoration.

Then the panther rose and backed away carefully, belly almost to the ground. With his hind-quarters among the bushes he wheeled as if in sudden panic and was gone like a flash of dappled light.

Balthus mopped his brow with a trembling hand and glanced at Conan.

The barbarian's eyes were smoldering with fires that never lit the eyes of men bred to the ideas of civilization. In that instant he was all wild, and had forgotten the man at his side. In his burning gaze Balthus glimpsed and vaguely recognized pristine images and half-embodied memories, shadows from Life's dawn, forgotten and repudiated by sophisticated races -- ancient, primeval fantasm named and nameless.

Then the deeper fires were masked and Conan was silently leading the way deeper into the forest.

"We've no more to fear from the beasts," he said after a while, "but we've left a sign for men to read. They won't follow our trail very easily, and until they find that symbol they won't know for sure we've turned south. Even then it won't be easy to smell us out without the beasts to aid them. But the woods south of the trail will be full of warriors looking for us. If we keep moving after daylight, we'll be sure to run into some of them. As soon as we find a good place we'll hide and wait until another night to swing back and make the river. We've got to warn Valannus, but it won't help him any if we get ourselves killed."

"Warn Valannus?"

"Hell, the woods along the river are swarming with Picts! That's

why they got us. Zogar's brewing war-magic; no mere raid this time. He's done something no Pict has done in my memory -- united as many as fifteen or sixteen clans. His magic did it; they'll follow a wizard farther than they will a war-chief. You saw the mob in the village; and there were hundreds hiding along the river bank that you didn't see. More coming, from the farther villages. He'll have at least three thousand fighting-men. I lay in the bushes and heard their talk as they went past. They mean to attack the fort; when, I don't know, but Zogar doesn't dare delay long. He's gathered them and whipped them into a frenzy. If he doesn't lead them into battle quickly, they'll fall to quarreling with one another. They're like blood-mad tigers.

"I don't know whether they can take the fort or not. Anyway, we've got to get back across the river and give the warning. The settlers on the Velitrium road must either get into the fort or back to Velitrium. While the Picts are besieging the fort, war parties will range the road far to the east -- might even cross Thunder River and raid the thickly settled country behind Velitrium."

As he talked he was leading the way deeper and deeper into the ancient wilderness. Presently he grunted with satisfaction. They had reached a spot where the underbrush was more scattered, and an outcropping of stone was visible, wandering off southward. Balthus felt more secure as they followed it. Not even a Pict could trail them over naked rock.

"How did you get away?" he asked presently.

Conan tapped his mail-shirt and helmet.

"If more borderers would wear harness there'd be fewer skulls hanging on the altar-huts. But most men make noise if they wear armor. They were waiting on each side of the path, without moving. And when a Pict stands motionless, the very beasts of the forest pass him without seeing him. They'd seen us crossing the river and got in their places. If they'd gone into ambush after we left the bank, I'd have had some hint of it. But they were waiting, and not even a leaf trembled. The devil himself couldn't have suspected anything. The first suspicion I had was when I heard a shaft rasp against a bow as it was pulled back. I dropped and yelled for the men behind me to drop, but they were too slow, taken by surprise like that.

"Most of them fell at the first volley that raked us from both sides. Some of the arrows crossed the trail and struck Picts on the other side. I heard them howl." He grinned with vicious satisfaction. "Such of us as were left plunged into the woods and closed with them. When I saw the others were all down or taken, I broke through and outfooted the painted devils through the darkness. They were all around me. I ran and crawled and sneaked, and sometimes I lay on my belly under the bushes while they passed me on all sides.

"I tried for the shore and found it lined with them, waiting for just such a move. But I'd have cut my way through and taken a chance on swimming, only I heard the drums pounding in the village and knew they'd taken somebody alive.

"They were all so engrossed in Zogar's magic that I was able to climb the wall behind the altar-hut. There was a warrior supposed to be watching at that point, but he was squatting behind the hut and peering around the corner at the ceremony. I came up behind him and broke his neck with my hands before he knew what was happening. It was his spear I threw into the snake, and that's his ax you're carrying."

"But what was that -- that thing you killed in the altar-hut?" asked Balthus, with a shiver at the memory of the dim-seen horror.

"One of Zogar's gods. One of Jhebbal's children that didn't remember and had to be kept chained to the altar. A bull ape. The Picts think they're sacred to the Hairy One who lives on the moon -- the gorilla-god of Gullah.

"It's getting light. Here's a good place to hide until we see how close they're on our trail. Probably have to wait until night to break back to the river."

A low hill pitched upward, girdled and covered with thick trees

and bushes. Near the crest Conan slid into a tangle of jutting rocks, crowned by dense bushes. Lying among them they could see the jungle below without being seen. It was a good place to hide or defend. Balthus did not believe that even a Pict could have trailed them over the rocky ground for the past four or five miles, but he was afraid of the beasts that obeyed Zogar Sag. His faith in the curious symbol wavered a little now. But Conan had dismissed the possibility of beasts tracking them.

A ghostly whiteness spread through the dense branches; the patches of sky visible altered in hue, grew from pink to blue. Balthus felt the gnawing of hunger, though he had slaked his thirst at a stream they had skirted. There was complete silence, except for an occasional chirp of a bird. The drums were no longer to be heard. Balthus' thoughts reverted to the grim scene before the altar-hut.

"Those were ostrich plumes Zogar Sag wore," he said. "I've seen them on the helmets of knights who rode from the East to visit the barons of the marches. There are no ostriches in this forest, are there?"

