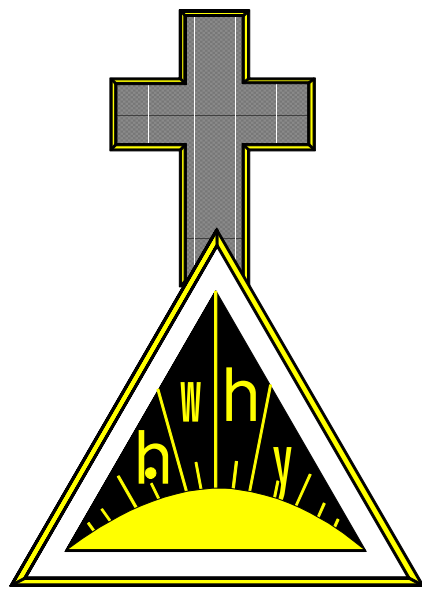


The Hermetic Order Of The
GOLDEN DAWN^{Intl.}

**OLYMPIC AND PLANETARY
SPIRITS**



PRACTICUS 3=8

Tradition holds that the spirits of the planets are evil and that the intelligences are good. Therefore in future talisman work, the seals and the names of the intelligences should be used on all talismans for good effects. Some would say that the spirits are volatile and therefore can turn on the magician or be of a nature that is difficult to control. There should be no worry or concern in this regard as long as the intelligence along with the Choir of Angels, Archangels, and Divine names are used.

The spirits provide us with what is often called blind force. It can be used for good or for evil, beneficial ends or destructive ends. We will emphasize that the spirits must be under the direction of their superiors, the good intelligences. When it is necessary to do so, with keeping in the nature of the talisman or the working, the sigil of the spirit and the seals and the names of the intelligences, along with the Divine names, should be placed on the talisman. Remember, it is this blind force that you must strive to control. It is powerful, but it is blind.

Let us also remember that in talismanic work it is important to inscribe the seals, sigils, emblems, and the pentacle of the appropriate linear figure on the talisman. (See lesson on Polygons and Polygrams.) This is all accomplished under the planetary sign or the element under which the magical working falls.

Remember to collect all the names of the sephiroth to which the planetary spirit is attributed to. We cannot over-emphasize using the Archangels, and Choir of Angels under the auspices of the Divine name. In this lesson, your task is to merely memorize and be able to identify on sight the Olympic Planetary Spirit. On a sidenote, the newer planets are seldom if ever used in talismanic work. In this lesson are the seven ancient planets and the Olympic Planetary Spirit sigils associated with each.

So you understand the hierarchy according to the old magical treatise of ancient origin, Arbatel of Magic, the heavens at one time were divided into a total of one hundred ninety-six provinces or districts that were ruled by seven planetary Angels. Each Angel had a seal that the ancient magicians inscribed on amulets or talismans used in their magical workings. These Angels are actually spirits that are called Olympic Planetary Spirits which are a blind force.

Arathor



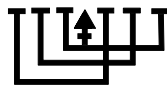
Arathor was said to rule over forty-nine provinces, to change beasts or vegetables into stone, turn lead into gold, and posses infinite knowledge. These are obviously alchemical blinds.

Bethor



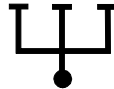
Bethor rules over forty-two provinces according to the ancient Arbatel. It can be wealth and friendship of kings and important people.

Phalegh



According to the Arbatel the Angel of Mars ruled thirty-five provinces and could give dominion over others and victory in war.

Och



The Angel of the Sun rules over twenty-eight provinces. He is able to heal the sick and turn anything into gold and precious stones. (An obvious blind for inner transformation.)

Hagith



The Olympic Planetary Spirit of Venus rules over twenty-one provinces. Hagith can transmute gold into silver and copper into gold and confer love and friendship unto the occultist.

Ophiel



The Angel of Mercury rules over fourteen provinces. He can transmute quicksilver into a white stone and give speed and great knowledge.

Phul



The Olympic Planetary Spirit of the Moon rules over seven provinces. It can change anything into quicksilver, cure dropsy, and destroy the evil spirits of Water and the elements that it rules.

What you have received here is an outline of Olympic Planetary Spirit descriptions and what they can do according to the Arbatel of Magic. However, according to the teachings of the Golden Dawn system of magic, experience has shown that these provide a blind force of energy that would be in keeping with the positive or negative nature of the particular planet involved. As you know the nature of a planet and its attributes and as you realize and understand the opposite or negative attributes, you will understand the potential for the sigils and the spirits. An example of this would be the planet of Mars. Mars can be good for energy, strength and power. It can also be used for cruelty and war. The planetary spirit is directed by your will and by the Divine names and intelligences included on the talisman or planetary working. They are never utilized independently.

Planetary Aspects

Planet Symbol	Planet in Hebrew	Metal	Angel	Sphere of Intelligence	Spirit
♄	Shabbathai	Lead	Cassiel	Agiel	Zazel
♃	Tzedek	Tin	Sachiel	Iophiel	Hismael
♂	Madim	Iron	Zamael	Graphiel	Bartzabel
♁	Shemesh	Gold	Michael	Nakhiel	Sorath
♀	Nogah	Copper or Brass	Hanael	Hagiel	Kedemel
♁♂	Kokab	Mercury	Raphael	Tiriel	Taphthartharath
♁	Levanah	Silver	Gabriel	Malkah be Tarshi-sim vead Ruachoth Schechalim	Schad Barsche- moth ha-Sharta- than

Olympic Sigils of the Planets

♄	♃	♂	♁	♀	♁♂	♁
ARATHOR	BETHOR	PHALEGH	OCH	HAGITH	OPHIEL	PHUL