"They came from Kush," answered Conan. "West of here, many marches, lies the seashore. Ships from Zingara occasionally come and trade weapons and ornaments and wine to the coastal tribes for skins and copper ore and gold dust. Sometimes they trade ostrich plumes they got from the Stygians, who in turn got them from the black tribes of Kush, which lies south of Stygia. The Pictish shamans place great store by them. But there's much risk in such trade. The Picts are too likely to try to seize the ship. And the coast is dangerous to ships. I've sailed along it when I was with the pirates of the Barachan Isles, which lie southwest of Zingara."

Balthus looked at his companion with admiration.

"I knew you hadn't spent your life on this frontier. You've mentioned several far places. You've traveled widely?"

"I've roamed far; farther than any other man of my race ever wandered. I've seen all the great cities of the Hyborians, the Shemites, the Stygians, and the Hyrkanians. I've roamed in the unknown countries south of the black kingdoms of Kush, and east of the Sea of Vilayet. I've been a mercenary captain, a corsair, a kozak, a penniless vagabond, a general -- hell, I've been everything except a king of a civilized country, and I may be that, before I die." The fancy pleased him, and he grinned hardly. Then he shrugged his shoulders and stretched his mighty figure on the rocks. "This is as good a life as any. I don't know how long I'll stay on the frontier; a week, a month, a year. I have a roving foot. But it's as well on the border as anywhere."

Balthus set himself to watch the forest below them. Momentarily he expected to see fierce painted faces thrust through the leaves. But as the hours passed no stealthy footfall disturbed the brooding quiet. Balthus believed the Picts had missed their trail and given up the chase. Conan grew restless.

"We should have sighted parties scouring the woods for us. If they've quit the chase, it's because they're after bigger game. They may be gathering to cross the river and storm the fort."

"Would they come this far south if they lost the trail?"

"They've lost the trail, all right; otherwise they'd have been on our necks before now. Under ordinary circumstances they'd scour the woods for miles in every direction. Some of them should have passed without sight of this hill. They must be preparing to cross the river. We've got to take a chance and make for the river."

Creeping down the rocks Balthus felt his flesh crawl between his shoulders as he momentarily expected a withering blast of arrows from the green masses above them. He feared that the Picts had discovered them and were lying about in ambush. But Conan was convinced no enemies were near, and the Cimmerian was right.

"We're miles to the south of the village," grunted Conan. "We'll hit straight through for the river. I don't know how far down the river they've spread, We'll hope to hit it below them."

With haste that seemed reckless to Balthus they hurried eastward.

The woods seemed empty of life. Conan believed that all the Picts were gathered in the vicinity of Gwawela, if, indeed, they had not already crossed the river. He did not believe they would cross in the daytime, however.

"Some woodsman would be sure to see them and give the alarm. They'll cross above and below the fort, out of sight of the sentries. Then others will get in canoes and make straight across for the river wall. As soon as they attack, those hidden in the woods on the east shore will assail the fort from the other sides. They've tried that before, and got the guts shot and hacked out of them. But this time they've got enough men to make a real onslaught of it."

They pushed on without pausing, though Balthus gazed longingly at the squirrels flitting among the branches, which he could have brought down with a cast of his ax. With a sigh he drew up his broad belt. The everlasting silence and gloom of the primitive forest was beginning to depress him. He found himself thinking of the open groves and sun-dappled meadows of the Tauran, of the bluff cheer of his father's steep-thatched, diamond-paned house, of the fat cows browsing through the deep lush grass, and the hearty fellowship of the brawny, bare-armed plowmen and herdsmen.

He felt lonely, in spite of his companion. Conan was as much a part of this wilderness as Balthus was alien to it. The Cimmerian might have spent years among the great cities of the world; he might have walked with the rulers of civilization; he might even achieve his wild whim some day and rule as king of a civilized nation; stranger things had happened. But he was no less a barbarian. He was concerned only with the naked fundamentals of life. The warm intimacies of small, kindly things, the sentiments and delicious trivialities that make up so much of civilized men's lives were meaningless to him. A wolf was no less a wolf because a whim of chance caused him to run with the watch-dogs. Bloodshed and violence and savagery were the natural elements of the life Conan knew; he could not, and would never, understand the little things that are so dear to civilized men and women.

The shadows were lengthening when they reached the river and peered through the masking bushes. They could see up and down the river for about a mile each way. The sullen stream lay bare and empty. Conan scowled across at the other shore.

"We've got to take another chance here. We've got to swim the river. We don't know whether they've crossed or not. The woods over there may be alive with them. We've got to risk it. We're about six miles south of Gwawela."

He wheeled and ducked as a bowstring twanged. Something like a white flash of light streaked through the bushes. Balthus knew it was an arrow. Then with a tigerish bound Conan was through the bushes. Balthus caught the gleam of steel as he whirled his sword, and heard a death scream. The next instant he had broken through the bushes after the Cimmerian.

A Pict with a shattered skull lay face-down on the ground, his fingers spasmodically clawing at the grass. Half a dozen others were swarming about Conan, swords and axes lifted. They had cast away their bows, useless at such deadly close quarters. Their lower jaws were painted white, contrasting vividly with their dark faces, and the designs on their muscular breasts differed from any Balthus had ever seen.

One of them hurled his ax at Balthus and rushed after it with lifted knife. Balthus ducked and then caught the wrist that drove the knife licking at his throat. They went to the ground together, rolling over and over. The Pict was like a wild beast, his muscles hard as steel strings.

Balthus was striving to maintain his hold on the wild man's wrist and bring his own ax into play, but so fast and furious was the struggle that each attempt to strike was blocked. The Pict was wrenching furiously to free his knife hand, was clutching at Balthus' ax, and driving his knees at the youth's groin. Suddenly he attempted to shift his knife to his free hand, and in that instant Balthus,

struggling up on one knee, split the painted head with a desperate blow of his ax.

He sprang up and glared wildly about for his companion, expecting to see him overwhelmed by numbers. Then he realized the full strength and ferocity of the Cimmerian. Conan bestrode two of his attackers, shorn half asunder by that terrible broadsword. As Balthus looked he saw the Cimmerian beat down a thrusting shortsword, avoid the stroke of an ax with a cat-like side-wise spring which brought him within arm's length of a squat savage stooping for a bow. Before the Pict could straighten, the red sword flailed down and clove him from shoulder to midbreastbone, where the blade stuck. The remaining warriors rushed in, one from either side. Balthus hurled his ax with an accuracy that reduced the attackers to one, and Conan, abandoning his efforts to free his sword, wheeled and met the remaining Pict with his bare hands. The stocky warrior, a head shorter than his tall enemy, leaped in, striking with his ax, at the same time stabbing murderously with his knife. The knife broke on the Cimmerian's mail, and the ax checked in midair as Conan's fingers locked like iron on the descending arm. A bone snapped loudly, and Balthus saw the Pict wince and falter. The next instant he was swept off his feet, lifted high above the Cimmerian's head -- he writhed in midair for an instant, kicking and thrashing, and then was dashed headlong to the earth with such force that he rebounded, and then lay still, his limp posture telling of splintered limbs and a broken spine.

"Come on!" Conan wrenched his sword free and snatched up an ax. "Grab a bow and a handful of arrows, and hurry! We've got to trust to our heels again. That yell was heard. They'll be here in no time. If we tried to swim now, they'd feather us with arrows before we reached midstream!"

6. Red Axes of the Border

Conan did not plunge deeply into the forest. A few hundred yards from the river, he altered his slanting course and ran parallel with it. Balthus recognized a grim determination not to be hunted away from the river which they must cross if they were to warn the men in the fort. Behind them rose more loudly the yells of the forest men. Balthus believed the Picts had reached the glade where the bodies of the slain men lay. Then further yells seemed to indicate that the savages were streaming into the woods in pursuit. They had left a trail any Pict could follow.

Conan increased his speed, and Balthus grimly set his teeth and kept on his heels, though he felt he might collapse any time. It seemed centuries since he had eaten last. He kept going more by an effort of will than anything else. His blood was pounding so furiously in his ear-drums that he was not aware when the yells died out behind them.

Conan halted suddenly.. Balthus leaned against a tree and panted.

"They've quit!" grunted the Cimmerian, scowling.

"Sneaking -- up -- on -- us!" gasped Balthus.

Conan shook his head.

"A short chase like this they'd yell every step of the way. No. They've gone back. I thought I heard somebody yelling behind them a few seconds before the noise began to get dimmer. They've been recalled. And that's good for us, but damned bad for the men in the fort. It means the warriors are being summoned out of the woods for the attack. Those men we ran into were warnors from a tribe down the river. They were undoubtedly headed for Gwawela to join in the assault on the fort. Damn it, we're farther away than ever, now. We've got to get across the river."

Turning east he hurried through the thickets with no attempt at concealment. Balthus followed him, for the first time feeling the sting of lacerations on his breast and shoulder where the Pict's savage teeth had scored him. He was pushing through the thick bushes that hinged the bank when Conan pulled him back. Then he heard a

rhythmic splashing, and peering through the leaves, saw a dugout canoe coming up the river, its single occupant paddling hard against the current. He was a strongly built Pict with a white heron feather thrust in a copper band that confined his square-cut mane.

"That's a Gwawela man," muttered Conan. "Emissary from Zogar. White plume shows that. He's carried a peace talk to the tribes down the river and now he's trying to get back and take a hand in the slaughter."

The lone ambassador was now almost even with their hiding-place, and suddenly Balthus almost jumped out of his skin. At his very ear had sounded the harsh gutturals of a Pict. Then he realized that Conan had called to the paddler in his own tongue. The man started, scanned the bushes and called back something, then cast a startled glance across the river, bent low and sent the canoe shooting in toward the western bank. Not understanding, Balthus saw Conan take from his hand the bow he had picked up in the glade, and notch an arrow.

The Pict had run his canoe in close to the shore, and staring up into the bushes, called out something. His answer came in the twang of the bow-string, the streaking flight of the arrow that sank to the feathers in his broad breast. With a choking gasp he slumped sidewise and rolled into the shallow water. In an instant Conan was down the bank and wading into the water to grasp the drifting canoe. Balthus stumbled after him and somewhat dazedly crawled into the canoe. Conan scrambled in, seized the paddle and sent the craft shooting toward the eastern shore. Balthus noted with envious admiration the play of the great muscles beneath the sun-burnt skin. The Cimmerian seemed an iron man, who never knew fatigue.

"What did you say to the Pict?" asked Balthus.

"Told him to pull into shore; said there was a white forest runner on the bank who was trying to get a shot at him."

"That doesn't seem fair," Balthus objected. "He thought a friend was speaking to him. You mimicked a Pict perfectly--"

"We needed his boat," grunted Conan, not pausing in his exertions. "Only way to lure him to the bank. Which is worse -- to betray a Pict who'd enjoy skinning us both alive, or betray the men across the river whose lives depend on our getting over?"

Balthus mulled over this delicate ethical question for a moment, then shrugged his shoulders and asked: "How far are we from the fort?"

Conan pointed to a creek which flowed into Black River from the east, a few hundred yards below them.

"That's South Creek; it's ten miles from its mouth to the fort. It's the southern boundary of Conajohara. Marshes miles wide south of it. No danger of a raid from across them. Nine miles above the fort North Creek forms the other boundary. Marshes beyond that, too. That's why an attack must come from the west, across Black River. Conajohara's just like a spear, with a point nineteen miles wide, thrust into the Pictish wilderness."

"Why don't we keep to the canoe and make the trip by water?"

"Because, considering the current we've got to brace, and the bends in the river, we can go faster afoot. Besides, remember Gwawela is south of the fort; if the Picts are crossing the river we'd run right into them."

Dusk was gathering as they stepped upon the eastern bank. Without pause Conan pushed on northward, at a pace that made Balthus' sturdy legs ache.

"Valannus wanted a fort built at the mouths of North and South Creeks," grunted the Cimmerian. "Then the river could be patrolled constantly. But the Government wouldn't do it."

"Soft-bellied fools sitting on velvet cushions with naked girls offering them iced wine on their knees. -- I know the breed. They can't see any farther than their palace wall. Diplomacy -- hell! They'd fight Picts with theories of territorial expansion. Valannus and men like him have to obey the orders of a set of damned fools. They'll never grab any more Pictish land, any more than they'll ever

rebuild Venarium. The time may come when they'll see the barbarians swarming over the walls of the eastern cities!"

A week before, Balthus would have laughed at any such preposterous suggestion. Now he made no reply. He had seen the unconquerable ferocity of the men who dwelt beyond the frontiers.

He shivered, casting glances at the sullen river, just visible through the bushes, at the arches of the trees which crowded close to its banks. He kept remembering that the Picts might have crossed the river and be lying in ambush between them and the fort. It was fast growing dark.

A slight sound ahead of them jumped his heart into his throat, and Conan's sword gleamed in the air. He lowered it when a dog, a great, gaunt, scarred beast, slunk out of the bushes and stood staring at them.

"That dog belonged to a settler who tried to build his cabin on the bank of the river a few miles south of the fort," grunted Conan. "The Picts slipped over and killed him, of course, and burned his cabin. We found him dead among the embers, and the dog lying senseless among three Picts he'd killed. He was almost cut to pieces. We took him to the fort and dressed his wounds, but after he recovered he took to the woods and turned wild. -- What now, Slasher, are you hunting the men who killed your master?"

The massive head swung from side to side and the eyes glowed greenly. He did not growl or bark. Silently as a phantom he slid in behind them.

"Let him come," muttered Conan. "He can smell the devils before we can see them."

Balthus smiled and laid his hand caressingly on the dog's head. The lips involuntarily writhed back to display the gleaming fangs; then the great beast bent his head sheepishly, and his tall moved with jerky uncertainty, as if the owner had almost forgotten the emotions of friendliness. Balthus mentally compared the great gaunt hard body with the fat sleek hounds tumbling vociferously over one another in his father's kennel yard. He sighed. The frontier was no less hard for beasts than for men. This dog had almost forgotten the meaning of kindness and friendliness.

Slasher glided ahead, and Conan let him take the lead. The last tinge of dusk faded into stark darkness. The miles fell away under their steady feet. Slasher seemed voiceless. Suddenly he halted, tense, ears lifted. An instant later the men heard it -- a demoniac yelling up the river ahead of them, faint as a whisper.

Conan swore like a madman.

"They've attacked the fort! We're too late! Come on!"

He increased his pace, trusting to the dog to smell out ambushes ahead. In a flood of tense excitement Balthus forgot his hunger and weariness. The yells grew louder as they advanced, and above the devilish screaming they could hear the deep shouts of the soldiers. Just as Balthus began to fear they would run into the savages who seemed to be howling just ahead of them, Conan swung away from the river in a wide semicircle that carried them to a low rise from which they could look over the forest. They saw the fort, lighted with torches thrust over the parapets on long poles. These cast a flickering, uncertain light over the clearing, and in that light they saw throngs of naked, painted figures along the fringe of the clearing. The river swarmed with canoes. The Picts had the fort completely surrounded.

An incessant hail of arrows rained against the stockade from the woods and the river. The deep twanging of the bowstrings rose above the howling. Yelling like wolves, several hundred naked warriors with axes in their hands ran from under the trees and raced toward the eastern gate. They were within a hundred and fifty yards of their objective when a withering blast of arrows from the wall littered the ground with corpses and sent the survivors fleeing back to the trees. The men in the canoes rushed their boats toward the river-wall, and were met by another shower of clothyard shafts and a volley from the small ballistae mounted on towers on that side of the stockade.

Stones and logs whirled through the air and splintered and sank half a dozen canoes, killing their occupants, and the other boats drew back out of range. A deep roar of triumph rose from the walls of the fort, answered by bestial howling from all quarters.

"Shall we try to break through?" asked Balthus, trembling with eagerness.

Conan shook his head. He stood with his arms folded, his head slightly bent, a somber and brooding figure.

"The fort's doomed. The Picts are blood-mad, and won't stop until they're all killed. And there are too many of them for the men in the fort to kill. We couldn't break through, and if we did, we could do nothing but die with Valannus."

"There's nothing we can do but save our own hides, then?"

"Yes. We've got to warn the settlers. Do you know why the Picts are not trying to burn the fort with fire-arrows? Because they don't want a flame that might warn the people to the east. They plan to stamp out the fort, and then sweep east before anyone knows of its fall. They may cross Thunder River and take Velitrium before the people know what's happened. At least they'll destroy every living thing between the fort and Thunder River.

"We've failed to warn the fort, and I see now it would have done no good if we had succeeded. The fort's too poorly manned. A few more charges and the Picts will be over the walls and breaking down the gates. But we can start the settlers toward Velitrium. Come on! We're outside the circle the Picts have thrown around the fort. We'll keep clear of it."

They swung out in a wide arc, hearing the rising and falling of the volume of the yells, marking each charge and repulse. The men in the fort were holding their own; but the shrieks of the Picts did not diminish in savagery. They vibrated with a timbre that held assurance of ultimate victory.

Before Balthus realized they were close to it, they broke into the road leading east.

"Now run!" grunted Conan. Balthus set his teeth. It was nineteen miles to Velitrium, a good five to Scalp Creek beyond which began the settlements. It seemed to the Aquilonian that they had been fighting and running for centuries. But the nervous excitement that rioted through his blood stimulated him to herculean efforts.

Slasher ran ahead of them, his head to the ground, snarling low, the first sound they had heard from him.

"Picts ahead of us!" snarled Conan, dropping to one knee and scanning the ground in the starlight. He shook his head, baffled. "I can't tell how many. Probably only a small party. Some that couldn't wait to take the fort. They've gone ahead to butcher the settlers in their beds! Come on!"

Ahead of them presently they saw a small blaze through the trees, and, heard a wild and ferocious chanting. The trail bent there, and leaving it, they cut across the bend, through the thickets. A few moments later they were looking on a hideous sight. An ox-wain stood in the road piled with meager household furnishings; it was burning; the oxen lay near with their throats cut. A man and a woman lay in the road, stripped and mutilated. Five Picts were dancing about them with fantastic leaps and bounds, waving bloody axes; one of them brandished the woman's red-smeared gown.

At the sight a red haze swam before Balthus. Lifting his bow he lined the prancing figure, black against the fire, and loosed. The slayer leaped convulsively and fell dead with the arrow through his heart. Then the two white men and the dog were upon the startled survivors. Conan was animated merely by his fighting spirit and an old, old racial hate, but Balthus was afire with wrath.

He met the first Pict to oppose him with a ferocious swipe that split the painted skull, and sprang over his falling body to grapple with the others. But Conan had already killed one of the two he had chosen, and the leap of the Aquilonian was a second late. The warrior was down with the long sword through him even as Balthus' ax was lifted. Turning toward the remaining Pict, Balthus saw Slasher rise

from his victim, his great jaws dripping blood.

Balthus said nothing as he looked down at the pitiful forms in the road beside the burning wain. Both were young, the woman little more than a girl. By some whim of chance the Picts had left her face unmarred, and even in the agonies of an awful death it was beautiful. But her soft young body had been hideously slashed with many knives - a mist clouded Balthus' eyes and he swallowed chokingly. The tragedy momentarily overcame him. He felt like falling upon the ground and weeping and biting the earth.

"Some young couple just hitting out on their own," Conan was saying as he wiped his sword unemotionally. "On their way to the fort when the Picts met them. Maybe the boy was going to enter the service; maybe take up land on the river. Well, that's what will happen to every man, woman, and child this side of Thunder River if we don't get them into Velitrium in a hurry."

Balthus' knees trembled as he followed Conan. But there was no hint of weakness in the long easy stride of the Cimmerian. There was a kinship between him and the great gaunt brute that glided beside him. Slasher no longer growled with his head to the trail. The way was clear before them. The yelling on the river came faintly to them, but Balthus believed the fort was still holding. Conan halted suddenly, with an oath.

He showed Balthus a trail that led north from the road. It was an old trail, partly grown with new young growth, and this growth had recently been broken down. Balthus realized this fact more by feel than sight, though Conan seemed to see like a cat in the dark. The Cimmerian showed him where broad wagon tracks turned off the main trail, deeply indented in the forest mold.

"Settlers going to the licks after salt," he grunted. "They're at the edges of the marsh, about nine miles from here. Blast it! They'll be cut off and butchered to a man! Listen! One man can warn the people on the road. Go ahead and wake them up and herd them into Velitrium. I'll go and get the men gathering the salt. They'll be camped by the licks. We won't come back to the road. We'll head straight through the woods."

With no further comment Conan turned off the trail and hurried down the dim path, and Balthus, after staring after him for a few moments, set out along the road. The dog had remained with him, and glided softly at his heels. When Balthus had gone a few rods he heard the animal growl. Whirling, he glared back the way he had come, and was startled to see a vague ghostly glow vanishing into the forest in the direction Conan had taken. Slasher rumbled deep in his throat, his hackles stiff and his eyes balls of green fire. Balthus remembered the grim apparition that had taken the head of the merchant Tiberias not far from that spot, and he hesitated. The thing must be following Conan. But the giant Cimmerian had repeatedly demonstrated his ability to take care of himself, and Balthus felt his duty lay toward the helpless settlers who slumbered in the path of the red hurricane. The horror of the fiery phantom was overshadowed by the horror of those limp, violated bodies beside the burning ox-wain.

He hurried down the road, crossed Scalp Creek and came in sight of the first settler's cabin -- a, long, low structure of ax-hewn logs. In an instant he was pounding on the door. A sleepy voice inquired his pleasure.

"Get up! The Picts are over the river!"

That brought instant response. A low cry echoed his words and then the door was thrown open by a woman in a scanty shift. Her hair hung over her bare shoulders in disorder; she held a candle in one hand and an ax in the other. Her face was colorless, her eyes wide with terror.

"Come in!" she begged. "We'll hold the cabin."

"No. We must make for Velitrium. The fort can't hold them back. It may have fallen already. Don't stop to dress. Get your children and come on."

"But my man's gone with the others after salt!" she wailed,

wringing her hands. Behind her peered three tousled youngsters, blinking and bewildered.

"Conan's gone after them. He'll fetch them through safe. We must hurry up the road to warn the other cabins."

Relief flooded her countenance.

"Mitra be thanked!" she cried. "If the Cimmerian's gone after them, they're safe if mortal man can save them!"

In a whirlwind of activity she snatched up the smallest child and herded the others through the door ahead of her. Balthus took the candle and ground it out under his heel. He listened an instant. No sound came up the dark road.

"Have you got a horse?"

"In the stable," she groaned. "Oh, hurry!"

He pushed her aside as she fumbled with shaking hands at the bars. He led the horse out and lifted the children on its back, telling them to hold to its mane and to one another. They stared at him seriously, making no outcry. The woman took the horse's halter and set out up the road. She still gripped her ax and Balthus knew that if cornered she would fight with the desperate courage of a she-panther.

He held behind, listening. He was oppressed by the belief that the fort had been stormed and taken, that the dark-skinned hordes were already streaming up the road toward Velitrium, drunken on slaughter and mad for blood. They would come with the speed of starving wolves.

Presently they saw another cabin looming ahead. The woman started to shriek a warning, but Balthus stopped her. He hurried to the door and knocked. A woman's voice answered him. He repeated his warning, and soon the cabin disgorged its occupants -- an old woman, two young women, and four children. Like the other woman's husband, their men had gone to the salt licks the day before, unsuspecting of any danger. One of the young women seemed dazed, the other prone to hysteria. But the old woman, a stern old veteran of the frontier, quieted them harshly; she helped Balthus get out the two horses that were stabled in a pen behind the cabin and put the children on them. Balthus urged that she herself mount with them, but she shook her head and made one of the younger women ride.

"She's with child," grunted the old woman. "I can walk -- and fight, too, if it comes to that."

As they set out, one of the young women said: "A young couple passed along the road about dusk; we advised them to spend the night at our cabin, but they were anxious to make the fort tonight. Did -- did--"

"They met the Picts," answered Balthus briefly, and the woman sobbed in horror.

They were scarcely out of sight of the cabin when some distance behind them quavered a long high-pitched yell.

"A wolf!" exclaimed one of the women.

"A painted wolf with an ax in his hand," muttered Balthus. "Go! Rouse the other settlers along the road and take them with you. I'll scout along behind."

Without a word the old woman herded her charges ahead of her. As they faded into the darkness, Balthus could see the pale-ovals that were the faces of the children twisted back over their shoulders to stare toward him. He remembered his own people on the Tauran and a moment's giddy sickness swam over him. With momentary weakness he groaned and sank down in the road, his muscular arm fell over Slasher's massive neck and he felt the dog's warm moist tongue touch his face.

He lifted his head and grinned with a painful effort.

"Come on, boy," he mumbled, rising. "We've got work to do."

A red glow suddenly became evident through the trees. The Picts had fired the last hut. He grinned. How Zogar Sag would froth if he knew his warriors had let their destructive natures get the better of them. The fire would warn the people farther up the road. They would be awake and alert when the fugitives reached them. But his face grew grim. The women were traveling slowly, on foot and on the overloaded

horses. The swift-footed Picts would run them down within a mile, unless -- he took his position behind a tangle of fallen logs beside the trail. The road west of him was lighted by the burning cabin, and when the Picts came he saw them first -- black furtive figures etched against the distant glare.

Drawing a shaft to the head, he loosed and one of the figures crumpled. The rest melted into the woods on either side of the road. Slasher whimpered with the killing lust beside him. Suddenly a figure appeared on the fringe of the trail, under the trees, and began gliding toward the fallen timbers. Balthus' bow-string twanged and the Pict yelped, staggered and fell into the shadows with the arrow through his thigh. Slasher cleared the timbers with a bound and leaped into the bushes. They were violently shaken and then the dog slunk back to Balthus' side, his jaws crimson.

No more appeared in the trail; Balthus began to fear they were stealing past his position through the woods, and when he heard a faint sound to his left he loosed blindly. He cursed as he heard the shaft splinter against a tree, but Slasher glided away as silently as a phantom, and presently Balthus heard a thrashing and a gurgling; then Slasher came like a ghost through the bushes, snuggling his great, crimson-stained head against Balthus' arm. Blood oozed from a gash in his shoulder, but the sounds in the wood had ceased for ever.

The men lurking on the edges of the road evidently sensed the fate of their companion, and decided that an open charge was preferable to being dragged down in the dark by a devil-beast they could neither see nor hear. Perhaps they realized that only one man lay behind the logs. They came with a sudden rush, breaking cover from both sides of the trail. Three dropped with arrows through them -- and the remaining pair hesitated. One turned and ran back down the road, but the other lunged over the breastwork, his eyes and teeth gleaming in the dim light, his ax lifted. Balthus' foot slipped as he sprang up, but the slip saved his life. The descending ax shaved a lock of hair from his head, and the Pict rolled down the logs from the force of his wasted blow. Before he could regain his feet Slasher tore his throat out.

Then followed a tense period of waiting, in which time Balthus wondered if the man who had fled had been the only survivor of the party. Obviously it had been a small band that had either left the fighting at the fort, or was scouting ahead of the main body. Each moment that passed increased the chances for safety of the women and children hurrying toward Velithum.

Then without warning a shower of arrows whistled over his retreat. A wild howling rose from the woods along the trail. Either the survivor had gone after aid, or another party had joined the first. The burning cabin still smoldered, lending a little light. Then they were after him, gliding through the trees beside the trail. He shot three arrows and threw the bow away. As if sensing his plight, they came on, not yelling now, but in deadly silence except for a swift pad of many feet.

He fiercely hugged the head of the great dog growling at his side, muttered: "All right, boy, give 'em hell!" and sprang to his feet, drawing his ax. Then the dark figures flooded over the breastworks and closed in a storm of flailing axes, stabbing knives and ripping fangs.

7. The Devil in the Fire

When Conan turned from the Velitrium road, he expected a run of some nine miles and set himself to the task. But he had not gone four when he heard the sounds of a party of men ahead of him. From the noise they were making in their progress he knew they were not Picts. He hailed them.

"Who's there?" challenged a harsh voice. "Stand where you are until we know you, or you'll get an arrow through you."

"You couldn't hit an elephant in this darkness," answered Conan

impatience. "Come on, fool; it's I -- Conan. The Picts are over the river."

"We suspected as much," answered the leader of the men, as they strode forward -- tall, rangy men, stern-faced, with bows in their hands. "One of our party wounded an antelope and tracked it nearly to Black River. He heard them yelling down the river and ran back to our camp. We left the salt and the wagons, turned the oxen loose, and came as swiftly as we could. If the Picts are besieging the fort, war-parties will be ranging up the road toward our cabins."

"Your families are safe," grunted Conan. "My companion went ahead to take them to Velitrium. If we go back to the main road we may run into the whole horde. We'll strike southeast, through the timber. Go ahead. I'll scout behind."

A few moments later the whole band was hurrying southeastward. Conan followed more slowly, keeping just within ear-shot. He cursed the noise they were making; that many Picts or Cimmerians would have moved through the woods with no more noise than the wind makes as it blows through the black branches. He had just crossed a small glade when he wheeled, answering the conviction of his primitive instincts that he was being followed. Standing motionless among the bushes he heard the sounds of the retreating settlers fade away. Then a voice called faintly back along the way he had come: "Conan! Conan! Wait for me, Conan!"

"Balthus!" he swore bewilderedly. Cautiously he called: "Here I am!"

"Wait for me, Conan!" the voice came more distinctly.

Conan moved out of the shadows, scowling. "What the devil are you doing here? -- Crom!"

He half crouched, the flesh prickling along his spine. It was not Balthus who was emerging from the other side of the glade. A weird glow burned through the trees. It moved toward him, shimmering weirdly -- a green witchfire that moved with purpose and intent.

It halted some feet away and Conan glared at it, trying to distinguish its fire-misted outlines. The quivering flame had a solid core; the flame was but a green garment that masked some animate and evil entity; but the Cimmerian was unable to make out its shape or likeness. Then, shockingly, a voice spoke to him from amidst the fiery column.

"Why do you stand like a sheep waiting for the butcher, Conan?"

The voice was human but carried strange vibrations that were not human.

"Sheep?" Conan's wrath got the best of his momentary awe. "Do you think I'm afraid of a damned Pictish swamp devil? A friend called me."

"I called in his voice," answered the other. "The men you follow belong to my brother; I would not rob his knife of their blood. But you are mine. O fool, you have come from the far gray hills of Cimmeria to meet your doom in the forests of Conajohara."

"You've had your chance at me before now," snorted Conan. "Why didn't you kill me then, if you could?"

"My brother had not painted a skull black for you and hurled it into the fire that burns for ever on Gullah's black altar. He had not whispered your name to the black ghosts that haunt the uplands of the Dark Land. But a bat has flown over the Mountains of the Dead and drawn your image in blood on the white tiger's hide that hangs before the long hut where sleep the Four Brothers of the Night. The great serpents coil about their feet and the stars burn like fireflies in their hair."

"Why have the gods of darkness doomed me to death?" growled Conan.

Something -- a hand, foot or talon, he could not tell which, thrust out from the fire and marked swiftly on the mold. A symbol blazed there, marked with fire, and faded, but not before he recognized it.

"You dared make the sign which only a priest of Jhebbal Sag dare make. Thunder rumbled through the black Mountain of the Dead and the altar-hut of Gullah was thrown down by a wind from the Gulf of

Ghosts. The loon which is messenger to the Four Brothers of the Night flew swiftly and whispered your name in my ear. Your race is run. You are a dead man already. Your head will hang in the altar-hut of my brother. Your body will be eaten by the black-winged, sharp-beaked Children of Jhil."

"Who the devil is your brother?" demanded Conan. His sword was naked in his hand, and he was subtly loosening the ax in his belt.

"Zogar Sag; a child of Jhebbal Sag who still visits his sacred groves at times. A woman of Gwawela slept in a grove holy to Jhebbal Sag. Her babe was Zogar Sag. I too am a son of Jhebbal Sag, out of a fire-being from a far realm. Zogar Sag summoned me out of the Misty Lands. With incantations and sorcery and his own blood he materialized me in the flesh of his own planet. We are one, tied together by invisible threads. His thoughts are my thoughts; if he is struck, I am bruised. If I am cut, he bleeds. But I have talked enough. Soon your ghost will talk with the ghosts of the Dark Land, and they will tell you of the old gods which are not dead, but sleep in the outer abysses, and from time to time awake."

"I'd like to see what you look like," muttered Conan, working his ax free, "you who leave a track like a bird, who burn like a flame and yet speak with a human voice."

"You shall see," answered the voice from the flame, "see, and carry the knowledge with you into the Dark Land."

The flames leaped and sank, dwindling and dimming. A face began to take shadowy form. At first Conan thought it was Zogar Sag himself who stood wrapped in green fire. But the face was higher than his own, and there was a demoniac aspect about it -- Conan had noted various abnormalities about Zogar Sag's features -- an obliqueness of the eyes, a sharpness of the ears, a wolfish thinness of the lips: these peculiarities were exaggerated in the apparition which swayed before him. The eyes were red as coals of living fire.

More details came into view: a slender torso, covered with snaky scales, which was yet man-like in shape, with man like arms, from the waist upward, below, long crane-like legs ended in splay, three-toed feet like those of huge bird. Along the monstrous limbs the blue fire fluttered and ran. He saw it as through a glistening mist.

Then suddenly it was towering over him, though he had not seen it move toward him. A long arm, which for the first time he noticed was armed with curving, sickle-like talons, swung high and swept down at his neck. With a fierce cry he broke the spell and bounded aside, hurling his ax. The demon avoided the cast with an unbelievably quick movement of its narrow head and was on him again with a hissing rush of leaping flames.

But fear had fought for it when it slew its other victims and Conan was not afraid. He knew that any being clothed in material flesh can be slain by material weapons, however grisly its form may be.

One flailing talon-armed limb knocked his helmet from his head. A little lower and it would have decapitated him. But fierce joy surged through him as his savagely driven sword sank deep in the monster's groin. He bounded backward from a flailing stroke, tearing his sword free as he leaped. The talons raked his breast, ripping through mail-links as if they had been cloth. But his return spring was like that of a starving wolf. He was inside the lashing arms and driving his sword deep in the monster's belly -- felt the arms lock about him and the talons ripping the mail from his back as they sought his vitals -- he was lapped and dazzled by blue flame that was chill as ice -- then he had torn fiercely away from the weakening arms and his sword cut the air in a tremendous swipe.

The demon staggered and fell sprawling sidewise, its head hanging only by a shred of flesh. The fires that veiled it leaped fiercely upward, now red as gushing blood, hiding the figure from view. A scent of burning flesh filled Conan's nostrils. Shaking the blood and sweat from his eyes, he wheeled and ran staggering through the woods. Blood trickled down his limbs. Somewhere, miles to the south, he saw the faint glow of flames that might mark a burning cabin. Behind him,

toward the road, rose a distant howling that spurred him to greater efforts.

8. Conajohara No More

There had been fighting on Thunder River; fierce fighting before the walls of Velitrium; ax and torch had been plied up and down the bank, and many a settler's cabin lay in ashes before the painted horde was rolled back.

A strange quiet followed the storm, in which people gathered and talked in hushed voices, and men with red-stained bandages drank their ale silently in the taverns along the river bank.

There, to Conan the Cimmerian, moodily quaffing from a great wine-glass, came a gaunt forester with a bandage about his head and his arm in a sling. He was the one survivor of Fort Tuscelan.

"You went with the soldiers to the ruins of the fort?"

Conan nodded.

"I wasn't able," murmured the other. "There was no fighting?"

"The Picts had fallen back across Black River. Something must have broken their nerve, though only the devil who made them knows what."

The woodsman glanced at his bandaged arm and sighed.

"They say there were no bodies worth disposing of."

Conan shook his head. "Ashes. The Picts had piled them in the fort and set fire to the fort before they crossed the river. Their own dead and the men of Valannus."

"Valannus was killed among the last -- in the hand-to-hand fighting when they broke the barriers. They tried to take him alive, but he made them kill him. They took ten of the rest of us prisoners when we were so weak from fighting we could fight no more. They butchered nine of us then and there. It was when Zogar Sag died that I got my chance to break free and run for it."

"Zogar Sag's dead?" ejaculated Conan.

"Aye. I saw him die. That's why the Picts didn't press the fight against Velitrium as fiercely as they did against the fort. It was strange. He took no wounds in battle. He was dancing among the slain, waving an ax with which he'd just brained the last of my comrades. He came at me, howling like a wolf -- and then he staggered and dropped the ax, and began to reel in a circle screaming as I never heard a man or beast scream before. He fell between me and the fire they'd built to roast me, gaging and frothing at the mouth, and all at once he went rigid and the Picts shouted that he was dead. It was during the confusion that I slipped my cords and ran for the woods.

"I saw him lying in the firelight. No weapon had touched him. Yet there were red marks like the wounds of a sword in the groin, belly, and neck -- the last as if his head had been almost severed from his body. What do you make of that?"

Conan made no reply, and the forester, aware of the reticence of barbarians on certain matters, continued: "He lived by magic, and somehow, he died by magic. It was the mystery of his death that took the heart out of the Picts. Not a man who saw it was in the fighting before Velitrium. They hurried back across Black River. Those that struck Thunder River were warriors who had come on before Zogar Sag died. They were not enough to take the city by themselves.

"I came along the road, behind their main force, and I know none followed me from the fort. I sneaked through their lines and got into the town. You brought the settlers through all right, but their women and children got into Velitrium just ahead of those painted devils. If the youth Balthus and old Slasher hadn't held them up awhile, they'd have butchered every woman and child in Conajohara. I passed the place where Balthus and the dog made their last stand. They were lying amid a heap of dead Picts -- I counted seven, brained by his ax, or disemboweled by the dog's fangs, and there were others in the road with arrows sticking in them. Gods, what a fight that must have been!"

"He was a man," said Conan. "I drink to his shade, and to the

shade of the dog, who knew no fear." He quaffed part of the wine, then emptied the rest upon the floor, with a curious heathen gesture, and smashed the goblet. "The heads of ten Picts shall pay for his, and seven heads for the dog, who was a better warrior than many a man."

And the forester, staring into the moody, smoldering blue eyes, knew the barbaric oath would be kept.

"They'll not rebuild the fort?"

"No; Conajohara is lost to Aquilonia. The frontier has been pushed back. Thunder River will be the new border."

The woodsman sighed and stared at his calloused hand, worn from contact with ax-haft and sword-hilt. Conan reached his long arm for the wine-jug. The forester stared at him, comparing him with the men about them, the men who had died along the lost river, comparing him with those other wild men over that river. Conan did not seem aware of his gaze.

"Barbarism is the natural state of mankind," the borderer said, still staring somberly at the Cimmerian. "Civilization is unnatural. It is a whim of circumstance. And barbarism must always ultimately triumph."